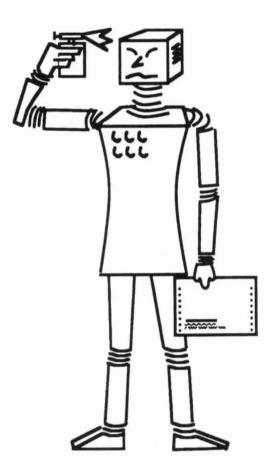
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A METHOD TO PROVE THE POSITIVENESS OF POLYNOMIALS

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## A Method to Prove the Positiveness of Polynomials<sup>1)</sup>

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#### Abstract

Termination is an important property for programming and particularly for term rewriting systems. The well-known polynomial orderings can be used for proving the termination of term rewriting systems. The proof of the positiveness of a polynomial presents a crucial point concerning polynomial orderings. There exists a powerful non-deterministic method for performing such proofs that has been developed by BenCherifa and Lescanne. We describe some observations on the time complexity of this approach. In addition, a deterministic version is presented which has the same power as the original one. We also deal with a modification for signatures which do not contain any constant symbols. Finally, we discuss an improvement of the non-deterministic method.

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#### 2 NOTATIONS

#### 1 Introduction

Term rewriting systems (TRS, for short) provide a powerful tool for expressing non-deterministic computations. As programs they have a very simple syntax and their semantic is based on equalities that are used as reduction rules with no explicit control. For this purpose it is essential that a TRS has the property of termination.

There exist various methods for proving termination of TRS. Most of these are based on reduction orderings which are well-founded, compatible with the structure of terms and stable with respect to (w.r.t., for short) substitutions. The notion of reduction orderings leads to the following description of termination of TRS (see [Lan77]):

> A TRS  $\mathcal{R}$  terminates if, and only if, there exists a reduction ordering  $\succ$  such that  $l \succ r$  for each rule  $l \rightarrow r$  of  $\mathcal{R}$ .

One way of constructing reduction orderings consists of the specification of a well-founded set  $(\mathcal{W}, \succ)$ and a mapping  $\varphi$  (called termination function) from the set of terms into  $\mathcal{W}$ , such that  $\varphi(s) \succ \varphi(t)$  whenever t can be derived from s ([MN70]). The wellknown Knuth-Bendix orderings ([KB70]) are thus defined using  $\mathcal{W} := \mathbb{N}, \succ := >^{1}$  and  $\varphi$  as the socalled weight function. Polynomial orderings proposed by Lankford ([Lan75a],[Lan79]) are based on the set of polynomials over  $\mathbb{N}$  (representing  $\mathcal{W}$ ) where  $\varphi$  denotes a polynomial interpretation (also called norm function) and  $\succ$  represents an ordering on polynomials (which is, in the case of ground terms, equivalent to >).

The use of polynomial orderings reduces the proof of termination of TRS to finding appropriate interpretations orienting the given system, on the one hand, and to deciding whether a given polynomial is greater than another one. on the other hand. The first problem is treated, for example, in [Ben86] and [Ste91]. The topic of this paper concerns the second problem. In the literature, there exist a few methods ([Lan79], [BL87], 'Rou88] and [Rou91], for example) for handling the proof of whether a polynomial is greater than zero. In this report, we present some modifications of the technique contained in [BL87].

In the following section we briefly recapitulate the most essential notions used in connection with TRS and termination<sup>2)</sup>. Section 3 deals with the description of the constructive factors concerning the technique of BenCherifa and Lescanne ([BL87]). An examination of this method, related to the time complexity, is given in section 4. In section 5, we provide a modification for signatures which do not contain any constant symbols. A deterministic version of [BL87] is presented in section 6. It is based on the transformation of a polynomial into a set of linear inequalities (according to the coefficients of the polynomial) which can be solved by applying, for example, the first phase of the well-known Simplex algorithm. The most important reason for the development of this technique lies in the fact, that it can be used for (automatically) generating a polynomial interpretation for a given TRS (see [Ste91], [SZ90]) whereas the technique of [BL87] cannot. Section 7 contains a brief description of the first phase of the Simplex algorithm. Subsequently, we deal with the time complexity of the Simplex method because the Simplex method forms the main part of the approach given in section 6. Finally, we present an improvement of the BenCherifa/Lescanne technique.

#### 2 Notations

We assume familiarity with the standard definitions of the set of function symbols (or operators)  $\mathcal{F}$  and their arities<sup>3)</sup>, the set of variables  $\mathcal{X}$ , the set of terms  $\mathcal{T}(\mathcal{F},\mathcal{X})$ , the set of ground terms  $\mathcal{G}(\mathcal{F})$  as well as with the definition of a substitution  $t\sigma$  of a term t and rewriting systems  $\mathcal{R} = \{l_i \rightarrow r_i \mid i \in I\}^{4}$ .

A partial ordering  $\succ$  is a transitive and irreflexive binary relation. It is said to be *well-founded* if there exists no infinite descending sequence. A partial ordering on  $\mathcal{T}(\mathcal{F}, \mathcal{X})$  is called a *term or*dering. A reduction ordering  $\succ$  is a well-founded term ordering which is stable w.r.t. substitutions  $(s \succ t \rightsquigarrow s\sigma \succ t\sigma)$  and monotonic w.r.t. (or

<sup>&</sup>lt;sup>1)</sup>In this paper, > represents the natural ordering on  $\mathbb{N}$ .

<sup>&</sup>lt;sup>2)</sup>For details see, for example, [HO80] and [Der87].

<sup>&</sup>lt;sup>3)</sup>An operator with no arguments (i.e. whose arity is zero) is called a *constant* (symbol).

<sup>&</sup>lt;sup>4)</sup>I is a set of indices.

#### 2 NOTATIONS

compatible with) the structure of terms  $(s \succ t \rightsquigarrow f(\ldots, s, \ldots) \succ f(\ldots, t, \ldots))$ .

Polynomial orderings are special reduction orderings and have been studied by Manna & Ness ([MN70]), Lankford ([Lan75a], [Lan75b], [Lan76], [Lan79]), Dershowitz ([Der79], [Der83], [Der87]), Huet & Oppen ([HO80]), BenCherifa & Lescanne ([Ben86], [BL87]) and Rouyer ([Rou88], [Rou91]). Manna & Ness, Lankford, Huet & Oppen and BenCherifa & Lescanne have proposed a method which maps the set of terms into a well-founded set by attaching monotonic functions to operators<sup>5</sup>). Let us now describe this technique.

The set of all *polynomials* with an arbitrary number of variables and with coefficients from  $\mathbb{N}$  is denoted by  $\mathcal{Pol}(\mathbb{N})$ . A polynomial is composed of a sum of *monomials*<sup>6)</sup>  $\alpha_{r_1...r_n} \cdot x_1^{r_1} \cdot \ldots \cdot x_n^{r_n}$ .  $p(x_1, \ldots, x_n)$ represents the polynomial  $\sum \alpha_{r_1...r_n} x_1^{r_1} \cdot \ldots \cdot x_n^{r_n}$ based on *n* distinct variables. The ordering  $\succ_{MON}$ on two monomials is defined as<sup>7</sup>

$$\begin{array}{l} \alpha_{i_1\ldots i_n} \cdot x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} \succ_{MON} \alpha_{j_1\ldots j_n} x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \\ \text{if, and only if, } (i_1,\ldots,i_n) >_{lex}^n (j_1,\ldots,j_n). \end{array}$$

Since every ground polynomial is equal to a natural number, we will identify the set of ground polynomials with  $\mathbb{N}$ . A polynomial p possesses a *strict arity* n if n variables occur in p that differ by pairs.

**Definition 2.1** A polynomial interpretation [.]:  $\mathcal{F} \cup \mathcal{X} \mapsto \mathcal{P}ol(\mathbb{N})$  (for veriable terms) maps each nary function symbol  $f \in \mathcal{F}$  into a polynomial  $p \in \mathcal{P}ol(\mathbb{N})$  of strict arity n and each variable  $x \in \mathcal{X}$ over terms into a variable  $X \in \mathcal{V}$  over  $\mathbb{N}$ . This mapping can be extended to [.]:  $\mathcal{T}(\mathcal{F}, \mathcal{X}) \mapsto \mathcal{P}ol(\mathbb{N})$ by defining  $[f(t_1, \ldots, t_n)] = [f]([t_1], \ldots, [t_n])$ .

**Definition 2.2 ([Lan75a])** Let  $\mathcal{M}$  be any nonempty set such that  $[\mathcal{G}(\mathcal{F})] \subseteq \mathcal{M} \subseteq \mathbb{N}_+$ . The polynomial ordering  $\succ_{POL}$  on two terms s and ' is defined as

$$s \succ_{POL} t \iff [s] \sqsupset [t]$$

with<sup>8)</sup> 
$$p \supseteq q \iff$$
  
 $(\forall X_1, \ldots, X_n \in \mathcal{M}) p(X_1, \ldots, X_n) > q(X_1, \ldots, X_n)$ 

**Example 2.1** We prove the termination of

$$\mathcal{R} = \begin{cases} f(x,y) & \to & g(x,y) \\ g(h(x),y) & \to & h(f(x,y)) \end{cases}$$

by using  $\succ_{POL}$  based on the interpretations

$$\begin{array}{rcl} [f](X,Y) &=& 2X+Y+1\\ [g](X,Y) &=& 2X+Y\\ [h](X) &=& X+2. \end{array}$$

Note that [f(x, y)](X, Y) = 2X + Y + 1 and [g(x, y)](X, Y) = 2X + Y, [g(h(x), y)](X, Y) = 2X + Y + 4 and [h(f(x, y))](X, Y) = 2X + Y + 3. Since  $\mathcal{R}$  contains no constant symbols, the non-empty set  $\mathcal{M}$  can arbitrarily be chosen. We have to show that  $(\forall X, Y \in \mathcal{M}) 2X + Y + 1 > 2X + Y \land 2X + Y + 4 > 2X + Y + 3$  which is valid for any  $\mathcal{M} \subseteq \mathbb{N}_+$ .

If  $\mathcal{F}$  contains at least one constant symbol. i.e.  $\mathcal{G}(\mathcal{F}) \neq \emptyset$ , the polynomial ordering  $\succ_{POL}$ strongly depends on  $[\mathcal{G}(\mathcal{F})]$  since definition 2.2 requires  $[\mathcal{G}(\mathcal{F})] \subseteq \mathcal{M}$ . Because of the interpretations of ground terms being natural numbers,  $\mathcal{M}$  has a unique minimal (w.r.t. > on  $\mathbb{N}$ ) element. In the remaining part of this paper, the *minimum* of the set  $\mathcal{M}$  is denoted by  $\mu$ .

**Remark 2.1** Note that  $\mu = \min\{[c]() \mid c \text{ is a constant symbol of } \mathcal{F}\}$  if there exists at least one constant symbol in  $\mathcal{F}$ . If  $\mu$  is strictly greater than the minimal interpretation of all constant symbols, the induced polynomial ordering might no longer be stable w.r.t. substitutions and, as a consequence, does not need to be well-founded. This can be illustrated by a simple example: Let  $[g](x) = x^2$ ,  $[h^1(x) = x + 1 and [a]() = 1$ . Then,

$$g(x) \succ_{POL} h(x)$$
 if  $\mu = 2$   
 $h(a) \succ_{POL} g(a)$ 

<sup>&</sup>lt;sup>5)</sup>Dershowitz uses an arbitrary set by requiring the functions to possess the subterm property.

<sup>&</sup>lt;sup>6</sup>)We often use  $\alpha_{r_1...r_n}$  for referring to the exponents of the variables (e.g.,  $\alpha_{210}x^2y + \alpha_{101}xz$ ).

<sup>&</sup>lt;sup>7)</sup>The ordering  $>_{tex}^{n}$  denotes the lexicographical extension of > to tuples of *n* natural numbers.

<sup>&</sup>lt;sup>8</sup>Note that [s] and [t] are polynomials. Thus,  $\square$  is an ordering on polynomials (p, q).

The stability of  $\succ_{POL}$  must guarantee that  $g(a) \succ_{POL} h(a)$  holds if  $g(x) \succ_{POL} h(x)$ . It is obvious that the system  $\{g(x) \rightarrow h(x), h(a) \rightarrow g(a)\}$  does not terminate. Anyway, the above condition concerning  $\mu$  must be guaranteed (which implies that g(x) and h(x) are incomparable w.r.t.  $\succ_{POL}$ ).

Instead of using the set  $\mathcal{M}$ , we require  $\Box$  to be defined as  $p \Box q$  iff  $(\forall X_i \ge \mu) p(X_1, \ldots, X_n) > q(X_1, \ldots, X_n)$ . In the remaining part of this paper, we no longer differentiate between capital letters for denoting variables of polynomials and lower case for representing variables of terms. We adopt the lower case form for simplicity.

### 3 The Method of BenCherifa and Lescanne

The use of polynomial orderings reduces the proof of termination of TRS to finding appropriate interpretations orienting the given system, on the one hand, and to deciding whether a given polynomial is greater than another one, on the other hand. In general, the comparison of two polynomials  $(p \Box q)$ is reduced to the proof of the positiveness of just one polynomial  $(p-q \supseteq 0)$ . The problem whether a given polynomial in n variables is positive over real numbers is generally decidable, although in exponential time ([Tar51], [Col75]). However, if we restrict the domain of a polynomial to a proper subset of  $\mathbb{R}$ , such as  $\mathbb{N}$ , the problem is generally undecidable ([Dav73]). There are a few well-known approaches concerning this problem (see for example [Lan79], [B<sub>1</sub>87], [Rou88] and [Rou91]). In this section, we briefly present the technique of [BL87].

