



Deutsches
Forschungszentrum
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Intelligenz GmbH

**Research
Report**
RR-92-56

Integrating a Modal Logic of Knowledge into Terminological Logics

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December 1992

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GmbH**

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DFKI-RR-92-56

This work has been supported by a grant from The Federal Ministry for Research and Technology (FKZ ITW-8903 0 and IWT-9201).

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Integrating a Modal Logic of Knowledge into Terminological Logics

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Abstract

If we want of group of autonomous agents to act and to cooperate in a world, each of them needs knowledge about this world, about the knowledge of other agents, and about his own knowledge. To describe such knowledge we introduce the language \mathcal{ALC}_K which extends the concept language \mathcal{ALC} by a new operator \Box_i . Thereby, $\Box_i\varphi$ is to be read as “agent i knows φ ”. This knowledge operator is interpreted in terms of possible worlds. That means, besides the real world, agents can imagine a number of other worlds to be possible. An agent is then said to know a fact φ if φ is true in all worlds he considers possible.

In this paper we use an axiomatization of the knowledge operator which has been proposed by Moore. Thereby, knowledge of agents is interpreted such that (i) agents are able to reason on the basis of their knowledge, (ii) anything that is known by an agent is true, and (iii) if an agent knows something then he knows that he knows it. We will give tableaux-based algorithms for deciding whether a set of \mathcal{ALC}_K sentences is satisfiable, and whether such a set entails a given \mathcal{ALC}_K sentence.

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1 Introduction

Most artificial intelligence (AI) research investigates how a single system can exhibit intelligent behaviour. However, the recognition that much human problem solving involves groups of people and the development of concurrent computers provoked interest in concurrency and distribution in AI ([BG88]). Thus, research on the field of distributed AI deals with the question how a group of autonomous intelligent systems, often called agents, can cooperate to solve complex problems (see, e.g., [Huh87, BG88, GH89]). Thereby, the representation and use of knowledge is one of the most important foundations. Hence, if we want a group of autonomous agents to act and to cooperate in a world we have to equip them with a knowledge representation and reasoning component. Within this component the agents' knowledge about the world, about knowledge of other agents, and about their own knowledge should be represented.

Since the work of Hintikka [Hin62], modal logics have been widely accepted to be an adequate formalism for representing knowledge of an agent. The intuitive idea here is that besides the real world, agents can imagine a number of other worlds to be possible. An agent is then said to *know* a fact φ if φ is true in all worlds he thinks possible. For example, an agent knows that there is a monster of Loch Ness if there is such a monster in all worlds he considers possible. In order to express the knowledge of an agent a , in this approach a binary operator $KNOW(a, \varphi)$ is used, where φ is a formula over some logical language \mathcal{L} . Now, if we want to devise a formalism for representing knowledge of agents we have to take two decisions. Firstly, we have to choose a certain logical representation language \mathcal{L} to describe the knowledge of agents. Secondly, we have to decide what the general properties of knowledge are we want this formalism to capture. That means, we have to give an axiomatization of the $KNOW$ operator.

When investigating multi-agent applications to model shipping departments and loading docks, we had to equip agents with knowledge about, e.g., trucks and goods. For the representation of such kind of knowledge about a world, terminological logics provide a structured and adequate formalism. Thus, we will use them as representation language \mathcal{L} to describe our agents' world knowledge. Terminological logics are based on the work of Brachman and Schmolze [BS85] and can be used to define the relevant concepts of a particular problem domain. Starting with atomic concepts (unary predicates) and roles (binary predicates), one thereby defines complex concepts with the help of operators provided by a so-called concept language. In addition, objects can be associated with concepts while relationships between objects can be defined via roles.

Terminological logics provide a well-investigated and decidable subclass of first-order logics and can, e.g., be used to represent facts like "each truck is a vehicle" or "John owns a vehicle which is a truck". However, they do not provide an adequate formalism to represent what agents know about the knowledge of other agents and, especially, about their own knowledge. Additionally, terminological logics do not provide

a formalism for representing an axiomatization of the represented knowledge as, e.g., if an agent knows φ , then he knows that he knows φ ("positive introspection"). In this paper we will introduce a formalism which overcomes both problems while maintaining the adequate representation of the agents' world knowledge.

In the past, a lot of different axiomatizations of the *KNOW* operator have been given (see, e.g., [Moo80, Moo85, Hal86, HM90, MvdHV91a, MvdHV91b, HM92]). But none of these axiomatizations has been accepted to be the "ultimate" logical approach; each of them is more adequate in some domains and less adequate in some others. So, what are the relevant properties of knowledge for agents in applications like shipping departments and loading docks? We feel, that the properties of knowledge Moore described in his seminal work [Moo80, Moo85] are adequate in these applications, since he argued these properties to be relevant to planning and acting. The first of these properties is that anything that is known by an agent must be true. For example, if an agent knows that a certain truck can transport gasoline this must be true. Otherwise, he must not assign this truck for a gasoline transportation order. Secondly, we assume that, if an agent knows something, then he knows that he knows it. This principle is needed especially for agents to planning. Suppose an agent plans to achieve a goal and therefore needs to know whether a certain truck can transport gasoline and whether John owns this truck. If he already knows the first fact to be true and has to perform some action *act* to find out whether the second fact is also true, then he needs to know whether he still knows that the truck can transport gasoline after performing *act*. Finally, the most important fact about knowledge we want to capture is, of course, that agents can reason on the basis of their knowledge. For example, suppose agent *a* knows that each gasoline truck can transport gasoline and he knows John to own truck-1 which is a gasoline truck. In this case, agent *a* should be able to conclude that John's truck truck-1 can be used to transport gasoline, and thus may negotiate with John for a gasoline transportation order.