The main idea of the method proposed by BenCherifa and Lescanne is to prove  $p \supseteq 0$  by finding polynomials  $p_1, \ldots, p_n$  such that

$$p = p_0 \sqsupseteq p_1 \sqsupseteq \ldots \sqsupseteq p_n \sqsupset 0.$$

The positiveness of  $p_n$  is checked by a basic principle like 'all coefficients are positive'. The transformation of  $p_i$  into  $p_{i+1}$  is performed by merging a negative monomial and an appropriate positive one. This process consists of two tasks. Firstly, we have to *choose* a pair of monomials, one having a positive and the other one containing a negative coefficient. Secondly, we must *transform* the negative and the positive one into one singular monomial. Since these two procedures, named CHOOSE and CHANGE, are the essential points of the problem, we will discuss them in detail after the presentation of the whole algorithm.

Algorithm 3.1 ([BL87]) We assume that a polynomial can be represented as a set of monomials each realized as a tuple  $(\alpha_{e_1...e_n}, e_1...e_n)$  where  $e_i$  stands for the exponent of the variable  $x_i$  and  $\alpha_{e_1...e_n}$  for the coefficient of the monomial. Figure 1 represents algorithm POSITIVE of [BL87].

As noted previously, the main idea of the procedure  $\mathcal{POSITIVE}$  is to consider a monomial N with a negative coefficient and try to find a monomial Mwith a positive coefficient which is an upper bound of it. When such a monomial M is found, we divide it into two parts  $M_1$  and  $M_2$  with  $M_1 + M_2 \leq M$ such that  $M_1$  forms an upper bound of N. Thus, the positiveness of the whole polynomial p can be guaranteed by proving the positiveness of a polynomial p', which is derived from p by replacing the monomials N and M by  $M_2$ . For example, we prove 2xy - xy - x to be positive by transforming 2xy to xy + xy, replacing 2xy and -xy by xy, and proving xy - x to be positive.

We now discuss procedure CHANGE. As mentioned in section 2, the realization of CHANGEstrongly depends on the minimum of the interpretations of the constant symbols contained in  $\mathcal{F}$ . In [BL87], the constants will be interpreted as natural numbers greater than or equal to<sup>9)</sup> 2. Thus, a monomial M having  $\alpha_{e_1...e_n}$  as positive coefficient forms an upper bound of a monomial N consisting of the coefficient  $\alpha_{f_1...f_n}$  (which is negative) if  $\alpha_{e_1...e_n} \cdot 2\sum^{(e_i - f_i)} > |\alpha_{f_1...f_n}|^{10}$ . If M is not an upper bound of N, this number can be added to  $\alpha_{f_1...f_n}$ to minimize the negative coefficient<sup>11</sup>).

Algorithm 3.2 ([BL87]) Analogous with algorithm 3.1, let  $\alpha_{e_1...e_n}$  ( $\alpha_{f_1...f_n}$ , respectively) be the

<sup>&</sup>lt;sup>9)</sup>This implies that  $\mathcal{M}$  represents the set  $\{k \mid k \in \mathbb{N}, k \geq 2\}$ , i.e.  $\mu = 2$ .

<sup>&</sup>lt;sup>10</sup>Note that  $(\forall i \in [1, n]) e_i \ge f_i$ . This condition is required in  $\mathcal{POSITIVE}$ .

<sup>&</sup>lt;sup>11)</sup>For example,  $p' + x^2y - 4xy$  will lead to p' - 2xy if  $\mu = 2$ , since  $x^2y \ge 2xy$ .

#### THE METHOD OF BENCHERIFA AND LESCANNE 3

```
POSITIVE = proc (p : polynomial) returns (string)
      while there exists a negative coefficient in p do
               if
                         there exist \alpha_{e_1...e_n} > 0 and \alpha_{f_1...f_n} < 0 with (\forall i \in [1, n]) e_i \geq f_i
                         (\alpha_{e_1\dots e_n}, \alpha_{f_1\dots f_n}) := \mathcal{CHOOSE}(p)
               then
                         CHANGE(\alpha_{e_1...e_n}, \alpha_{f_1...f_n})
                         return ('no answer')
               else
     end
     return ('positive')
```

```
end
```

#### Figure 1: Procedure *POSITIVE* of [BL87]

```
CHANGE = \mathbf{proc}(\alpha_{e_1...e_n}, \alpha_{f_1...f_n}: monomial)
                       \alpha_{e_1\dots e_n} > |\alpha_{f_1\dots f_n} \cdot 2^{\sum (f_i - e_i)}|
          if
          then \alpha_{e_1...e_n} := \alpha_{e_1...e_n} + \alpha_{f_1...f_n} \cdot 2^{\sum (f_i - e_i)}
                        \alpha_{f_1...f_n} := 0
          else \alpha_{f_1...f_n} := \alpha_{f_1...f_n} + \alpha_{e_1...e_n} \cdot 2\sum_{i=i}^{n} e_{i-f_i}
                        \alpha_{e_1 \dots e_n} := 0
```

end



representation of a monomial. Procedure CHANGE is contained in figure 2.

It is obvious that algorithm 3.1 can be adapted to a general minimum  $\mu$  of  $\mathcal{M}$ . Then, all the integers '2' of procedure CHANGE will have to be replaced by  $\mu$ . By increasing  $\mu$ , this method becomes more powerful. However, remember that  $\mu$  is bounded by the minimum of the interpretations of all constant symbols.

#### Remark 3.1

A general version of procedure CHANGE transforms the monomials  $\alpha_{e_1...e_n}$  (positive) and  $\alpha_{f_1...f_n}$  (negative) in the following way:

$$(\alpha_{e_1\dots e_n}, \alpha_{f_1\dots f_n}) = \begin{cases} (\alpha_{e_1\dots e_n} + \alpha_{f_1\dots f_n} \mu \sum^{(f_i - e_i)}, 0) \\ if \ \alpha_{e_1\dots e_n} > |\alpha_{f_1\dots f_n} \mu \sum^{(f_i - e_i)}| \\ (0, \alpha_{f_1\dots f_n} + \alpha_{e_1\dots e_n} \mu \sum^{(e_i - f_i)}) \\ otherwise \end{cases}$$

After merging two monomials, an increase of  $\mu$ would lead to a greater positive coefficient (a smaller negative coefficient, respectively). More precisely: For compactness, let  $a = \alpha_{e_1...e_n}$ ,  $b = \alpha_{f_1...f_n}$  and  $c = \sum (f_i - e_i)$ . Then,  $a + b\mu_1^c > a + b\mu_2^c$  if  $a > |b\mu_i^{\circ}| \land \mu_1 > \mu_2$  as well as  $b + a\mu_1^{-c} < b + a\mu_2^{-c}$ if  $a \leq |b\mu_i^c| \wedge \mu_1 > \mu_2$ . Thus, the greater the  $\mu$  is, the more powerful procedure POSITIVE will be.

Before discussing procedure CHOOSE we illustrate the steps, presented up to now, by an example.

**Example 3.1** Suppose we have to prove that a term s is greater than a term t w.r.t.  $\succ_{POL}$  based on a polynomial interpretation [.] such that

$$[s] = 3x^2y + 6xy^2,$$
  

$$[t] = 2x^2 + 6y^2 + 12xy + 9x + 9y and$$
  

$$\mu = 3.$$

If we want to show  $[s] \supseteq [t]$ , we need to check the positiveness of the polynomial p = [s] - [t]. Consider the two sequences of figure 3, both starting with p.

#### 4 TOWARDS THE BENCHERIFA AND LESCANNE APPROACH

$$p = p_0 = [s] - [t] = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_1 = 3x^2y + 5xy^2 - 2x^2 - 6y^2 - 12xy - 9y$$
  

$$\supseteq p_2 = 3x^2y + 4xy^2 - 2x^2 - 6y^2 - 12xy$$
  

$$\supseteq p_3 = 3x^2y - 2x^2 - 6y^2$$
  

$$\supseteq p_4 = \frac{7}{3}x^2y - 6y^2$$

Note that we do not have any chance to show the positiveness of  $p_4$  (p, respectively). However, consider the following sequence:

$$p = p_0 = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_1 = 3x^2y + 4xy^2 - 2x^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_2 = \frac{7}{3}x^2y + 4xy^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_3 = \frac{7}{3}x^2y - 9x - 9y$$
  

$$\supseteq p_4 = \frac{4}{3}x^2y - 9y$$
  

$$\supseteq p_5 = \frac{1}{3}x^2y$$

Note that  $p_5 \supseteq 0$  holds since all coefficients are positive.

Figure 3: The sequences corresponding to example 3.1

Procedure CHOOSE realizes a heuristic for finding an appropriate positive monomial for each negative monomial. At the end of this section, we present the version of CHOOSE as it is contained in [Ben86] and implemented in the REVE system. CHOOSE selects the greatest (w.r.t.  $\succ_{MON}$ ) negative monomial as well as the greatest (w.r.t.  $\succ_{MON}$ ) positive monomial such that the set of variables is minimal w.r.t. the negative monomial. For example, consider the polynomial  $p = x^3yz + x^2y^2 - x^2y - xy^2z$ . First of all, we merge the monomials  $x^2y^2$  and  $-x^2y$ since  $x^2y \succ_{MON} xy^2z$  and the number of variables of  $x^2y^2$  is smaller than that of  $x^3yz$  (although  $x^3yz \succ_{MON} x^2y^2$  holds).

Algorithm 3.3 ([Ben86]) Analogous with algorithm 3.1, we assume that a polynomial can be represented as a set of monomials each realized as a tuple  $(\alpha_{e_1...e_n}, e_1...e_n)$  where  $e_i$  stands for the exponent of the variable  $x_i$  and  $\alpha_{e_1...e_n}$  for the coefficient of the monomial. Procedure SORT-MON receives a list of monomials as input and returns a sorted (w.r.t.  $\succ_{MON}$ , in descending order) copy of it. Procedure CHOOSE is featured by figure 4.

**Example 3.2 (Example 3.1 revisited)** By using procedure CHOOSE, the sequence of figure 5, staring with the polynomial p of example 3.1, will be generated. Note that the length of such a sequence  $p_0, p_1, \ldots$  strongly depends on procedure  $CHOOSE^{12}$ . For example, the length of the successful sequence presented in example 3.1 is 5 whereas CHOOSE generates a sequence of length 6.

### 4 Towards the BenCherifa and Lescanne Approach

In this section, the empirical time complexity of procedure  $\mathcal{POSITIVE}$  is discussed. Note that it is very difficult to give an exact complexity result since it depends on (the relationships betwee 1) the coefficients of the positive and the negative monomials. For the remaining part of this section, we assume that algorithm  $\mathcal{POSITIVE}$  contains a *backtracking* component which will be employed whenever the chosen sequence cannot prove the positiveness of the given polynomial.

<sup>&</sup>lt;sup>12)</sup> and thus on the values of the coefficients

```
CHOOSE = proc(p : polynomial) returns (monomials)
      NL : Negative-Monomial-List := ()
      while there exists a negative monomial \alpha_{f_1...f_n} in p do
               NL := NL \circ \alpha_{f_1...f_n}
      end
      NL := \mathcal{SORT}-\mathcal{MON}(NL)
      \alpha_{f_1\ldots f_n} := NL[1]
      PL : Positive-Monomial-List := ()
      while there exists a positive monomial \alpha_{e_1...e_n} in p do
              if
                       (\forall i \in [1, n]) e_i \geq f_i
              then PL := PL \circ \alpha_{e_1...e_n}
      end
      PL := SORT - MON(PL)
      \alpha_{e_1...e_n} := PL[i] such that i and \sum_k (e_k - f_k) are minimal
      return (\alpha_{e_1...e_n}, \alpha_{f_1...f_n})
```

end

#### Figure 4: Procedure CHOOSE of [Ben86]

$$p = p_0 = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_1 = \frac{7}{3}x^2y + 6xy^2 - 6y^2 - 12xy - 9x - 9y$$
  

$$\supseteq p_2 = 6xy^2 - 6y^2 - 5xy - 9x - 9y$$
  

$$\supseteq p_3 = \frac{13}{3}xy^2 - 6y^2 - 9x - 9y$$
  

$$\supseteq p_4 = \frac{10}{3}xy^2 - 6y^2 - 9y$$
  

$$\supseteq p_5 = \frac{4}{3}xy^2 - 9y$$
  

$$\supseteq p_6 = \frac{1}{3}xy^2$$

Figure 5: The sequence, belonging to example 3.2, generated by CHOOSE

As we have seen in the last section (example 3.1 and example 3.2), there exist different possibilities to *choose* negative and positive monomials. These multiple choices can be described by a tree<sup>13)</sup> of which the nodes represent the polynomials  $p_i$  generated from a given polynomial p.

- The number II(p) of paths (i.e. the number of leaves) in this tree stands for the number of different sequences from p to the result 'positive' or 'no answer', which procedure *POSITIVE* returns.
- The number  $\Phi(p)$  of nodes (except the root) represents the number of computations of the sum of two monomials (i.e. it is identical<sup>14</sup>) to the number of calls of procedure CHANGE).

Example 4.1 (Example 3.1 revisited) Figure 6 illustrates the number of polynomials which can be created when starting with the polynomial p of example 3.1. Due to the difficulty of graphically displaying all nodes, we present their numbers (beginning at level 4), only. Totally, 768 paths through this tree exist (although p is a relatively simple polynomial) of which 212 cannot be used to show the positiveness of p. Note that  $\Phi(p) = 1967$ .

The best case<sup>15)</sup> for the complexity of procedure  $\mathcal{POSITIVE}$  is *n*, where *n* represents the number of negative monomials occurring in *p*. This complexity can only be achieved if *p* is a polynomial such that each positive monomial can cover all negative monomials, i.e.

- the exponent of each positive monomial is greater than or equal to the exporent of each negative monomial (for all variables) and
- each positive coefficient is greater than the sum (w.r.t. μ) of a'l negative monomials.

More formally: Let  $p = \sum (\alpha_{i_1...i_n} - \beta_{i_1...i_n}) \cdot x_1^{i_1} \cdot \ldots \cdot x_n^{i_n}$  such that  $\alpha_{i_1...i_n} \ge 0$ ,  $\beta_{i_1...i_n} \ge 0$  and  $\alpha_{i_1...i_n} \cdot \ldots \cdot x_n^{i_n}$ .

 $\beta_{i_1...i_n} = 0^{16}$ . Then, the following two conditions must hold:

- $(\forall \alpha_{i_1...i_n} > 0)(\forall \beta_{j_1...j_n} > 0)(\forall k \in [1, n]) i_k \ge j_k$
- $(\forall \alpha_{i_1...i_n} > 0) \alpha_{i_1...i_n} > \sum \mu^{\sum (j_k i_k)} \cdot \beta_{j_1...j_n}$

A typical polynomial, fulfilling these conditions, is considered in example 4.2.

**Example 4.2** Let  $p = 3x^2y + 6xy - 4x - 5y - 2$ and  $\mu = 2$ . Each positive monomial can cover all negative monomials since  $3 > 4 \cdot 2^{-2} + 5 \cdot 2^{-2} + 2 \cdot 2^{-3}$ and  $6 > 4 \cdot 2^{-1} + 5 \cdot 2^{-1} + 2 \cdot 2^{-2}$ .

The worst case for procedure  $\mathcal{POSITIVE}$  will occur if p is not greater than zero<sup>17)</sup> and the corresponding tree is maximal. Furthermore, the exponents of each positive monomial have to cover those of every negative one. The tree will be maximal if it is of the form presented in figure 7. Let n be the number of negative monomials, m be the number of positive monomials occurring in a polynomial p and w.l.o.g. let n = m + k,  $k \ge 0^{18}$ . Figure 7 represents the number of nodes at each level of the tree which corresponds to p. First of all, the number of negative monomials must<sup>19)</sup> be reduced to the number of positive monomials (since  $n \ge m$ ). Then, n and mmust be alternately decreased by 1<sup>20)</sup>. Note that, in figure 7 we will select m instead of n if n = m holds.

**Lemma 4.1** Let p be a polynomial with m positive monomials and n negative monomials. For the worst case of algorithm PCSITIVE,  $\Pi(p)$  and  $\Phi(p)$  are as follows:

$$\Pi(p) = (m!)^{3} \cdot n! \cdot m^{n-m-1}$$

$$\Phi(p) = m \cdot n! \cdot \sum_{j=0}^{n-m} \frac{m^{j}}{(n-j-1)!} + \frac{n! \cdot m^{n-m+1}}{(m-1)!} \cdot \sum_{j=1}^{2m-2} \prod_{i=1}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor)$$

<sup>16)</sup>The condition  $\alpha_{i_1...i_n}\beta_{i_1...i_n} = 0$  provides a normalized polynomial where, for example,  $2x^2y - x^2y + ...$  is not allowed. <sup>17)</sup>This fact leads to the examination of all nodes of the corresponding tree

<sup>18)</sup>see lemma 4.1

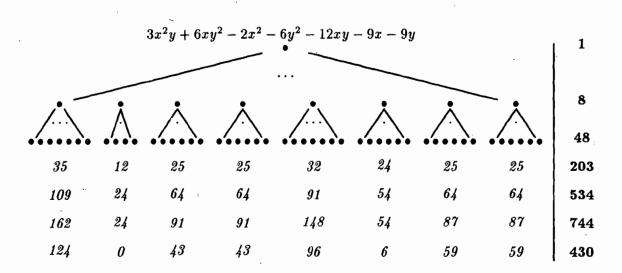
<sup>19)</sup>in order to achieve the worst case

<sup>20)</sup>This condition has to be guaranteed since for each real number a > 0, the following fact holds:  $(\forall b \neq 0) \ a^2 > (a - b)(a + 3)$ , since  $(a - b)(a + b) = a^2 - b^2$ .

 $<sup>^{13)} \</sup>mathrm{One}$  and the same polynomial can appear more than once in the tree.

<sup>&</sup>lt;sup>14)</sup>Note that this section is based on algorithm POSIT including backtracking.

<sup>&</sup>lt;sup>15)</sup>independent of CHOOSE, i.e. regardless of the chosen sequence



The following diagram provides a more detailed representation of the above tree. The nodes (i.e. the polynomials of a sequence) are identified by numbers. Each number of a node corresponds to its occurrence w.r.t. the tree. Thus, two identical numbers characterize the same subtree. The trees corresponding to the bold typed numbers are explicitly given, whereas the trees corresponding to the normal typed numbers are only pointed to. The vertical bars separate classes of subtrees belonging to different roots. The sign  $\oplus$  ( $\ominus$ ) stands for a leaf of a successful (non-provable) path w.r.t. POSITIVE.

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Figure 6: Number of paths for the polynomial of example 4.1

#### 4 TOWARDS THE BENCHERIFA AND LESCANNE APPROACH

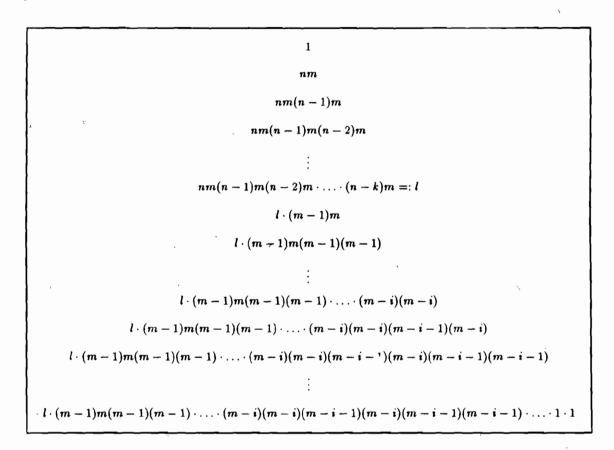


Figure 7: The worst case for procedure POSITIVE

/ 10

These two expressions are valid if  $n \ge m$ . In order to get  $\Pi(p)$  and  $\Phi(p)$  for m > n, we have to interchange the values of m and n, only.

A polynomial composed of 4 negative and 3 positive monomials can correspond to a tree with 5184 leaves and 13729 nodes (in the worst case). A typical example of a tree for representing the worst case of algorithm POSITIVE is the following one.

**Example 4.3** Let  $p = 3x^2y + 3xy^2 - 4xy - 8x - 8y$ and  $\mu = 2$ . The symmetric tree of figure 8 corresponds to p. Note that all paths end with 0, i.e. p has a root at the position (2,2) and thus  $p \not\supseteq 0$  for  $\mu = 2$ .

The following lemma provides a rough lower and a rough upper bound for the number  $\Phi(p)$  of nodes determined in lemma 4.1.

**Lemma 4.2** Let  $\Phi(p)$  be defined as in lemma 4.1. Then,

 $\Phi(p) = 1$  if n = m = 1 or  $2\Pi(p) \le \Phi(p) \le 3\Pi(p)$  otherwise.

The bounds of lemma 4.2 define the time complexity (for the worst case) of procedure  $\mathcal{POSITIVE}$  (with backtracking) as  $O(m! \cdot n! \cdot m^{n-m})$ . By using the formula of Stirling<sup>21)</sup>, the complexity changes to  $O((mn)^n)$ .

We believe that, in many cases, procedure CHOOSE will directly generate a successful sequence proving the positiveness of a polynomial p if p is positive. In these cases, the time complexity of procedure POSITIVE is  $O(k \cdot log k)$  where k represents the number of monomials occurring in p. More precisely, the number of calls of procedure CHANGElies between n and m+n-1 (where n and m are the numbers of negative and positive monomials). The case m+n-1 will be achieved if m-1 positive monomials are covered by a part of the negative ones and the  $m^{th}$  positive monomial covers the remaining negative monomials. Procedure  $SORT-MON^{22}$  has the complexity<sup>23</sup>  $(n \cdot log n + m \cdot log m) \cdot v$  where vis the number of different variables occurring in p. Note that this complexity can only be achieved if procedure CHOOSE directly finds a successful path through the corresponding tree of the polynomial. However, it is obvious that there exist positive polynomials (in the sense of POSITIVE with backtracking) that cannot be proved positive (without backtracking) by use of CHOOSE:

Example 4.4 Let  $p = x^4y^2 + 3x^3yz - 8x^3 - 4x^2y^2$ and  $\mu = 2$ . Procedure CHOOSE creates the sequence  $p_0 = x^4y^2 + 3x^3yz - 8x^3 - 4x^2y^2$  $p_1 = 3x^3yz - 4x^2y^2$ 

such that  $p_1$  cannot be proved to be positive. However, the sequence

$$p_{0} = \mathbf{x}^{4}\mathbf{y}^{2} + 3x^{3}yz - 8x^{3} - 4\mathbf{x}^{2}\mathbf{y}^{2}$$

$$p_{1} = 3\mathbf{x}^{3}\mathbf{y}z - 8\mathbf{x}^{3}$$

$$p_{2} = x^{3}yz$$

ends with a polynomial which is obviously positive.

#### 5 The 'No Constants'-Case

This section deals with the effect of signatures without constant symbols on algorithm  $\mathcal{POSITIVE}$ . As mentioned in section 2, the constants of  $\mathcal{F}$  are strongly influencing the application of polynomial orderings in general, as well as that of method  $\mathcal{POSITIVE}$  in particular (see remark 2.1). For example, increasing the interpretations of constant symbols can lead to the orientation of an equation or to an easier interpretation of other operators.

Example 5.1 Let

$$\mathcal{R} = \{(x.y) \circ z \to x.(y \circ z)\}$$

and  $\mu = 1$ . With the help of the interpretations  $[\circ](x, y) = x^2 y$  and [.](x, y) = x + 2y,  $\mathcal{R}$  can be oriented in the presented way. However, setting  $\mu$  to 2, the interpretations  $[\circ](x, y) = xy$  and [.](x, y) = x + 2y are sufficient. Note that the latter interpretations cannot orient  $\mathcal{R}$  if  $\mu = 1$ .

In the case of  $\mathcal{R}$  not containing any constants, algorithm  $\mathcal{POSITIVE}$  requires the minimum  $\mu^{24}$ to be set. However, if algorithm  $\mathcal{POSITIVE}$  is changed such that  $\mu$  is no longer considered, the resulting method is not only more efficient, but also more powerful. The improvement is based on the following observation.

<sup>&</sup>lt;sup>21)</sup> $n! \approx \left(\frac{n}{c}\right)^n \cdot \sqrt{2\pi n}.$ 

<sup>&</sup>lt;sup>22)</sup>which represents the main part of procedure CHOOSE<sup>23)</sup>if, for example, a heap sort algorithm is used

<sup>&</sup>lt;sup>24)</sup>Remember that the original method sets  $\mu$  to 2.

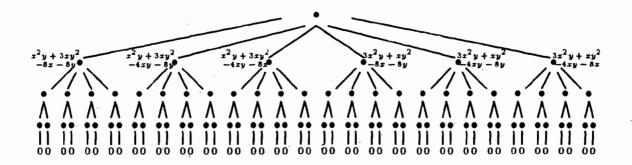


Figure 8: The paths for the polynomial of example 4.3

monomial 100xy since there exists a  $\mu$  (= 101) such rithm POSITIVE cannot prove the positiveness of that  $(\forall x, y \ge \mu) x^2 y > 100xy$ . Thus, the knowledge  $p_1 - p_2$  if  $\mu \le 5$ . of the existence of such a  $\mu$  is sufficient to guarantee the positiveness.

The following definition generalizes the brief comment of remark 5.1.

#### Definition 5.1 (Ordering on polynomials)

• Let  $m_1 = \alpha_1 x_1^{i_1} \cdots x_n^{i_n}$  and  $m_2 = \alpha_2 x_1^{k_1} \cdots x_n^{k_n}$ be two monomials such that  $\alpha_1, \alpha_2 \geq 0$ . Then,

 $m_1 \succ_M m_2$  iff  $(\forall j \in [1,n]) \ i_j \geq k_j \land (\exists l \in [1,n]) \ i_l > k_l$ or  $(\forall j \in [1, n])$   $i_j = k_j \land \alpha_1 > \alpha_2$ 

 $m_1 =_M m_2$  iff  $(\forall j \in [1,n]) \ i_j = k_j \land \ \alpha_1 = \alpha_2$ 

• Let  $p_1 = \sum_{j=1}^{l_1} m_{1j}$  and  $p_2 = \sum_{j=1}^{l_2} m_{2j}$  with  $m_{1j}, m_{2j}$  being monomials with non-negative coefficients. Then<sup>25</sup>),

$$p_1 \supset_P p_2 iff \{m_{11}, \ldots, m_{1l_1}\} \succ M \{m_{21}, \ldots, m_{2l_2}\}$$

In order to prove the positiveness of a polynomial p, we consider p of the form q - r where both q and r are two polynomials with positive coefficients, exclusively. This way, p is positive, if  $q \supseteq_P r$ .