Now we have decided which representation language to use for the knowledge of agents, and what the relevant properties of knowledge are. But how can we bring both things together, and how can we overcome the above mentioned problems which appear when using terminological logics as representation language \mathcal{L} ?

In this paper we will present the language \mathcal{ALC}_K which extends the concept language \mathcal{ALC} by a new operator \Box_i for each agent *i*. These new operators are interpreted in terms of possible worlds and $\Box_i\varphi$ represents the fact "agent *i* knows φ ". The extended language \mathcal{ALC}_K provides an adequate formalism for both, to represent the agents' world knowledge and to represent what agents know about the knowledge of other agents and about their own knowledge. For example, the fact "agent *a* knows that agent *b* does not know φ " is represented by $\Box_a\neg\Box_b\varphi$. Furthermore, the knowledge operator can be interpreted w.r.t. a given axiomatization as, e.g., positive introspection. We will

show that the resulting modal logic is decidable when using Moore's axiomatization of knowledge.

In Section 2 we will formally introduce syntax and semantics of the concept language \mathcal{ALC} and of its extension \mathcal{ALC}_K . Of course, we are not only interested in the representation of knowledge by a set of \mathcal{ALC}_K -axioms, but we want to test the represented knowledge on satisfiability and are interested in computing logical consequences. Thus, in Sections 3 and 4 we will present an algorithm for deciding whether a given set of \mathcal{ALC}_K -axioms is satisfiable. Finally, in Section 5, we will show how to decide whether an \mathcal{ALC}_K -axiom is a logical consequence of a set of given \mathcal{ALC}_K -axioms.

2 Syntax and Semantics of \mathcal{ALC}_K

In this section we will formally introduce the language \mathcal{ALC}_K which extends the concept language \mathcal{ALC} by a new operator \Box_i for each agent i . Thereby, $\Box_i\varphi$ can be read as "agent i knows φ ". Syntax and semantics of \mathcal{ALC} and \mathcal{ALC}_K are given in Subsections 2.1 and 2.2, respectively.

2.1 The Concept Language \mathcal{ALC}

Terminological logics provide two formalisms to describe a problem domain: a terminological formalism to represent taxonomical knowledge by defining concepts, which can be seen as sets of objects, and an assertional formalism which can be used to describe concrete objects. Therefore, one starts with a set of *atomic concepts* (unary predicates) and a set of *roles* (binary predicates).

In the concept language \mathcal{ALC} *concepts* are built up from atomic concepts, the *top concept* \top , the *bottom concept* \perp , and roles inductively by:

1. Each atomic concept, \top , and \perp are concepts.
2. If C and D are concepts and R is a role, then
 - (a) $C \sqcap D$ (*concept conjunction*),
 - (b) $C \sqcup D$ (*concept disjunction*),
 - (c) $\neg C$ (*concept negation*),
 - (d) $\forall R.C$ (*value restriction*), and
 - (e) $\exists R.C$ (*exists restriction*)
 are concepts.

An interpretation I is a function over some non-empty domain Δ^I which maps each atomic concept C to a subset C^I of Δ^I , each role R to a subset R^I of $\Delta^I \times \Delta^I$, \top to Δ^I , and \perp to \emptyset . Furthermore, \sqcap is interpreted as set intersection, \sqcup as set union, and \neg as set complement w.r.t. Δ^I . The value and the exists restrictions are interpreted by

$$\begin{aligned} [\forall R.C]^I &= \{d \in \Delta^I \mid \forall d' : (d, d') \in R^I \rightarrow d' \in C^I\} \\ [\exists R.C]^I &= \{d \in \Delta^I \mid \exists d' : (d, d') \in R^I \wedge d' \in C^I\} \end{aligned}$$

For example, if *man* and *truck* are atomic concepts and *owns* is a role we can define the concept of men who own a truck by $\text{man} \sqcap \exists \text{owns.truck}$.

The taxonomical knowledge of a problem domain can be defined by an \mathcal{ALC} -TBox (*terminology*), which consists of a finite set of terminological axioms. A *terminological axiom* is of the form

- $C = D$ (concept equivalence) or
- $C \neq D$ (negated concept equivalence)

where C, D are concepts. An interpretation I satisfies $C = D$ iff $C^I = D^I$ and it satisfies $C \neq D$ iff $C^I \neq D^I$. An interpretation I satisfies an \mathcal{ALC} -TBox \mathcal{T} iff I satisfies each axiom in \mathcal{T} . For example, if *carrier*, *person*, and *truck* are concepts and *owns* is a role, we can define exactly the persons who own a truck to be a carrier by

$$\text{carrier} = \text{person} \sqcap \exists \text{owns.truck}.$$

The assertional formalism of \mathcal{ALC} allows to introduce concrete objects by stating that they are instances of concepts and roles: If a is an object and C a concept, then $a : C$ is a *concept instance*. If a and b are objects and R is a role, then aRb is a *role instance*. Concept instances and role instances are called *assertional axioms*, and a finite set of assertional axioms is called an \mathcal{ALC} -ABox. An interpretation I maps objects to elements of its domain Δ^I and satisfies $a : C$ iff $a^I \in C^I$, and aRb iff $(a^I, b^I) \in R^I$. We assume that different objects in an ABox are mapped to different elements in Δ^I (*unique name assumption*). An interpretation I satisfies an \mathcal{ALC} -ABox \mathcal{A} iff I satisfies each axiom in \mathcal{A} . As an example, if *John* and *truck-1* are objects, we can express that John owns truck-1 which is a truck by the assertional axioms

$$\text{John owns truck-1} \quad \text{and} \quad \text{truck-1} : \text{truck}.$$

Thus, we can describe the relevant concepts of a problem domain by terminological axioms, i.e., by an \mathcal{ALC} -TBox, and properties of objects as well as relations between them by assertional axioms, i.e., by an \mathcal{ALC} -ABox. We say an interpretation I satisfies a set Ax_1, \dots, Ax_n of terminological and assertional axioms iff I satisfies each of these axioms. We then write $I \models Ax_1, \dots, Ax_n$.

For sake of simplicity we will sometimes use the expressions $C \sqsubseteq D$ and $C \not\sqsubseteq D$ where C and D are concepts. An interpretation I satisfies $C \sqsubseteq D$ iff $C^I \subseteq D^I$ and it satisfies $C \not\sqsubseteq D$ iff $C^I \not\subseteq D^I$. The next lemma states that these expressions are abbreviations for certain terminological axioms.

Lemma 2.1 *Let C and D be concepts, and let I be an interpretation. Then*

1. *I satisfies $C \sqsubseteq D$ iff I satisfies $\neg C \sqcup D = \top$.*
2. *I satisfies $C \not\sqsubseteq D$ iff I satisfies $\neg C \sqcup D \neq \top$.*

Proof: For 1., firstly suppose I satisfies $C \sqsubseteq D$. Then for each element d in Δ^I either $d \in [\neg C]^I$ or both $d \in C^I$ and $d \in D^I$ holds. That means, I satisfies $\neg C \sqcup (C \sqcap D) = \top$ what can be simplified to $\neg C \sqcup D = \top$. Conversely, suppose I satisfies $\neg C \sqcup D = \top$. Then for each element $d \in \Delta^I$ either $d \notin C^I$ or $d \in D^I$ holds. Thus, from $d \in C^I$ follows $d \in D^I$, i.e., $C^I \subseteq D^I$. The proof of 2. is analogous. \square

For example, if *truck* and *vehicle* are concepts we can define each truck to be a vehicle by $\text{truck} \sqsubseteq \text{vehicle}$, what is an abbreviation for $\neg \text{truck} \sqcup \text{vehicle} = \top$.

2.2 The Extended Language \mathcal{ALC}_K

Now we will introduce the language \mathcal{ALC}_K which extends \mathcal{ALC} by a new operator \Box_i for each agent i .¹ We allow these operators in front of terminological and assertional axioms. Thereby, the operator \Box_i , read as “agent i knows”, allows us to express the knowledge agent i has about the world, about knowledge of other agents, and about his own knowledge. We extend the definition of terminological and assertional axioms as follows.

- If TA is a terminological axiom, then $\Box_i TA$ and $\neg \Box_i TA$ are terminological axioms as well.
- If CI is a concept instance, then $\Box_i CI$ and $\neg \Box_i CI$ are concept instances as well.
- If RI is a role instance, then $\Box_i RI$ is a role instance as well.

These extended assertional and terminological axioms are called \mathcal{ALC}_K -axioms and can, e.g., be used to state that agent i knows that each truck is a vehicle by

$$\Box_i (\text{truck} \sqsubseteq \text{vehicle}).$$

¹In the following, we will abbreviate agents by numbers, and we suppose only a finite number of agents to be given.

Analogously, the \mathcal{ALC}_K -axioms $\Box_i \neg \Box_j$ (*vehicle-1 : truck*) and $\Box_i \neg \Box_i$ (*vehicle-1 : truck*) are to be read as “agent i knows that agent j doesn't know that vehicle-1 is a truck” and “agent i knows that he doesn't know truck-1 to be a truck”, respectively. It is not reasonable to allow \Box_i immediately in front of concepts, since the fact “agent i knows C ” makes not much sense if C is a concept.