**Example 5.2** Let  $p_1(x,y) = x^2y + xy^2$  and  $p_2 =$  $2x^2 + 3xy + 5y^2$ . Then,  $p_1 \supseteq_P p_2$  since  $x^2y \succ_M$ 

**Remark 5.1** The monomial  $x^2y$  is greater than the  $2x^2, x^2y \succ_M 3xy$  and  $xy^2 \succ_M 5y^2$ . Note that algo-

The most important feature of the definition of  $\Box_P$  is that it does not use  $\mu$ , explicitly<sup>26)</sup>. However, if there exists just one constant symbol in  $\mathcal{R}$ , then  $\mu$ has to be set to a value and we have to check p > 0w.r.t.  $\mu$ . Thus,  $\exists_P$  can only be applied if  $\mathcal{R}$  does not contain any constants:

**Lemma 5.1** The ordering  $\succ_P$  defined by  $s \succ_P t$  iff  $[s] \supseteq_{P} [t]$  is a reduction ordering on  $\mathcal{T}(\mathcal{F}, \mathcal{X})$  if no constant symbols in  $\mathcal{F}$  exist.

 $\Box_P$  is a generalization of the ordering realized by algorithm POSITIVE if no constant symbols exist (see example 5.2). Therefore, the occurrence of constants reduces the power of polynomial orderings. With the help of this observation, one could replace all constant symbols by new<sup>27</sup>) variables before applying the polynomial ordering. This pre-processing is always helpful if the constant symbols occur in the presumably greater sides of the rules, only. Consider the following example.

**Example 5.3** Let  $\mathcal{R}$  be composed of the simple rules

$$\begin{array}{cccc} 0+y & \to & y & (*)\\ s(x)+y & \to & s(x+y) \end{array}$$

specifying the addition on natural numbers. The interpretations [+](x, y) = 2x + y and [0]() = 1 enable

<sup>&</sup>lt;sup>25)</sup>The ordering  $\succ \succ$  denotes the multiset extension  $\neg f \succ$ .

<sup>&</sup>lt;sup>26</sup>) Definition 5.1 implicitly depends on the existence of a  $\mu$ . <sup>27)</sup>concerning each rule

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the orientation of the above rules. The same interpretation (with the same  $\mu$ , which is equal to 1) can also orient  $\mathcal{R}$  if (\*) is replaced by  $x + y \rightarrow y$ .

The replacement of constants, occurring on the presumably smaller sides cf the rules, by variables<sup>28</sup>) can lead to the necessity of changing certain interpretations to more complex ones.

Example 5.4 Consider the rule

$$divp(x,y) \to rem(x,y) \equiv 0$$

which can be oriented using [rem](x, y) = x + y,  $[\equiv ](x, y) = x + y$ , [0]() = 1 and [divp](x, y) = x + y + 2. [divp](x, y) has o be set to x + 2y + 1 if 0 is replaced by y.

In some cases, the substitution of constants, that occur on the presumably smaller sides of the rules, by variables can generate rules which can no longer be oriented:

**Example 5.5** Let  $\mathcal{R}$  be

$$egin{array}{rcl} f(x,x) & o & h(x), \ h(a) & o & f(a,b) \end{array}$$

With the help of the interpretations [f](x, y) = xy + 1,  $[h](x) = x^2$ , [a]() = 2 and [b]() = 1, the rules can be directed in the desired way. However, in order to replace the constants of the second rule by variables, we have to use the substitution  $\sigma = \{a \leftarrow x, b \leftarrow x\}$ . Thus, the new rules of  $\mathcal{R}$  cannot be oriented in the required directions since  $\{f(x, x) \rightarrow h(x), h(x) \rightarrow f(x, x)\}$  is not terminating<sup>29</sup>.

Note that it is always more convenient to apply  $\exists_P$  (i.e. definition 5.1) instead of algorithm  $\mathcal{POSITIVE}$  to a system  $\mathcal{R}$  containing no constants on the presumably smaller sides, since definition 5.1 is more powerful (in this case) than algorithm  $\mathcal{POSITIVE}$  (even with backtracking) as well as more efficient.

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<sup>26</sup>) see also  $\{f(a) \rightarrow f(b)\}$ .

# A Modification of the Approach of BenCherifa and Lescanne

In this section, we present a deterministic version of the technique contained in [BL87]. The backtracking component will be replaced by a set of constraints. The reasons for modifying the BenCherifa/Lescanne approach are the following ones: Since there exist only heuristics for procedure CHOOSE we possibly need to backtrack in order to find a successful path (and this considerably extends the time complexity of algorithm  $\mathcal{POSITIVE}$ , see section 4). Another more important aspect concerns the generation of an interpretation for a given "RS (see [Ste91]). More precisely, given variable interpretations<sup>30)</sup> and rules  $l_i \rightarrow r_i$ , we have to choose the right coefficients such that  $[l_i] - [r_i] \supset 0$  holds. This problem cannot directly be solved with the help of algorithm  $\mathcal{POSITIVE}$  of section 3, but by using the following algorithm. First of all, we illustrate the basic ideas of our derived algorithm.

• One of the main features of our algorithm is identical to the basic idea of the BenCherifa and Lescanne method:

$$\begin{array}{l} x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \geq \mu^{\sum (k_j - i_j)} \cdot x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} \\ \text{if } (\forall j) \, k_j \geq i_j \end{array}$$

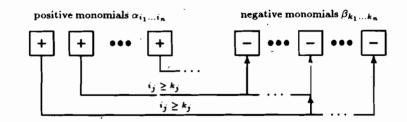
This inequality is used in ii) of the following item.

- The algorithm transforms a polynomial p (that we want to be proved positive) into a set of linear<sup>31</sup> inequalities. Let  $p = \sum (\alpha_{i_1...i_n} - \beta_{i_1...i_n}) \cdot x_1^{i_1} \cdot \ldots \cdot x_n^{i_n}$  such that  $\alpha_{i_1...i_n} \ge 0$ ,  $\beta_{i_1...i_n} \ge 0$  and  $\alpha_{i_1...i_n} \cdot \beta_{i_1...i_n} = 0$ . The transformation is based on the following steps:
  - i) Dividing: Each positive coefficient  $\alpha_{i_1...i_n}$ will be split into a sum of new variables  $\gamma_{i_1...i_{nk_1...k_n}}$  over  $\mathbb{N}$  (or  $\mathbb{R}$ ) such that each item of the sum corresponds to a negative coefficient  $\beta_{k_1...k_n}$  if, and only if,  $i_i \geq k_i$

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<sup>&</sup>lt;sup>28)</sup>of the presumably greater sides

<sup>&</sup>lt;sup>30)</sup>i.e. polynomials c which the coefficients are also variables <sup>31)</sup>The inequalities are of linear form if the interpretations are given, i.e. if the coefficients are *not* variables.



A positive monomial is represented by + whereas - stands for a negative monomial. Each + (i.e. the coefficient of each +) is able to cover those -, of which the exponents (of the corresponding variables) are not greater  $(i_j \ge k_j)$ . Thus, we divide the coefficient of each + into variables, where each variable corresponds to a negative monomial - (which is coverable by +).

Figure 9: Division process of algorithm 6.1

holds for all j. Figure 9 provides a graphical illustration of this process.

ii) **Distributing:** For each negative coefficient  $\beta_{k_1...k_n}$  we create an inequality of the form

$$\sum \mu \sum (i_j - k_j) \cdot \gamma_{i_1 \dots i_{n_{k_1} \dots k_n}} \geq \beta_{k_1 \dots k_n}.$$

Note that  $\gamma_{i_1...i_{nk_1}...k_n}$  is part of the positive monomial  $\alpha_{i_1...i_n}$ . It has been generated for covering  $\beta_{k_1...k_n}$ . Because of the fact that  $i_j \geq k_j$  holds (see i)), we may multiply  $\gamma_{i_1...i_{nk_1}...k_n}$  by the difference of the exponents of  $\alpha_{i_1...i_n}$  and  $\beta_{k_1...k_n}$ .

iii) Solving: The set of the inequalities generated in i) and ii) can be solved or disproved by applying a decision procedure<sup>32)</sup> for linear inequalities. For solving linear inequalities we can use, for example, the first phase of the Simplex method (see, for example, [Mit76], [Thi79], [Chv83]) or any other, more efficient and adequate technique.

The formal description of the above ideas can be found in algorithm 6.1 which is contained in figure 10. A detailed example, illustrating the steps of this algorithm, is presented in figure 11.

The additional condition  $I I_1 = I'_1 \cup ...$  of step 1. in algorithm 6.1 refers to the case that a positive monomial can cover only one negative monomial. For example, the polynomial

$$p = 2x^2 + 5y^2 - 3x - 2$$

implies that  $y^2$  covers only -2. Then, the algorithm generates the sets  $I_1 := \{2 \ge \gamma_{20_{10}} + \gamma_{20_{00}}, \gamma_{02_{00}} := 5\}$  and  $I_2 := \{\mu \cdot \gamma_{20_{10}} \ge 3, \mu^2 \cdot \gamma_{20_{00}} + \mu^2 \cdot 5 \ge .\}$ .

**Example 6.2** We once again consider example 4.4. It has been shown that the polynomial

$$p = x^4 y^2 + 3x^3 yz - 8x^3 - 4x^2 y^2$$

cannot be proved to be positive w.r.t.  $\mu = 2$  with the help of procedure CHOOSE. It is very easy to prove the positiveness of p by using algorithm 6.1:

 $I_{1} := \left\{ \begin{array}{cc} 1 \geq \gamma_{420_{300}} + \gamma_{420_{220}}, \\ \gamma_{311_{300}} := 3 \end{array} \right\}$   $I_{2} := \left\{ \begin{array}{cc} 8\gamma_{420_{300}} + 4\gamma_{311_{300}} \geq 8 \\ 4\gamma_{420_{220}} \geq 4 \end{array} \right\}$   $I := \left\{ \begin{array}{cc} 1 = \gamma_{420_{300}} + \gamma_{420_{220}} + u_{1}, \\ \gamma_{311_{300}} = 3, \\ 2\gamma_{420_{300}} + 3 = 2 + u_{2}, \\ \gamma_{420_{220}} = 1 + u_{3}, \\ u_{1} + u_{2} + u_{3} > 0 \end{array} \right\}$ 

 $\gamma_{420_{300}} = 0, \gamma_{420_{220}} = 1, \gamma_{311_{300}} = 3, u_1 = 0, u_2 = 1, u_3 = 0$  represents a solution of I.

In region p 3. of algorithm 6.1, a strict inequality  $(u_1 + u_2 + \ldots > 0)$  must be added to *I*. Unfortunately, the Simplex method cannot directly deal

<sup>&</sup>lt;sup>32)</sup>This procedure eventually generates values for the variation  $f_{1,\dots,n_{k_1,\dots,k_n}}$ .

<sup>33)</sup> see der ation 2.2

 $<sup>^{34)}</sup>$ We do not need to explicitly compute a solution of the set of inequalities. It is sufficient to know that there exists a solution.

#### 7 A MODIFIED SIMPLEX ALGORITHM

Algorithm 6.1 This algorithm determines whether a polynomial p is positive in the sense of  $\square^{33}$ . Let  $p = \sum (\alpha_{i_1...i_n} - \beta_{i_1...i_n}) \cdot x_1^{i_1} \cdot \ldots \cdot x_n^{i_n}$  such that  $\alpha_{i_1...i_n} \ge 0, \beta_{i_1...i_n} \ge 0, \alpha_{i_1...i_n} \cdot \beta_{i_1...i_n} = 0$  and let  $\gamma_{l_1...l_{nk_1...k_n}}$ ,  $u_i$  be new variables over **R**. As usual,  $\mu$  denotes the minimum of  $\mathcal{M}$ .

- 1. Dividing: Let  $I_1 := \{ \alpha_{i_1...i_n} \ge \sum_{k_j \le i_j} \gamma_{i_1...i_{nk_1...k_n}} \mid \alpha_{i_1...i_n} > 0, \beta_{k_1...k_n} > 0 \}.$ If  $I_1 = I'_1 \cup \{ \alpha_{i_1...i_n} \ge \gamma_{i_1...i_{nk_1...k_n}} \}$  then let  $I_1 := I'_1 \cup \{ \gamma_{i_1...i_{nk_1...k_n}} := \alpha_{i_1...i_n} \}.$
- 2. Distributing: Let  $I_2 := \{\sum_{k_j \ge i_j} \mu^{\sum (k_j i_j)} \cdot \gamma_{k_1 \dots k_{n_{i_1} \dots i_n}} \ge \beta_{i_1 \dots i_n} \mid \beta_{i_1 \dots i_n} > 0, \alpha_{k_1 \dots k_n} > 0\}$
- 3. Solving: Let  $I := \{l_i = r_i + u_i \mid l_i \ge r_i \in I_1 \cup I_2\} \cup \{\gamma_{i_1 \dots i_{nk_1 \dots k_n}} \ge 0, u_i \ge 0, \sum u_i > 0\}$ . Generating the values for  $\gamma_{i_1 \dots i_{nk_1 \dots k_n}}$ ,  $u_i$  of I with the help of a decision procedure for linear inequalities<sup>34</sup>).  $p \supseteq 0$  w.r.t.  $\mu$  if I has a solution.

#### Figure 10: Deterministic version of algorithm POSITIVE

with such inequalities. Thus, an implementation of algorithm 6.1 has to take this fact into consideration, and must

transform 
$$u_1 + u_2 + \ldots > 0$$
  
into  $u_1 + u_2 + \ldots \ge lpf$ 

where lpf (i.e. least-positive-float) represents the positive floating-point number closest in value to (but not equal to) zero (provided by the implementation).