We will interpret the operators \Box_i in terms of *possible worlds*, i.e., besides the real world there exist a number of worlds agents consider to be possible. If agent i considers world w' possible at world w , we say w' is *accessible from w* by agent i . The *accessibility relation* of agent i is given by all pairs (w, w') such that w' is accessible from w by agent i . Since different worlds are possible in our approach, the interpretation of concepts and roles in \mathcal{ALC}_K -axioms depends on the world we are currently speaking of. That means, in different worlds concepts may contain different objects and roles may contain different pairs of objects. This will be expressed by taking an additional parameter, the *world parameter*, into consideration when interpreting concepts and roles. Formally, we use the notion of a K -*interpretation* K_I which consists of a non-empty domain Δ^{K_I} and maps objects to elements in Δ^{K_I} , atomic concepts to subsets of $\Delta^{K_I} \times \mathcal{W}$, \top to $\Delta^{K_I} \times \mathcal{W}$, \perp to $\emptyset \times \mathcal{W}$, and roles to subsets of $\Delta^{K_I} \times \Delta^{K_I} \times \mathcal{W}$. Furthermore, \Box is interpreted as set intersection, \sqcup as set union, and \neg as set complement w.r.t. $\Delta^{K_I} \times \mathcal{W}$, and the value and exists restrictions are interpreted by

$$\begin{aligned} [\forall R.C]^{K_I} &= \{(d, w) \mid (d', w) \in C^{K_I} \text{ for each } d' \text{ with } (d, d', w) \in R^{K_I}\} \\ [\exists R.C]^{K_I} &= \{(d, w) \mid (d', w) \in C^{K_I} \text{ for some } d' \text{ with } (d, d', w) \in R^{K_I}\}. \end{aligned}$$

Definition 2.2 A Kripke structure K is a triple $(\mathcal{W}, \Gamma, K_I)$. Thereby, \mathcal{W} is a non-empty set of worlds, Γ is a finite set of accessibility relations, one accessibility relation γ_i for each agent i , and K_I is a K -interpretation.

The *satisfiability* of an \mathcal{ALC}_K -axiom F in a Kripke structure $K = (\mathcal{W}, \Gamma, K_I)$ and a world $w \in \mathcal{W}$, written as $K, w \models F$, is recursively defined by:

$$\begin{aligned} K, w \models C = D &\text{ iff } \{d \mid (d, w) \in C^{K_I}\} = \{d \mid (d, w) \in D^{K_I}\} \\ K, w \models C \neq D &\text{ iff } \{d \mid (d, w) \in C^{K_I}\} \neq \{d \mid (d, w) \in D^{K_I}\} \\ K, w \models a : C &\text{ iff } (a, w) \in C^{K_I} \\ K, w \models aRb &\text{ iff } (a, b, w) \in R^{K_I} \\ K, w \models \Box_i G &\text{ iff } K, w' \models G \text{ for each world } w' \text{ with } (w, w') \in \gamma_i \\ K, w \models \neg \Box_i G &\text{ iff there is a world } w' \text{ with } (w, w') \in \gamma_i \text{ and } K, w' \not\models G \end{aligned}$$

where G is an \mathcal{ALC}_K -axiom, C, D are concepts, a, b are objects, and R is a role.

A set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is *satisfiable* iff there exists a Kripke structure $K = (\mathcal{W}, \Gamma, K_I)$ and a world $w_0 \in \mathcal{W}$ such that $K, w_0 \models F_i$ for $i = 1, \dots, n$. We then write $K \models F_1, \dots, F_n$.

Note, that we do not allow axioms of the form $\neg \Box_i(aRb)$. The reason for this restriction is that such axioms would be equivalent to stating that there exists a world in which the role instance aRb does *not* hold. And it is not yet clear how to treat negation of roles in terminological logics.

In the following we will use the notion *modality* to denote (negated) indexed \Box operators, and \mathcal{ALC}_K -axioms without any modalities are called \mathcal{ALC} -axioms. For example, the \mathcal{ALC}_K -axiom $\Box_i \neg \Box_j(\text{vehicle-1} : \text{truck})$ contains the modalities \Box_i and $\neg \Box_j$, and the \mathcal{ALC}_K -axiom $\text{vehicle-1} : \text{truck}$ is an \mathcal{ALC} -axiom.

3 Testing Satisfiability of \mathcal{ALC}_K -axioms

Using \mathcal{ALC}_K -axioms, a “real world” and knowledge of agents can be defined as follows. The real world is given by a finite set of \mathcal{ALC} -axioms, and the knowledge of agent i is given by a finite set of \mathcal{ALC}_K -axioms with the leading operator \Box_i . Of course, we do not only want to represent a world and knowledge of agents, but we are interested in algorithms to test (i) consistency of the represented facts, i.e., whether a given set of \mathcal{ALC}_K -axioms is satisfiable, and (ii) whether an \mathcal{ALC}_K -axiom is a logical consequence of a given set of \mathcal{ALC}_K -axioms. In this section we will give an algorithm for testing satisfiability of a set of \mathcal{ALC}_K -axioms. Building upon this we will show how to decide whether or not an \mathcal{ALC}_K -axiom is a logical consequence from a set of \mathcal{ALC}_K -axioms in Section 5.