**Theorem 6.1** Algorithm 6.1 always terminates. If it does not fail<sup>35)</sup>,  $p \supseteq 0$  holds.

Our technique enables the generation of a correct sequence  $p = p_0 \sqsupseteq p_1 \sqsupseteq \ldots \sqsupseteq p_n \sqsupset 0$  for the BenCherifa & Lescanne approach. The deduced solution  $\bigcup \{\gamma_{k_1...k_{n_{i_1}...i_n}}\}$  of algorithm 6.1 will be used in the following way: The part  $\gamma_{k_1...k_{n_{i_1}...i_n}}$  of  $\alpha_{k_1...k_n}$  will be taken to cover  $\beta_{i_1...i_n}$ , i.e. each element of the set  $\bigcup \{\gamma_{k_1...k_{n_{i_1}...i_n}}\}$  will be considered. Each item  $\gamma_{k_1...k_{n_{i_1}...i_n}} > 0$  corresponds to a transition  $p_j \rightarrow p_{j+1}$  where the negative monomial  $\beta_{i_1...i_n}$  and the positive monomial  $\alpha_{k_1...k_n}$  will be added. Figure 12 contains a successful sequence for the polynomial already considered in example 6.1. This sequence is constructed by algorithm 6.1.

It is obvious that the more zeros the solution vector of algorithm 6.1 contains<sup>38)</sup> the shorter the associated sequence, generated by algorithm  $\mathcal{POSITIVE}$ , will be.

Note that the technique of BenCherifa and Lescanne with backtracking and the algorithm of this section have the same power, i.e. whenever a poly nomial can be proved to be positive using procedure  $\mathcal{POSITIVE}$  it can also be proved positive with the help of algorithm 6.1, and vice versa. In general, algorithm 6.1 is more powerful than the BenCherifa & Lescanne approach without backtracking (see example 6.2).

#### 7 A Modified Simplex Algorithm

An important part of algorithm 6.1 consists of solving linear inequalities. In this section we give an informal description of a special version of the wellknown Simplex method to solve this problem. The Simplex method<sup>39</sup> minimizes (or maximizes) a linear expression constricted by linear equalities (or linear inequalities) that are sometimes called constraints. Such problems have come to be known as *Linear Programming*. The following approach is taken from [Thi79], [Mit76] and [Chv83] and the

<sup>&</sup>lt;sup>35)</sup>Algorithm 6.1 will fail, if there is no solution for the set I of part 3.

<sup>&</sup>lt;sup>36)</sup>This implies splitting  $3x^2y$  into  $1x^2y + 2x^2y$ .

<sup>&</sup>lt;sup>37)</sup>We skip over  $\gamma_{21_{11}}$  since its value is zero.

 $<sup>^{38)}</sup>$  i.e.  $\gamma_{k_1...k_{n_{i_1...i_n}}} = 0$ 

<sup>&</sup>lt;sup>39)</sup> proposed by Dantzig in 1947

## 7 A MODIFIED SIMPLEX ALGORITHM

**Example 6.1 (Example 3.1 revisited)** In order to prove  $p = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$  to be positive w.r.t.  $\mu = 3$ , we perform the following actions:

## 1. Dividing:

 $I_{1} := \{ \begin{array}{cc} 3 \geq \gamma_{21_{20}} + \gamma_{21_{11}} + \gamma_{21_{10}} + \gamma_{21_{01}}, \\ 6 \geq \gamma_{12_{02}} + \gamma_{12_{11}} + \gamma_{12_{10}} + \gamma_{12_{01}} \end{array} \}$ 

#### 2. Distributing:

$I_2 := \{\cdot$	$3\gamma_{21_{20}}$	$\geq$	2,
	$3\gamma_{12_{02}}$	$\geq$	6,
	$3\gamma_{21_{11}} + 3\gamma_{12_{11}}$	ž	12,
	$9\gamma_{21_{10}} + 9\gamma_{12_{10}}$	2	9,
	$9\gamma_{21_{01}} + 9\gamma_{12_{01}}$	$\geq$	9 }

#### 3. Solving:

 $I := \{$  $3 = \gamma_{21_{20}} + \gamma_{21_{11}} + \gamma_{21_{10}} + \gamma_{21_{01}} + u_1,$  $6 = \gamma_{12_{02}} + \gamma_{12_{11}} + \gamma_{12_{10}} + \gamma_{12_{01}} + u_2,$  $3\gamma_{21_{20}}$  $= 2 + u_3$ ,  $2 + u_4$ .  $\gamma_{12_{02}}$  $\gamma_{21_{11}} + \gamma_{12_{11}}$  $4 + u_5$ . =  $\gamma_{21_{10}} + \gamma_{12_{10}}$ =  $1 + u_6$ , =  $1 + u_7$ ,  $\gamma_{21_{01}} + \gamma_{12_{01}}$ ≥ 0, Yijkl  $\geq$ 0.  $u_i$  $u_1+u_2+\ldots+u_7$ > 0 }

Consider the first inequality of  $I_1$ : The coefficient of the positive monomial  $3x^2y$  is split into the sum  $\gamma_{21_{20}} + \ldots$  because  $x^2y$  can cover the negative monomials  $2x^2$ , 12xy, 9x and 9y.

We describe the first inequality of  $I_2$ : The variable  $\gamma_{21_{20}}$  is part of the coefficient that corresponds to the monomial  $3x^2y$  (see  $I_1$ ). It is responsible for covering the coefficient of  $-2x^2$ . Since the variable y of  $3x^2y$  does not occur in  $-2x^2$ ,  $\gamma_{21_{20}}$  can be multiplied by  $\mu$  (= 3).

A decision procedure for linear inequalities solves the union  $I_1 \cup I_2$ . In order to guarantee  $p \sqsupset 0$  (not only  $p \sqsupseteq 0$ ), at least one inequality of  $I_1 \cup I_2$  must be a proper one. Thus, each inequality  $l_i \ge r_i$  will be transformed into  $l_i = r_i + u_i$  such that  $\sum u_i > 0$  holds.

A solution of I includes the following values:  $u_3 = 1$ ,  $(\forall i \in \{1, 2, 4, 5, 6, 7\}) u_i = 0$ ,  $\gamma_{21_{20}} = 1$ ,  $\gamma_{21_{11}} = 0$ ,  $\gamma_{21_{10}} = 1$ ,  $\gamma_{12_{02}} = 2$ ,  $\gamma_{12_{11}} = 4$ ,  $\gamma_{12_{10}} = 0$ ,  $\gamma_{12_{01}} = 0$ .

Figure 11: The application of algorithm 6.1 to the example of section 3

## 7 A MODIFIED SIMPLEX ALGORITHM

**Example 6.3 (Example 6.1 revisited)** Let  $p = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$  and  $\mu = 3$  as given in the examples 3.1 and 6.1. Furthermore, we use the following solution created in example 6.1:

$$\gamma_{21_{20}} = 1$$
,  $\gamma_{21_{11}} = 0$ ,  $\gamma_{21_{10}} = 1$ ,  $\gamma_{21_{01}} = 1$ ,  $\gamma_{12_{02}} = 2$ ,  $\gamma_{12_{11}} = 4$ ,  $\gamma_{12_{10}} = 0$ ,  $\gamma_{12_{01}} = 0$ 

This solution implies the following sequence associated to the BenCherifa/Lescanne approach:

$$p_{0} = 3x^{2}y + 6xy^{2} - 2x^{2} - 6y^{2} - 12xy - 9x - 9y$$

$$\downarrow \gamma_{21_{20}} = 1^{36}$$

$$p_{0} = \mathbf{x}^{2}\mathbf{y} + 2x^{2}y + 6xy^{2} - 2\mathbf{x}^{2} - 6y^{2} - 12xy - 9x - 9y$$

$$p_{1} = \frac{1}{3}x^{2}y + 2x^{2}y + 6xy^{2} - 6y^{2} - 12xy - 9x - 9y$$

$$\downarrow \gamma_{21_{10}} = 1^{37}$$

$$p_{1} = \frac{1}{3}x^{2}y + \mathbf{x}^{2}\mathbf{y} + x^{2}y + 6xy^{2} - 6y^{2} - 12xy - 9\mathbf{x} - 9y$$

$$p_{2} = \frac{1}{3}x^{2}y + \mathbf{x}^{2}\mathbf{y} + 6xy^{2} - 6y^{2} - 12xy - 9\mathbf{y}$$

$$\downarrow \gamma_{21_{01}} = 1$$

$$p_{2} = \frac{1}{3}x^{2}y + \mathbf{x}^{2}\mathbf{y} + 6xy^{2} - 6y^{2} - 12xy - 9\mathbf{y}$$

$$\downarrow \gamma_{21_{01}} = 1$$

$$p_{2} = \frac{1}{3}x^{2}y + \mathbf{x}^{2}\mathbf{y} + 6xy^{2} - 6y^{2} - 12xy - 9\mathbf{y}$$

$$\downarrow \gamma_{12_{02}} = 2$$

$$p_{3} = \frac{1}{3}x^{2}y + 2\mathbf{xy}^{2} + 4xy^{2} - 6\mathbf{y}^{2} - 12xy$$

$$\downarrow \gamma_{12_{02}} = 2$$

$$p_{3} = \frac{1}{3}x^{2}y + 2\mathbf{xy}^{2} + 4xy^{2} - 12xy$$

$$\downarrow \gamma_{12_{11}} = 4$$

$$p_{4} = \frac{1}{3}x^{2}y + 4\mathbf{xy}^{2} - 12\mathbf{xy}$$

$$p_{5} = \frac{1}{5}x^{2}y$$

Figure 12: Merging algorithm 6.1 and procedure  $\mathcal{POSITIVE}$ 

#### A MODIFIED SIMPLEX ALGORITHM

reader is referred to these references for a more de- i.e. we shall only study the system tailed description. The Simplex method can cope with the following problem:

Minimize
$$\sum_{i=1}^{n} c_i x_i$$
(1)Subject to $\sum_{j=1}^{n} a_{ij} x_j \leq b_i$  $(i \in [1, m])$  $x_j \geq 0$  $(j \in [1, n])$ 

For simplicity of exposition we shall restrict ourselves to the form (1). It is not difficult to transform a more general form (in which equations of the form  $\sum a_{ij}x_j = b_i$  as well as inequalities like  $\sum a_{ij}x_j \ge b_i$ are possible) into the one used in (1). The problem of transforming a strict inequality  $u_i < b_i$  into the form of (1) can be solved by adding the arithmetic inaccuracy<sup>40</sup>) lpf of the used computer:  $u_i < b_i \sim$  $u_i + lpf \leq b_i$ .

To transform (1) into an equivalent form in which the inequalities are replaced by equalities, m socalled *slack variables*  $x_{n+1}, \ldots, x_{n+m}$  are introduced. Note that these have to be distinct from the n socalled *decision variables* in which the problem is defined<sup>41)</sup>:

Min. 
$$z = \sum_{i=1}^{n} c_i x_i$$
 (2)  
Subj.  $\sum_{j=1}^{n} a_{ij} x_j + x_{n+i} = b_i$   $(i \in [1, m])$   
 $x_j \ge 0$   $(j \in [1, n+m])$ 

In a linear programming problem, the linear function z to be optimized is called the *objective* function. Any tuple  $(x_1, \ldots, x_n)$  with non-negative coordinates that satisfies the system of constraints is called a *feasible solution* to the problem. Thus, the basic problem is to determine, from among the set of all feasible solutions, a tuple that minimizes the objective function. The Simplex method can decide whether a problem has, in fact, any feasible solution and, in addition, whether the objective function actually assumes a minimal value. Note, however, that the problem occurring in algorithm 6.1 consists of finding any solution of a system of linear equalities,

$$\sum_{j=1}^{n} a_{ij} x_j + x_{n+i} = b_i \quad (i \in [1, m])$$
(3)  
$$x_j \ge 0 \qquad (j \in [1, n+m])$$

Solving such systems is no more difficult than solving linear programming problems: To find a solution of (3), or to establish its non-existence, we only need to consider the following problem description:

Min. 
$$z = x_0$$
 (4)  
Subj.  $\sum_{j=1}^{n} a_{ij}x_j + x_{n+i} - x_0 = b_i$   $(i \in [1, m])$   
 $x_j \ge 0$   $(j \in [0, n+m])$ 

The basic step of the Simplex method is derived from the familiar pivot operation used to solve linear equations. The pivot operation consists of replacing a system of equations with an equivalent system in which a selected variable is eliminated from all but one of the equations.

#### **Definition 7.1 (Pivoting)** Let

$$\sum_{j=1}^{n} a_{kj} x_j + x_{n+k} - x_0 = b_k$$

be the k-th equality of (4). We choose any  $x_p$  ( $p \in$ [1, n]) and rewrite it in terms of  $x_{n+k}$ , i.e.

$$x_p = (b_k - x_{n+k} + x_0 - \sum_{j=1, j \neq p}^n \gamma_{kj} x_j)/a_{kp}$$

Substituting  $x_p$  in the other equations, a new set of equations is obtained. This operation represents a change of state and will be denoted by pivot(p, k).

It is easy to show that the solution set of the system of equations resulting from the pivot operation is identical to that of the original system. In general, repeated use of pivoting can lead to a system of equations whose solution set is obvious. Such a system (called *canonical form*) consists of n equations with n unknowns where each variable appears in one and only one equation, and has in that equation, one as its coefficient. However, in attempting to put the constraint system into canonical form, an arbitrary selection of decision variables could easily

<sup>&</sup>lt;sup>(1)</sup>see section 6

<sup>&</sup>lt;sup>41)</sup>Multiply the i-th equation on both sides by -1, if  $b_i$  is negative. As a result of this, all the right-hand constants in the equality constraints become non-negative.

lead to a system with negative constant terms and thus to an associated solution that is not even feasible. Therefore, for solving the problem of section 6, it is not sufficient to arbitrarily use pivot operations (like in Gaussian elimination). The Simplex method cleverly applies a convenient pivot operation at the right time.