3.1 The Frame Algorithm

We will now present an algorithm for testing satisfiability of a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms. To keep notation simple we use $\Diamond_i F$ as an abbreviation for $\neg \Box_i \neg F$, and transform \mathcal{ALC}_K -axioms into negation normal form. An \mathcal{ALC}_K -axiom (concept) is in *negation normal form* iff in the axiom (concept) negation signs occur immediately in front of atomic concepts only. Concepts can be transformed into an equivalent negation normal form by the rules

$$\begin{array}{lll} \neg \neg C & \rightarrow & C \\ \neg \top & \rightarrow & \perp \\ \neg \perp & \rightarrow & \top \\ \neg(C \sqcap D) & \rightarrow & \neg C \sqcup \neg D \\ \neg(C \sqcup D) & \rightarrow & \neg C \sqcap \neg D \\ \neg(\forall R.C) & \rightarrow & \exists R.\neg C \\ \neg(\exists R.C) & \rightarrow & \forall R.\neg C \end{array}$$

where C is a concept and R is a role (see, e.g., [Hol90]). Building upon this it is easy to verify that \mathcal{ALC}_K -axioms can be transformed into an equivalent negation normal form

by the rules

$$\begin{array}{lll} \neg\neg F \rightarrow F & \neg\Box_i F \rightarrow \Diamond_i \neg F & \neg(C = D) \rightarrow C^* \neq D^* \\ \neg\Diamond_i F \rightarrow \Box_i \neg F & \neg(C \neq D) \rightarrow C^* = D^* & \neg(a : C) \rightarrow a : [\neg C]^* \end{array}$$

where F is an \mathcal{ALC}_K -axiom, C, D are concepts, a is an object, and C^*, D^* , and $[\neg C]^*$ are the negation normal forms of the concepts C, D , and $\neg C$, respectively. For example, the negation normal form of the \mathcal{ALC}_K -axiom

$$\neg\Box_i(\neg(A \sqcup B) = \neg(\forall R.C)) \quad \text{is} \quad \Diamond_i((\neg A \sqcap \neg B) \neq (\exists R.\neg C)).$$

In the following we suppose each \mathcal{ALC}_K -axiom to be given in negation normal form. It is easy to verify that the negation normal forms of the abbreviations $C \sqsubseteq D$ and $C \not\sqsubseteq D$ are given by $C^* \not\sqsubseteq D^*$ and $C^* \sqsubseteq D^*$, respectively.

By definition, a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is satisfiable iff there exists a Kripke structure K such that $K \models F_1, \dots, F_n$. Of course, we are not interested in arbitrary Kripke structures to satisfy F_1, \dots, F_n , but only in Kripke structures which interpret the knowledge operators \Box_i in the sense of Moore, i.e., which satisfy the three properties of the knowledge operator which have been introduced in Section 1. We therefore introduce the notion of $S4$ Kripke structures.

Definition 3.1 A set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is $S4$ -satisfiable iff there exists a Kripke structure $K = (\mathcal{W}, \Gamma, K_1)$ which satisfies F_1, \dots, F_n and has the following properties:

- (P1) if $K, w \models \Box_i F$ then $K, w \models F$
- (P2) if $K, w \models \Box_i F$ then $K, w \models \Box_i \Box_i F$

for each \mathcal{ALC}_K -axiom F , for each agent i , and for each world $w \in \mathcal{W}$. A Kripke structure which satisfies (P1) and (P2) is called $S4$ Kripke structure.

Property (P1) corresponds to “anything that is known by an agent must be true” and (P2) to “if an agent knows something, then he knows that he knows it”. The third property, “agents must be able to reason on the basis of their knowledge”, is guaranteed by choosing Kripke structures for the representation of knowledge (for details, see [Moo80]).

It is a well-known fact that K is an $S4$ Kripke structure if the accessibility relation γ_i of each agent i is reflexive and transitive (see, e.g., [Che80, HC68]).

To formulate a calculus for the frame algorithm we introduce the notions of labelled \mathcal{ALC}_K -axioms and of a world constraint system. A *labelled \mathcal{ALC}_K -axiom* consists of an \mathcal{ALC}_K -axiom F together with a label w , written as $F \parallel w$. Thereby, w is a constant which represents a world in which F holds. A *world constraint* is either a labelled

1. $W \rightarrow_{\square} \{F \parallel w\} \cup W$
if $\Box_i F \parallel w$ is in W , and $F \parallel w$ is not in W .
2. $W \rightarrow_{\Diamond} \{w \bowtie_i v, F \parallel v, G_1 \parallel v, \Box_i G_1 \parallel v, \dots, G_n \parallel v, \Box_i G_n \parallel v\} \cup W$
if $\Diamond_i F \parallel w$ is in W , there is no label \hat{w} in W such that $\Diamond_i F \parallel w$ is covered by \hat{w} , $\Box_i G_1 \parallel w, \dots, \Box_i G_n \parallel w$ are exactly the world constraints in W of the form $\Box_i G \parallel w$, and v is a new label.
3. $W \rightarrow_{\circ} \{w \bowtie_i v\} \cup W$
if $\Diamond_i F \parallel w$ is in W , $\Diamond_i F \parallel w$ is covered by label v in W , and for each label \hat{w} in W such that $\Diamond_i F$ is covered by \hat{w} , $w \bowtie_i \hat{w}$ is not in W .