For this purpose, a technique for determining an initial feasible solution for an arbitrary system of equations must be developed<sup>42)</sup>. The basic idea behind the method used to solve this problem is simple. We introduce a sufficient number of variables, called *artificial variables*, to put the system of constraints into canonical form with these variables as the decision variables. Then, we apply the Simplex method to a new objective function defined in such a way that its minimal value corresponds to a feasible solution of the original problem.

**Definition 7.2 (Introducing artificial variables)** 8 The transformation of system (4) into the following system containing the artificial variables  $x_{n+m+1}, \ldots, x_{n+2m}$  will be denoted by canonical In transformation network of the system of the s

$$\sum_{j=1}^{n} a_{ij}x_j + x_{n+i} - x_0 + x_{n+m+i} = b_i \quad (5)$$

$$(i \in [1, m])$$

$$x_0 = z$$

$$-\sum_{i=1}^{m} (\sum_{j=1}^{n} a_{ij}x_j + x_{n+i} - x_0) = w - \sum_{i=1}^{m} b_i$$

Note that the system of constraints of (5) is canonical with the artificial variables as decision variables. The new objective function  $w = x_{n+m+1} + \dots + x_{n+2m}$  is transformed into canonical form by subtracting each equation of the system of constraints from w.

If the pivot operations dictated by the problem of minimizing w are simultaneously performed on the equation z, which defines the original objective function, this function will be expressed in each step in terms of variables, which ar not decision variables. Thus, if an initial basic feasible solution is found for w the Simplex method can immediately be applied to z. Figure 13 contains algorithm 7.1 representing the steps of the first phase of the Simplex method, starting with a problem in canonical form (see (5)).

The original problem has a basic feasible solution if, and only if, the minimum value of w is zero. Note that p could be any column with a negative  $c_j$  term. The smallest  $c_j$  can reduce the total number of steps necessary to complete the problem. Furthermore, if the minimum of  $b_i/a_{ip}$  is attained in several rows, a simple instruction (such as choosing that row with the smallest index) can be used to determine the pivoting row.

The Simplex method presented in algorithm 7.1 is correct and terminates. However, certain complications can occur during the application of this procedure. For compactness, we would like to refer to the literature for a detailed description of these problems.

# Integrating the Simplex Method into Algorithm 6.1

In section 7 we have presented the various methods needed for finding a solution of a ystem of linear equations. Before applying these methods to an example, we will construct an algorithm solving our problem of section 6. This algorithm is contained in figure 14.

Note that in algorithm 8.1, we omit the original objective function  $z = x_0$ . This function's only use is to justify the employment of the Simplex method for solving systems of linear inequalities. It is irrelevant for producing a basic solution of our problem.

At each step of the Simplex method, it is sufficient to know the coefficients of the variables in the system of equations. In particular, for computation by hand or simple computer implementations it is favourable to record this information, only. A representation known as *Contracted Tableau* or *Tucker-Diagram* is of the following form:

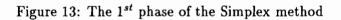
$x_1$	$x_2$	•••	$x_n$	
$a_{11}$	<i>a</i> <sub>12</sub>	•••	$a_{1n}$	<b>b</b> <sub>1</sub>
:	÷		÷	:
<i>a<sub>m1</sub></i>	$a_{m2}$	• • •	$a_{mn}$	$b_m$
<i>c</i> <sub>1</sub>	$c_2$	•••	$c_n$	c

<sup>&</sup>lt;sup>42)</sup>The procedure for solving this problem is often called *Phase 1* of the Simplex method.

## Algorithm 7.1 (Phase 1 of the Simplex algorithm)

$$\begin{split} \mathcal{SIMPLEX} &= \operatorname{proc} (system in canonical form) \operatorname{returns} (string) \\ stop := false \\ & \text{while (not stop) do} \\ & \text{if } (\forall j \in [1, n + m]) \ c_j \geq 0 \\ & \text{then } stop := \operatorname{true} \\ & \operatorname{return} 'success' \\ & \text{else } \quad \text{if } \ (\exists j \in [1, n + m])(\forall i \in [1, m]) \ c_j < 0 \land a_{ij} \leq 0 \\ & \text{then } stop := \operatorname{true} \\ & \operatorname{return} 'failure' \\ & \text{else } pivot(p, k) \\ & such that \ p \ represents \ the \ column \ with \ the \ smallest \ negative \ c_j \\ & and \ k \ is \ chosen \ such \ that \ b_k/a_{kp} = min\{b_i/a_{ip} \mid a_{ip} > 0\} \\ & \text{end} \end{split}$$

end



## Algorithm 8.1

$$\begin{split} \mathcal{SOLVE} &= \mathbf{proc} \ (\sum_{j=1}^{n} a_{ij} x_j = b_i, i = 1, \dots, m-1 : equation \ set, \ \sum_{j=1}^{n} a_{mj} x_j > 0 : inequality) \\ &\text{Introducing slack variables (see (4)): } \sum_{j=1}^{n} a_{ij} x_j - x_0 = b_i \quad for \ i \in [1, m-1] \\ &\sum_{j=1}^{n} a_{mj} x_j + x_1 - x_0 = lpf \\ &\text{Canonical transformation (see (5)): } \sum_{j=1}^{n} a_{ij} x_j - x_0 + x_{n+m+i} = b_i \quad for \ i \in [1, m-1] \\ &\sum_{j=1}^{n} a_{mj} x_j + x_1 - x_0 + x_{n+2m} = lpf \\ &-\sum_{i=1}^{m-1} (\sum_{j=1}^{n} a_{ij} x_j - x_0) - (\sum_{j=1}^{n} a_{mj} x_j + x_1 - x_0) = -lpf - \sum_{i=1}^{m-1} b_i \end{split}$$

Applying algorithm 7.1 end

Figure 14: Connection between algorithm 6.1 and the Simplex method

The first m rows correspond to the system of constraints with the constant terms given in the last column. The last row corresponds to the equation defining the objective function with the constant term (on the right-hand side of that equation) in the last column. The z terms of the objective function is suppressed from the tableau as it remains fixed throughout the application of the Simplex method.

Appendix B contains an application of the Simplex method to the set of inequalities of example 6.1, generated by the first two steps of algorithm 6.1.

The time complexity of algorithm 6.1 is mainly influenced by that of the Simplex method (i.e. algorithm 8.1). Obviously, the time complexity of the Simplex method strongly depends on the number of different variables as well as on the number of inequalities. The set of inequalities generated by algorithm 6.1 is of the form presented in figure 15.

As it is widely known, the time behaviour of the Simplex method is, in the worst case, exponential. However, we quote from [Sha87]<sup>44</sup>):

## Remark 8.1 (Time complexity)

Efficiency is usually measured for the Simplex method as the number of pivot steps (iterations) it requires to solve a problem, expressed as a function of the dimensions of the problem[...]. Here and throughout, we denote the dimensions of the problems differently for each form, in such a way that the following convention holds:

- n is the total number of inequalities (including nonnegativity constraints but not including equality constraints).
- (2) d is the number of variables in an equivalent presentation of the problem without equality constraints[...].
- (3) m := n d.

We shall usually deal with the LPP (i.e. Linear Programming Problem) in the form

$$\begin{array}{ll} \mbox{min } c^T x \\ \mbox{such that} & a_i^T x \geq b_i, \ i=1,\ldots,m, \\ & x \geq 0 \end{array}$$

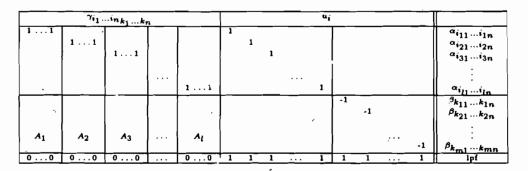
Let  $n_p$   $(m_p)$  be the number of negative (positive) monomials occurring in a given polynomial p. Then, the number m of inequalities generated by algorithm 6.1 is equal to  $u_p + m_p + 1$  ( $I_1$  contains  $m_p$  inequalities,  $I_2$  contains  $n_p$  inequalities and  $I = I_1 \cup I_2 \cup$  $\{u_1 + u_2 + ... > 0\}$ ). Therefore, whenever m is used in the remaining part of this section, m is identical to the number of monomials of a polynomial plus 1.

[...]This function (which usually measures the efficiency of the Simplex method), as observed by LP (i.e. *linear programming*) practitioners, is a low degree polynomial and perhaps even linear on most real-life problems[...]. Wolfe and Cutler (1963) experimented with nine 'real' LP problems. The average number of phase l iterations was 1.69m when a full artificial basis was used as a starting base, together with the steepest descent pivoting rule. When better starting bases were chosen, utilizing the sparsity of the data, that average went down to 0.56m. For the total number of iterations required, they obtained an average iterations count varying between 1.71m and 0.98m, depending on phase I and the pivoting rules. They concluded that the rule of '2m iterations' from folklore is fairly good, and that an estimate of between m and 3m iterations will almost be correct[...]. Reclatly, Ho and Loute (1983) reported on a set of experiments carried out with 30 large-scale problems[...]. So we see that these results. for problem dimensions in the thousands, still conform with the '2m iterations folklore', although there is some indication that the number of variables also influences the number of pivots[...]. We can summarize the observed behaviour of the Simplex method by the following recent words of Dantzig (1979). This appears to be a revision of his earlier summary, in view of the new evidence accumulated in 16 years that passed between the two quotations. Dantzig: "The expected number of steps to find a feasible solution to a linear program using phase I of the Simplex method, for moderately sized problems, is conjectured to be, of the order  $\alpha \cdot m$ steps where m is the number of equations and  $\alpha$  is typically 2 to 3 (or 4 to 6 for an optimal solution using both phase I and phase II). Thousands of linear programs are solved each day using some variant of the Simplex method – a value of  $\alpha > 4$  is rarely seen[...]". This can be viewed as a summary on the average performance of the Simplex method on both real-life problems and artificially distributed ones.

<sup>&</sup>lt;sup>43</sup> Note that all items of each matrix  $A_i$  are greater than or equal to zero.

<sup>&</sup>lt;sup>44)</sup>Additional explanations are added in italic type.

#### 9 . IMPROVING THE BENCHERIFA AND LESCANNE METHOD



The diagram contains only the non-zero numbers. The upper part represents the division operation, whereas the middle sector describes the distribution. Each  $A_i$  is a matrix of the following form: Each row contains at most one item which is not equal to zero, whereas each column contains exactly one non-zero item<sup>43</sup>. All other items are equal to zero.

Figure 15: The set of inequalities generated by algorithm 6.1

Note that only the time complexity of the first phase of the Simplex method is relevant for that of algorithm 6.1. However, the time complexity of the Simplex method mainly depends on that of the second phase.

# 9 Improving the BenCherifa and Lescanne Method

We have implemented the method of [BL87] and integrated it in our completion environment COMTES  $([AMS89])^{45}$ . A series of 320 experiments considering more than 1700 rules occurring in the literature has been conducted (see also [SK90]). Most of these rule systems can be proved to be terminating by applying the method of BenCherifa and Lescanne. Certain examples require a more powerful ordering on polynomials. This can be illustrated by a simple TRS.

Example 9.1 Let  $\mathcal{R}$  be

1: 
$$(x * y) * z \rightarrow x * (y * z)$$
  
2:  $x + (y + z) \rightarrow (x + y) + (x + z)$ 

2: 
$$x * (y + z) \rightarrow (x * y) + (x * z)$$
  
2:  $h(z) + h(z) \rightarrow z + z$ 

$$3: n(x) + n(y) \to x * y$$

In order to orient rule 2, [\*](x, y) needs to be mixed and thus [+](x, y) must be of linear form<sup>46</sup> (see suggestion 3.2.10 of [SZ90]). For example, [\*](x, y) = xy + v and [+](x, y) = x + y + 2 will prove the termination of the first two rules if  $\mu = 3$  (by using the method of [BL87]). This way, rule 3 cannot be oriented using the method of [BL87] (independent of [h](x)). Assuming the interpretation of h as  $x^2$ , the polynomial

$$x^2 - xy - x + y^2 + 2$$

has to be greater than zero. However, this cannot be proved with the help of [BL87] since there is no positive monomial which covers -xy.

The proof of  $x^2 - xy - x + y^2 + 2 \supseteq 0$  can be performed with the help of the fact  $x^2 + y^2 \ge 2xy$ , which is equivalent to  $(x - y)^2 \ge 0$ . The following lemma generalizes this inequality.

Lemma 9.1 Let  $\alpha$ ,  $\beta$ ,  $x_l > 0$ . Then,

$$\begin{array}{l} \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} + \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \geq 2\sqrt{\alpha\beta} \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \\ \text{if } (\forall l \in [1, n]) k_l = \frac{i_l + j_l}{2} \end{array}$$

**Example 9.2** The above lemma can, for example, prove the following inequalities:

•  $x^{2} + y^{2} \ge 2xy$ •  $x^{3} + y^{3} \ge 2x^{\frac{3}{2}}y^{\frac{3}{2}}$ •  $x^{2}yz^{3} + x^{2}yz^{2} \ge 2x^{2}y^{2}z^{2}$ 

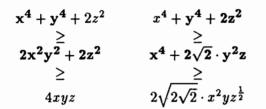
n i plementation of the approach contained in [Rou88] is also available.

<sup>&</sup>lt;sup>46)</sup> $p(x_1,...,x_n)$  is linear iff  $p(x_1,...,x_n) = \sum \alpha_i x_i + \beta$ .  $p(x_1,...,x_n)$  is mixed iff there exists at least one monomial

containing at least two different variables.