Figure 1: Propagation rules of the frame algorithm.

$\mathcal{ALC}_{\mathcal{K}}$ -axiom or a term $w \bowtie_i w'$. The constants w and w' represent worlds and \bowtie_i represents the accessibility relation of agent i . A *world constraint system* is a finite, non-empty set of world constraints.

A Kripke structure K satisfies a world constraint system W iff for each label w in W there is a world $w^K \in \mathcal{W}$ such that (i) $K, w^K \models F$ for each world constraint $F \parallel w$ in W and (ii) $(w^K, v^K) \in \gamma_i$ for each world constraint $w \bowtie_i v$ in W . A world constraint system W is (*S4*-)satisfiable iff there exists an (*S4*) Kripke structure which satisfies W .

For testing *S4*-satisfiability of a set F_1, \dots, F_n of $\mathcal{ALC}_{\mathcal{K}}$ -axioms, we firstly translate them into a world constraint system. The world constraint system W is *induced by* F_1, \dots, F_n iff $W = \{F_1 \parallel w_0, \dots, F_n \parallel w_0\}$, where w_0 is a new constant (which represents the real world). Obviously, F_1, \dots, F_n are *S4*-satisfiable iff W is *S4*-satisfiable.

For testing *S4*-satisfiability of a world constraint system W we will use the three propagation rules which are given in Figure 1 and which successively add new world constraints to W . The main idea behind these rules is as follows. Firstly, we add as much information about w_0 to W as possible. That means, if there is a world constraint $\Box_i F \parallel w_0$ in W we extend the world constraint system W by $F \parallel w_0$. Then, if there is a labelled $\mathcal{ALC}_{\mathcal{K}}$ -axiom $\Diamond_i F \parallel w_0$ in W , we “jump” to a new label, say w , while inheriting as much information as possible from w_0 to w . For example, if $\Box_i G \parallel w_0$ is a world constraint in W , we add $G \parallel w$ to W . Now, w becomes the current label and is handled as described for w_0 above. This process is iterated until no more propagation rule is applicable (cf., e.g., [Fit83, HC68, Gor92]).

Let us now have a closer look at the three propagation rules. Firstly, if there is a labelled $\mathcal{ALC}_{\mathcal{K}}$ -axiom $\Box_i F \parallel w$ in W , then each *S4* Kripke structure K which satisfies $\Box_i F \parallel w$ also satisfies $F \parallel w$ (because of property (P1) of *S4* Kripke structures). Thus,

the \rightarrow_{\square} rule adds the world constraint $F \parallel w$ to W whenever there is a world constraint $\square_i F \parallel w$ in W and $F \parallel w$ is not in W .

Secondly, suppose the world constraint system W contains a labelled $\mathcal{ALC}_{\mathcal{K}}$ -axiom $\diamond_i F \parallel w$. If there exists an $S4$ Kripke structure $K = (\mathcal{W}, \Gamma, K_I)$ which satisfies W , then there is a world, say v , in \mathcal{W} such that $(w^K, v^K) \in \gamma_i$ and $K, v^K \models F$. Furthermore, for each labelled $\mathcal{ALC}_{\mathcal{K}}$ -axiom $\square_i G \parallel w$ in W holds

1. $K, v^K \models G$ since $(w^K, v^K) \in \gamma_i$.
2. $K, w^K \models \square_i \square_i G$ because of Property (P2) of $S4$ Kripke structures, and thus $K, v^K \models \square_i G$ since $(w^K, v^K) \in \gamma_i$.

Let now $\diamond_i F \parallel w$ be a world constraint in W , and let $\square_i G_1 \parallel w, \dots, \square_i G_n \parallel w$ be exactly the world constraints of the form $\square_i G \parallel w$ in W . Then, the \rightarrow_{\diamond} rule adds the world constraints $w \bowtie_i v, F \parallel v, G_1 \parallel v, \square_i G_1 \parallel v, \dots, G_n \parallel v, \square_i G_n \parallel v$ to W , where v is a new label.

Unfortunately, if we use the \rightarrow_{\diamond} rule as described above it may be applicable to a world constraint system W an infinite number of times. Consider, for example, the world constraint system W which is given by $\{F \parallel w, \diamond_1 F \parallel w, \square_1 \diamond_1 F \parallel w\}$. Since the $\mathcal{ALC}_{\mathcal{K}}$ -axioms $\diamond_1 F \parallel w$ and $\square_1 \diamond_1 F \parallel w$ are in W , an application of the \rightarrow_{\diamond} rule would introduce a new label v , and extend W by $\{w \bowtie_1 v, F \parallel v, \diamond_1 F \parallel v, \square_1 \diamond_1 F \parallel v\}$. In this case we would have “duplicated” our world constraint system, and the same duplication step could be applied to $\diamond_1 F \parallel v$, and so on. That means, an infinite number of world constraints would be introduced into W . To overcome this problem we introduce the notion of a covering.