•  $x^2 + 4y^2 \geq 4xy$ 

Procedure POSITIVE cannot show the validity of these inequalities. Note that it is possible to repeatedly apply lemma 9.1:



The basic idea of lemma 9.1 can be extended in another way. The following lemma describes a situation where a nearl arbitrary number of monomials for covering one monomial is admitted.

**Lemma 9.2** Let  $n \ge m \ge 1$ . Then, for all  $x_i > 0$ .

$$\sum_{j=1}^{m} x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} \ge m \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$$
$$if \quad (\forall l \in [1, n]) \ k_l = \frac{1}{m} \cdot \sum_{j=1}^{m} i_{l_j}$$

The application of lemma 9.2 is based on the following consideration: If we want to cover a monomial  $m \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$ , a polynomial p consisting of m monomials must exist. Furthermore, the arithmetic mean of the sum of all exponents of p w.r.t. the variable  $x_i$  have to be identical to  $k_i$ .

**Example 9.3** The following inequalities can be proved by using lemma 9.2:

•  $x^3 + y^3 + z^3 \ge 3xyz$ 

• 
$$x^3y + y^2z + z^2 \ge 3xyz$$

•  $x^2yz + y^3zu^2 \ge 2xy^2zu$ 

The class of polynomials that is successfully managed by the method corresponding to lemma 9.2 overlaps with that of lemma 9.1 (see example 9.2 and example 9.3) as well as with that of the BenCherifa & Jescanne algorithm. However, the combination  $\Box$  these processes is far more powerful than each method by itself. More precisely, the functions POSITIVE, CHOOSE and CHANGE should be extended by incorporating a test embodying lemma 9.2 (and/or lemma 9.1). Note that the condition  $(\forall l \in [1,n]) k_l = \frac{1}{m} \cdot \sum_{j=1}^{m} i_{l_j}$  of lemma 9.2 can be achieved by substituting for each additional variable and splitting monomials w.r.t. coefficients<sup>47</sup>). For example, let  $\mu = 2$ . Then,  $x^2y + y^2 > 2xy$  since  $x^2y + y^2 = \frac{1}{2}x^2y + \frac{1}{2}x^2y + y^2 \ge \frac{1}{2}x^2y + x^2 + y^2$ ,  $x^2 + y^2 \ge \frac{48}{2}xy$  and  $\frac{1}{2}x^2y > 0$ .

**Example 9.4** Let  $\mu = 2$ . We show that  $p = 2x^3 + y^2z^2 + yz^2 - x^2 - 3xyz - 2yz \supseteq 0$  holds.

$$p = p_0 = 2\mathbf{x}^3 + \mathbf{y}^2\mathbf{z}^2 + \mathbf{y}\mathbf{z}^2 - x^2 - 3\mathbf{x}\mathbf{y}\mathbf{z} - 2yz$$
  

$$\supseteq p_1^{(49)} = x^3 + \frac{1}{2}\mathbf{y}^2\mathbf{z}^2 - x^2 - 2\mathbf{y}\mathbf{z}$$
  

$$\supseteq p_2 = \mathbf{x}^3 - \mathbf{x}^2$$
  

$$\supseteq p_3 = \frac{1}{2}x^3$$

The sequence  $2x^3 + y^2z^2 + yz^2 - x^2 - 3xyz - 2yz$ ,  $2x^3 - \frac{1}{2}y^2z^2 + yz^2 - x^2 - 3xyz$ ,  $\frac{3}{2}x^3 + \frac{1}{2}y^2z^2 + yz^2 - 3xyz$ ,  $\frac{3}{2}x^3 + y^2z + yz^2 - 3xyz$ ,  $\frac{1}{2}x^3$  is also successful.

A reduction of the time complexity of the extended procedure  $\mathcal{POSITIVE}$  can be achieved by only applying the part corresponding to lemma 9.2 (lemma 9.1) in case the original algorithm fails (see example 9.4).

As we have seen (in example 9.1), lemma 9.2 (as well as lemma 9.1) extends the power of procedure  $\mathcal{POSITIVE}$ . In addition, its use can sometimes simplify the form of the interpretations of operators needed for a termination proof. Let us consider an example:

Example 9.5 The TRS

$$\mathcal{R} = \begin{cases} 1: & (x * y) * z \to x * (y * z) \\ 2: & i(x * y) \to i(y) * i(x) \\ 3: & i(x) + i(y) \to x * y \end{cases}$$

needs a mixed interpretation for the operator \* which implies that [+](x,y) must also be mixed for applying the original algorithm POSITIVE. For example, the interpretations

$$[*](x,y) = 2xy + x, [i](x) = x^2 \text{ and } [+](x,y) = xy$$

<sup>47)</sup>Analogous considerations are also helpful for lemma 9.1.
<sup>48)</sup>because of lemma 9.2

<sup>49)</sup>since  $y^2 z^2 \ge \frac{1}{2}y^2 z^2 + y^2 z$  and  $x^3 + y^2 z + y z^2 \ge 3xyz$ .

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will orient  $\mathcal{R}$  with the help of  $\mathcal{POSITIVE}$  if  $\mu = 2$ . The interpretation of [+](x, y) can be replaced by 2x + y (which is simpler than xy) if we use the extended version of  $\mathcal{POSITIVE}$ .

Lemma 9.1 and lemma 9.2 provide a theoretical framework for extending procedure  $\mathcal{POSITIVE}$ . A thorough investigation of its effect on practical applications is part of future plans. It is obvious, that this examination presumes detailed considerations about the combination of lemma 9.2 (, lemma 9.1) and procedure  $\mathcal{POSITIVE}$  for an efficient implementation.

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## A APPENDIX : PROOFS

# **A** Appendix : Proofs

**Lemma A.1** Let p be a polynomial with m positive monomials and n negative monomials. For the worst case of algorithm POSITIVE,  $\Pi(p)$  and  $\Phi(p)$  are defined as follows:

$$\Pi(p) = (m!)^3 \cdot n! \cdot m^{n-m-1}$$

$$\Phi(p) = m \cdot n! \cdot \sum_{j=0}^{n-m} \frac{m^j}{(n-j-1)!} + \frac{n! \cdot m^{n-m+1}}{(m-1)!} \cdot \sum_{j=1}^{2m-2} \prod_{i=1}^j (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor)$$

These two expressions are valid if  $n \ge m$  holds. In order to get  $\Pi(p)$  and  $\Phi(p)$  for m > n, we have to interchange the values of m and n, only.

**Proof A.1** The number  $\Pi(p)$  of paths in the tree corresponding to p is equivalent to the number of leaves in the tree. Therefore, according to figure 7,

$$\Pi(p) = l \cdot (m-1)m(m-1)(m-1) \cdot \dots \cdot (m-i)(m-i-1)(m-i-1)(m-i-1)(m-i-1)(m-i-1) \cdot 1 \cdot 1 \text{ with}$$

$$l = nm(n-1)m(n-2)m \cdot \dots \cdot (n-k)m \text{ and } k = n-m$$

The non-italic expressions represent the number w.r.t.  $n^{50}$ . Thus, there are two sequences (i.e. products) of numbers (one sequence w.r.t. n and one sequence w.r.t. m):

 $P1 := n(n-1)(n-2) \cdot \ldots \cdot (n-k)(n-k-1)(n-k-1) \cdot \ldots \cdot (n-k-i)(n-k-i) \cdot \ldots \cdot 1 \text{ and } P2 := m^{k+1}m(m-1)(m-1) \cdot \ldots \cdot (m-i)(m-i) \cdot \ldots \cdot 1$ 

$$\begin{array}{l} \sim & P1 = n! \cdot (n-k-1)! = n! \cdot (m-1)! \\ & P2 = m^{k+1} \cdot m! \cdot (m-1)! = m^{n-m+1} \cdot m! \cdot (m-1)! \\ \sim & \Pi(p) = P1 \cdot P2 = n! \cdot (m-1)! \cdot m^{n-m+1} \cdot m! \cdot (m-1)! = n! \cdot (m!)^3 \cdot m^{n-m+1} \end{array}$$

The number  $\zeta(p)$  of nodes corresponds to the sum of all levels (except the first one) of  $\zeta$  gure 7. We split the sum (as well as the diagram) into two parts:

$$S1 := nm + nm(n-1)m + \dots + nm(n-1)m(n-2)m \cdot \dots \cdot (n-k)m$$
  

$$S2 := l(m-1)m + l(m-1)m(m-1)(m-1) + \dots + l(m-1)m(m-1)(m-1) \cdot \dots \cdot 1 \cdot 1$$
  

$$S1 = \sum_{j=0}^{k} ((\prod_{i=0}^{j} (n-i)) \cdot m^{j+1}) = \sum_{j=0}^{k} (\frac{n!}{(n-j-1)!} \cdot m^{j+1}) = m \cdot n! \cdot \sum_{j=0}^{n-m} \frac{m^{j}}{(n-j-1)!}$$

In order to compute S2 we set it to  $S2 := l \cdot S2'$  and further split each item of S2' into two products:

i	1 <sup>st</sup> Part of S2'	2 <sup>nd</sup> Part of S2'
1	(m-1)	m
2	(m-1) (m-1)	(m-1) <i>m</i>
3	(m-2) $(m-1)(m-1)$	(m-1) (m-1)m
4	(m-2) $(m-2)(m-1)(m-1)$	(m-2) (m-1)(m-1)m
5	(m-3) $(m-2)(m-2)(m-1)(m-1)$	(m-2) (m-2)(m-1)(m-1)m
:	:	

The bold expressions are of the forms  $(m - \lfloor \frac{i}{2} \rfloor)$  and  $(m - \lfloor \frac{i}{2} \rfloor)$  and therefore

$$S2' = \sum_{j=1}^{2m-2} (\prod_{i=1}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor))$$

<sup>50</sup>)Note that m - i = n - k - i.

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It is obvious that  $l = m^{k+1} \cdot n!/(n-k-1)! = m^{n-m+1} \cdot n!/(m-1)!$  which leads to the final result

$$S2 = l \cdot S2' = \frac{m^{n-m+1} \cdot n!}{(m-1)!} \cdot \sum_{j=1}^{2m-2} (\prod_{i=1}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor)) \text{ and } \Phi(p) = S1 + S2$$

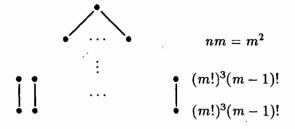
**Lemma A.2** Let  $\Phi(p)$  be defined as in lemma 4.1. Then,  $\Phi(p) = 1$  if n = m = 1 or  $2\Pi(p) \leq \Phi(p) \leq 3\Pi(p)$ , otherwise.

**Proof A.2** The case n = m = 1 is obvious. Therefore, let n = m + k,  $k \ge 0$  and not both m = 1 and k = 0. Furthermore, let

$$\Pi(p) = (m!)^3 \cdot n! \cdot m^{n-m-1}$$

$$\Phi(p) = m \cdot n! \cdot \sum_{j=0}^{n-m} \frac{m^j}{(n-j-1)!} + \frac{n! \cdot m^{n-m+1}}{(m-1)!} \cdot \sum_{j=1}^{2m-2} \prod_{i=1}^j (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor)$$

- 1. We show that  $2\Pi(p) \leq \Phi(p)$ :
  - k = 0, m > 1: Note that this implies n = m.



The last two levels of the tree contain

$$\frac{n! \cdot m^{n-m+1}}{(m-1)!} \cdot \prod_{i=1}^{2m-2} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) = (m!)^3 \cdot (m-1)! \quad and$$

$$\frac{n! \cdot m^{n-m+1}}{(m-1)!} \cdot \prod_{i=1}^{2m-3} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) = (m!)^3 \cdot (m-1)!$$

nodes (see the expressions for  $\Pi(p)$  and  $\Phi(p)$  of lemma 4.1).  $\rightarrow \Phi(p) \ge 2\Pi(p)$ 

• k > 0: Assume that m = 1.  $\rightarrow \Pi(p) = n!$  and  $\Phi(p) = n! \cdot \sum_{j=0}^{n-1} \frac{1}{(n-j-1)!} = n! \cdot (\frac{1}{(n-1)!} + \frac{1}{(n-2)!} + \dots + \frac{1}{1!} + \frac{1}{0!})$  $\rightarrow \Phi(p) \ge 2n! = 2\Pi(p)$ 

The proof of the case "m > 1" can be performed analogous to that of the case "k = 0, m > 1" (see figure).