Definition 3.2 *Given a world constraint system W and a label v in W , the $\mathcal{ALC}_{\mathcal{K}}$ -axiom $\diamond_i F \parallel w$ is covered by label v (w.r.t. W) iff W contains the world constraints $F \parallel v$ and for each world constraint $\square_i G \parallel w$ in W it contains both $G \parallel v$ and $\square_i G \parallel v$.*

In the above world constraint system $W = \{F \parallel w, \diamond_1 F \parallel w, \square_1 \diamond_1 F \parallel w\}$, the label w is covered by itself. Therefore, instead of generating a new world in which $F, \diamond_1 F$, and $\square_1 \diamond_1 F$ holds, the world constraint $w \bowtie_1 w$ is added to W . This case is handled by the \rightarrow_{\circ} rule.

Building upon these three propagation rules we define the *frame algorithm* which is given in Figure 2. It has a world constraint system W as input which is induced by a set of $\mathcal{ALC}_{\mathcal{K}}$ -axioms to be tested on $S4$ -satisfiability. Starting with W it constructs a chain $W = W_0 \rightarrow_1 W_1 \rightarrow_2 \dots \rightarrow_n W_n$ such that there is no more propagation rule applicable to W_n and $\rightarrow_i \in \{\rightarrow_{\square}, \rightarrow_{\diamond}, \rightarrow_{\circ}\}$. Thereby, the \rightarrow_{\square} rule has to be applied as often as possible before applying the \rightarrow_{\diamond} or the \rightarrow_{\circ} rule. Output of the frame

1. Let $i := 0$ and let W_0 be the input world constraint system.
2. While there is a propagation rule in $\{\rightarrow_{\square}, \rightarrow_{\diamond}, \rightarrow_{\circ}\}$ applicable to W_i do
 - (a) if \rightarrow_{\square} is applicable to W_i then apply \rightarrow_{\square} to W_i
 else if \rightarrow_{\diamond} is applicable to W_i then apply \rightarrow_{\diamond} to W_i
 else if \rightarrow_{\circ} is applicable to W_i then apply \rightarrow_{\circ} to W_i .
 - (b) $i := i + 1$.
3. return W_i .

Figure 2: The frame algorithm.

algorithm is the (extended) world constraint system W_n . From this we can construct a *frame*, i.e., a pair (\mathcal{W}, Γ) consisting of a set of worlds \mathcal{W} and a set Γ of accessibility relations γ_i (one for each agent i). Thereby, \mathcal{W} consists of all labels in W , and γ_i is given by the reflexive and transitive closure of the set $\{(w, v) \mid w \boxtimes_i v \text{ is in } W\}$.

Example 3.3 Suppose a to be an agent who knows that each gasoline truck can transport gasoline, and that John owns truck-1 which is a gasoline truck. Furthermore, suppose that neither agent a nor agent b knows that truck-1 can transport gasoline. This can be expressed by the following five \mathcal{ALC}_K -axioms.

- $\Box_a(\text{gasoline-truck} \sqsubseteq \text{can-transport-gasoline})$
- $\Box_a(\text{John owns truck-1})$
- $\Box_a(\text{truck-1} : \text{gasoline-truck})$
- $\Diamond_a(\text{truck-1} : \neg \text{can-transport-gasoline})$
- $\Diamond_b(\text{truck-1} : \neg \text{can-transport-gasoline})$

The world constraint system W_0 which is induced by these five \mathcal{ALC}_K -axioms is the set which consists of the following world constraints

- (1) $\Box_a(\text{gasoline-truck} \sqsubseteq \text{can-transport-gasoline}) \parallel w_0$
- (2) $\Box_a(\text{John owns truck-1}) \parallel w_0$
- (3) $\Box_a(\text{truck-1} : \text{gasoline-truck}) \parallel w_0$
- (4) $\Diamond_a(\text{truck-1} : \neg \text{can-transport-gasoline}) \parallel w_0$
- (5) $\Diamond_b(\text{truck-1} : \neg \text{can-transport-gasoline}) \parallel w_0$

By applications of the \rightarrow_{\square} rule to (1), (2), and (3), respectively we obtain the world constraint system W_1 which extends W_0 by

- (6) $\text{gasoline-truck} \sqsubseteq \text{can-transport-gasoline} \parallel w_0$
- (7) $\text{John owns truck-1} \parallel w_0$
- (8) $\text{truck-1} : \text{gasoline-truck} \parallel w_0$

Then, by one application of the \rightarrow_{\diamond} rule to (4), we obtain the world constraint system W_2 which extends W_1 by