2. We prove that  $\Phi(p) \leq 3\Pi(p)$ . This inequality is equivalent to the following one:

$$\frac{\sum_{j=0}^{n-m} \frac{m^j}{(n-j-1)!}}{(m!)^3 \cdot m^{n-m-2}} + \frac{1}{((m-1)!)^3 \cdot m!} \cdot \sum_{j=1}^{2m-2} \prod_{i=1}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) \leq 3$$

With the help of the fact that

$$\prod_{i=1}^{2m-2} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) = \prod_{i=1}^{2m-3} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) = ((m-1)!)^3 \cdot m!$$

we have to prove that

$$\sum_{j=0}^{n-m} \frac{1}{(n-j-1)! \cdot ((m-1)!)^3 \cdot m^{n-m-j+1}} + \frac{1}{((m-1)!)^3 \cdot m!} \cdot \sum_{j=1}^{2m-4} (m - \lceil \frac{i}{2} \rceil) (m - \lfloor \frac{i}{2} \rfloor) \stackrel{!}{\leq} 1$$

Note that

- $\prod_{i=1}^{2m-4} (m \lceil \frac{i}{2} \rceil)(m \lfloor \frac{i}{2} \rfloor) = \frac{((m-1)!)^{3} \cdot m!}{2}$ •  $\prod_{\substack{i=1\\j+1\\\prod\\i=1}}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor) \leq \frac{1}{2}$
- $\frac{1}{(n-j-1)!\cdot((m-1)!)^3\cdot m^{n-m-j+1}}$  :  $\frac{1}{(n-j-2)!\cdot((m-1)!)^3\cdot m^{n-m-j}} = \frac{1}{(n-j-1)\cdot m} \leq \frac{1}{2}$

• The division of the greatest item of the sum  $\sum_{j=0}^{n-m} \frac{1}{(n-j-1)! \cdot ((m-1)!)^{3} \cdot \cdot \cdot n^{n-m-j+1}}$  and the smallest item of the sum  $\frac{1}{((m-1)!)^{3} \cdot m!} \cdot \sum_{j=1}^{2m-4} \prod_{i=1}^{j} (m - \lceil \frac{i}{2} \rceil)(m - \lfloor \frac{i}{2} \rfloor)$  has the value  $\frac{1}{((m-1)!)^{4} \cdot m} : \frac{(m-1) \cdot m}{((m-1)!)^{3} \cdot m!} = \frac{1}{(m-1) \cdot m} \leq \frac{1}{2}^{51}$ 

These four results directly imply the following fact:

$$\Phi(p) \leq 2 \cdot \frac{1}{((m-1)!)^3 \cdot m!} \cdot \frac{((m-1)!)^3 \cdot m!}{2} = 1$$

**Lemma A.3** The ordering  $\succ_P$  defined by  $s \succ_P t$  iff  $[s] \sqsupset_P [t]$  is a reduction ordering on  $\mathcal{T}(\mathcal{F}, \mathcal{X})$  if no constant symbols in  $\mathcal{F}$  exist.

**Proof A.3** By the definition of  $\succ_M$ , for each  $m_i \succeq_M m_j$  there exists a  $\mu_{ij}$  such that  $m_i \sqsupseteq m_j$  w.r.t.  $\mathcal{M} = \{k | k \ge \mu_{ij}\}$ . Let  $\mu_i = \sum_{\substack{m_i \succeq_M m_j \\ m_i \succeq_M m_j}} \mu_{ij}$ . This implies that  $m'_i \sqsupseteq \sum_{j=1}^l m_j$  holds if  $(\forall j \in [1, l]) m'_i \sqsupseteq m_j$ . Let  $\mu = 1 + \max_i \mu_i$ . Then,  $\sum m'_i \sqsupset \sum m_j$  if  $\bigcup^{mult} m'_i \succ_M \bigcup^{mult} m_j$ .

**Theorem A.1** Algorithm 6.1 always terminates. If it does not fail<sup>52</sup>,  $p \supseteq 0$  holds.

<sup>&</sup>lt;sup>(1)</sup> if  $m \ge 2$ . The case m = 1 is obvious.

<sup>&</sup>lt;sup>52)</sup>Algorithm 6.1 will fail, if there is no solution for the set I of part 3.

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**Proof A.4** The proof of the termination is obvious. The correctness of the algorithm is guaranteed since the inequality  $x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \geq \mu \sum_{j=1}^{k_j-i_j} x_1^{i_1} \cdot \ldots \cdot x_n^{i_n}$  if  $(\forall j) k_j \geq i_j$  is valid and as the decision procedure for linear inequalities provides a correct solution.

**Lemma A.4** Let  $\alpha, \beta, x_l > 0$ . Then,

$$\begin{array}{l} \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} + \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \ge 2\sqrt{\alpha\beta} \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \\ \quad if \ (\forall l \in [1, n]) \ k_l = \frac{i_l + j_l}{2} \end{array}$$

 $\begin{array}{l} \textbf{Proof A.5} \quad \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} + \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \geq 2\sqrt{\alpha\beta} \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \\ \Leftrightarrow \\ \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} + \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \geq 2\sqrt{\alpha\beta} \cdot x_1^{\frac{i_1+j_1}{2}} \cdot \ldots \cdot x_n^{\frac{i_n+j_n}{2}} \\ since \left(\forall l \in [1,n]\right) k_l = \frac{i_1+j_l}{2} \\ \Leftrightarrow \\ \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n} + \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n} \geq 2 \cdot (\alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n})^{\frac{1}{2}} (\beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n})^{\frac{1}{2}} \\ Let \ a_1 = \alpha x_1^{i_1} \cdot \ldots \cdot x_n^{i_n}, \ a_2 = \beta x_1^{j_1} \cdot \ldots \cdot x_n^{j_n}. \ Then, \ we \ have \ to \ show: \\ a_1 + a_2 \geq 2 \cdot a_1^{\frac{1}{2}} a_2^{\frac{1}{2}} \\ \Leftrightarrow \\ \frac{1}{2}(a_1 + a_2) \geq (a_1 a_2)^{\frac{1}{2}} \end{array}$ 

This relation is valid since it is a special case (r = 2) of the arithmetic-mean-geometric-mean inequality for r non-negative numbers  $a_1, \ldots, a_r$ 

$$\frac{1}{r} \cdot \sum_{i=1}^{r} a_i \geq (\prod_{i=1}^{r} a_i)^{\frac{1}{r}}$$

which is proved, for example, in [HLP52].

**Lemma A.5** Let  $n \ge m \ge 1$ . Then, for all  $x_i > 0$ :

$$\sum_{j=1}^{m} x_1^{i_{1_j}} \cdot \ldots \cdot x_n^{i_{n_j}} \geq m \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$$
  
if  $(\forall l \in [1, n]) k_l = \frac{1}{m} \cdot \sum_{j=1}^{m} i_{l_j}$ 

**Proof A.6** The proof is based on the arithmetic-mean-geometric- nean inequality: For any non-negative numbers  $a_1, \ldots, a_r$ ,

$$\frac{1}{r} \cdot \sum_{i=1}^{r} a_i \geq (\prod_{i=1}^{r} a_i)^{\frac{1}{r}} \quad holds.$$
(\*)

$$Let n \geq m.$$

$$\sim \sum_{j=1}^{m} x_1^{i_1 j} \cdot \ldots \cdot x_n^{i_n j} \geq m \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$$

$$\Leftrightarrow$$

$$\sum_{j=1}^{m} x_1^{i_1 j} \cdot \ldots \cdot x_n^{i_n j} + \sum_{j=m+1}^{n} x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \geq m \cdot x_n^{k_1} \cdot \ldots \cdot x_n^{k_n} + \sum_{j=m+1}^{n} x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$$

$$\Leftrightarrow$$

$$\sum_{j=1}^{m} x_1^{i_1 j} \cdot \ldots \cdot x_n^{i_n j} + \sum_{j=m+1}^{n} x_1^{k_1} \cdot \ldots \cdot x_n^{k_n} \geq n \cdot x_1^{k_1} \cdot \ldots \cdot x_n^{k_n}$$

$$(**)$$

This inequality is identical to (\*) which is proved to be valid.

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## **B** AN EXAMPLE

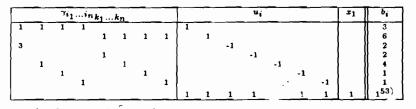
# **B** An Example

This section deals with the proof of the positiveness of the polynomial  $p_f = 3x^2y + 6xy^2 - 2x^2 - 6y^2 - 12xy - 9x - 9y$  given in examples 3.1, 3.2 and 6.1. We apply the Simplex method to the result generated in example 6.1. The following transformations will be carried out:

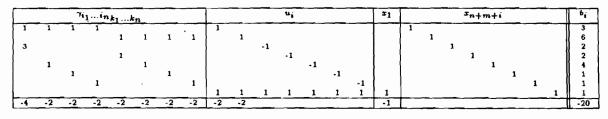
Input for algorithm 8.1:

3  $\gamma_{21_{20}} + \gamma_{21_{11}} + \gamma_{21_{10}} + \gamma_{21_{01}} + u_1$ =  $\gamma_{12_{02}} + \gamma_{12_{11}} + \gamma_{12_{10}} + \gamma_{12_{01}} + u_2$ 6  $3\gamma_{21_{20}} - u_3$ 2  $\begin{array}{l} \gamma_{12_{02}} - u_4 \\ \gamma_{21_{11}} + \gamma_{12_{11}} - u_5 \end{array}$ 2 4 =  $\gamma_{21_{10}} + \gamma_{12_{10}} - u_6$ 1 =  $\gamma_{21_{01}} + \gamma_{12_{01}} - u_7$  $u_1 + u_2 + u_3 + u_4 + u_5 + u_6 + u_7$ = 1 0 >

Introducing slack variables (without  $x_0$ ):

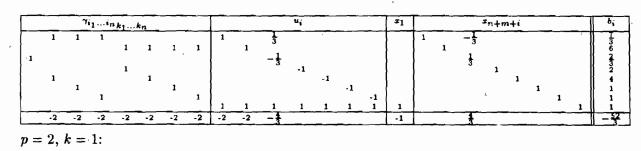


**Canonical transformation:** 



## **Pivoting**:

$$p = 1, k = 3$$
:



<sup>53)</sup>In this example we have chosen 1 instead of lpf.

# **B** AN EXAMPLE

			Yi1 i	n k1	kn						ui				*1				*n+n	n+i				bi
$\square$	1	1	1	1.	1	1	1	1	1	3						1	1	-3						36
1				1				{		$-\frac{1}{3}$	-1					{		1 3	1					32
{		-1 1	-1		1	1		-1		$-\frac{1}{3}$		-1	-1			-1		1		1	1			3
		·	1				1	1	1	1	1	_ 1	1	-1 1	1						_	1	1	1
	•			-2	-2	-2	-2	1	-2	- 4					-1	2							- 1	-30

p = 5, k = 4:

		٣	i <u>1</u> i	n k1	.kn			u_i											<sup>x</sup> n+m	1+i				bi
1	1	1	-1	1	1	1	1	1	1	<del>3</del> - <del>3</del>	1 -1					1	1	$-\frac{1}{3}$	-1 1					
		 1	1		•	1	1	1	_1	- <u>3</u>	1	1	-1 1	-1 1	1			3	_	•	1	1	1	3 1 1
					-2	-2	-2		-2	-3	-2				-1	2		3	2					- 26

p = 6, k = 5:

	_	 Υi	1	k1	kn						ui		i		<i>x</i> 1				<sup>x</sup> n+m	+1				bi
1	1	1	1	1	1	1	1	1 1 .1	1	$-\frac{1}{3}$	1 -1	1	-1			1 1 -1	1		-1 1	-1	1			- color in colorad- rad-
		 <u> </u>	1			-	1	1	1	_ 1	1_	_1	1	-1 1	1							1	1	
		 2	-2		_	-2	-2	-2	-2	<u></u>	-2	-2			] -1		_	3	2	2				$-\frac{1}{3}$

p = 3, k = 6:

p = 4, k = 7:

		γ.	i1	n k1 .	kn						ui				<i>x</i> 1				TR+1	n+i				b;
1	1			1		-1	-1	1	1	43-43 	1	1	1	1		1	1	-3	-1	-1	-1 -1	-1 -1		NGPK4-CF
		1	1		1	1 1	1 1	-1		$-\frac{1}{3}$		-1	-1 -1	-1 -1		-1		$\frac{1}{3}$		1	1 1	1 1		$\frac{11}{3}$ 1
		_						-2	-2	- 1/2	-2	-2	-2	-2	-1			4	2	2	2	2	1	

•

p = 9, k = 2:

## **B** AN EXAMPLE

711ink1kn	ui	<i>x</i> 1 <i>x</i> n+m+i	<i>b</i> i
1 -1 -1 1 1	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	$\begin{array}{cccccccccccccccccccccccccccccccccccc$	0 1004004
	$-1$ $-\frac{1}{3}$ , $-1$ $-1$ $-1$ -1 -1 -1 -1	$ \begin{array}{cccccccccccccccccccccccccccccccccccc$	
		-1 2 2	<u> </u>

p = 11, k = 8:

;

	γ <sub>i1</sub>	in	k1	.kn					u,				<i>x</i> <sub>1</sub>				*n+	m+i				6 bi
1	1	1	1	1	-1 1 1	-1	-1	-1 1	-1 -1 -1 -1 -1	1	1 -1 -1	1 -1 -1	$-\frac{1}{2}$ $\frac{1}{2}$ $\frac{1}{2}$	$-\frac{3}{2}$ $-\frac{3}{2}$ $-\frac{3}{2}$	$-\frac{1}{2}$ $-\frac{1}{2}$ $-\frac{1}{2}$	$-\frac{1}{2}$ $\frac{1}{2}$ $\frac{1}{2}$	1 -3 1 1 1 2 3	1 	$-\frac{3}{12}$ $\frac{3}{2}$ $\frac{3}{1}$ $\frac{3}{2}$	- <sup>3</sup> / <sub>2</sub> 12 32 1 3	$-\frac{1}{2}$ $\frac{1}{2}$ $\frac{1}{2}$	0 0 1 2 4 1 1
·							1		 					1	1	1	1	1		1		0

A feasible solution is of the form (1,0,1,1,2,4,0,0,0,0,1,0,0,0,0). This vector leads to the following values:

 $\gamma_{21_{20}} = 1, \ \gamma_{21_{11}} = 0, \ \gamma_{21_{10}} = 1, \ \gamma_{21_{01}} = 1, \ \gamma_{12_{02}} = 2, \ \gamma_{12_{11}} = 4, \ \gamma_{12_{10}} = 0, \ \eta_{12_{01}} = 0, \ u_3 = 1 \ \text{and} \ (\forall i \in \{1, 2, 4, 5, 6, 7\}) \ u_i = 0.$