$w_0 \boxtimes_a w_1$	
$truck-1 : \neg can-transport-gasoline \parallel w_1$	from (4)
$\Box_a(gasoline-truck \sqsubseteq can-transport-gasoline) \parallel w_1$	from (1)
$gasoline-truck \sqsubseteq can-transport-gasoline \parallel w_1$	from (1)
$\Box_a(John \text{ owns } truck-1) \parallel w_1$	from (2)
$John \text{ owns } truck-1 \parallel w_1$	from (2)
$\Box_a(truck-1 : gasoline-truck) \parallel w_1$	from (3)
$truck-1 : gasoline-truck \parallel w_1$	from (3)

Now, the labelled \mathcal{ALC}_K -axiom (5),

$$\Diamond_b(truck-1 : \neg can-transport-gasoline) \parallel w_0,$$

is covered by w_1 , such that we obtain $W_3 = W_2 \cup \{w_0 \boxtimes_b w_1\}$ by the \rightarrow_{\circ} rule. Now, no more rules are applicable and the frame algorithm results the extended world constraint system W_3 . From W_3 we can construct the frame (\mathcal{W}, Γ) with $\mathcal{W} = \{w_0, w_1\}$, and Γ consists of $\gamma_a = \gamma_b = \{(w_0, w_0), (w_0, w_1), (w_1, w_1)\}$. Each world w_i consists of the \mathcal{ALC}_K -axioms which are labelled with w_i . ■

We will now show that the frame algorithm has the following two important properties. Firstly, it terminates with a world constraint system W as input which is induced by a finite set F_1, \dots, F_n of \mathcal{ALC}_K -axioms. Secondly, the result of the frame algorithm with input W is $S4$ -satisfiable iff the set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is $S4$ -satisfiable.

Theorem 3.4 *If W is a world constraint system which is induced by a finite set of \mathcal{ALC}_K -axioms, the frame algorithm terminates with input W .*

Proof: Let W be induced by the \mathcal{ALC}_K -axioms F_1, \dots, F_n . The main idea is that only a finite number of new labels are introduced to W by the frame algorithm. Therefore, let us firstly have a look at the labelled \mathcal{ALC}_K -axioms which are added to W by applications of the propagation rules.

1. An application of the \rightarrow_{\square} rule to $\Box_i F \parallel w$ adds the labelled \mathcal{ALC}_K -axiom $F \parallel w$ to W . Thereby, the left hand side F of $F \parallel w$ is a subformula of the left hand side $\Box_i F$ of $\Box_i F \parallel w$, to which the \rightarrow_{\square} rule has been applied.
2. An application of the \rightarrow_{\diamond} rule to $\Diamond_i F \parallel w$ adds the labelled \mathcal{ALC}_K -axioms

$$F \parallel v, G_1 \parallel v, \Box_i G_1 \parallel v, \dots, G_m \parallel v, \Box_i G_m \parallel v$$

to W , if $\Box_i G_1 \parallel w, \dots, \Box_i G_m \parallel w$ are exactly the world constraints of the form $\Box_i G \parallel w$ in W and v is a new label. Again, each left hand side of the added labelled \mathcal{ALC}_K -axioms is a (sub)formula of the left hand side of one of the labelled \mathcal{ALC}_K -axioms $\Diamond_i F \parallel w, \Box_i G_1 \parallel w, \dots, \Box_i G_m \parallel w$ to which the \rightarrow_\Diamond rule has been applied.

3. The \rightarrow_\circ rule does not add new labelled \mathcal{ALC}_K -axioms to W at all.

Thus, since the frame algorithm starts with a world constraint system W which is given by $\{F_1 \parallel w_0, \dots, F_n \parallel w_0\}$, it only adds labelled \mathcal{ALC}_K -axioms $F \parallel w$ to W where F is a (sub)formula of one of the \mathcal{ALC}_K -axioms F_1, \dots, F_n . Let now \mathcal{S} be the set of all possible sets consisting of (sub)formulas of F_1, \dots, F_n . Obviously, \mathcal{S} is finite since $\{F_1, \dots, F_n\}$ is finite.

This consideration in mind, it is easy to verify that the \rightarrow_\Diamond rule can be applied to W only a finite number of times: If the \rightarrow_\Diamond rule is applied to a labelled \mathcal{ALC}_K -axiom $\Diamond_i F \parallel w$, and $\Box_i G_1 \parallel w, \dots, \Box_i G_m \parallel w$ are exactly the world constraints of the form $\Box_i G \parallel w$ in W , then $\{\Diamond_i F, \Box_i G_1, \dots, \Box_i G_m\}$ is an element of \mathcal{S} . The application of \rightarrow_\Diamond then extends W by $\{F \parallel v, G_1 \parallel v, \Box_i G_1 \parallel v, \dots, G_m \parallel v, \Box_i G_m \parallel v\}$ where v is a new label. Thus, given an arbitrary label \tilde{w} , the \rightarrow_\Diamond rule can no more be applied to $\Diamond_i F \parallel \tilde{w}$ if $\Box_i G_1 \parallel \tilde{w}, \dots, \Box_i G_m \parallel \tilde{w}$ are exactly the world constraints in W of the form $\Box_i G \parallel \tilde{w}$ since \tilde{w} is now covered by v . Summing up, to each set in \mathcal{S} the \rightarrow_\Diamond rule can be applied at most once. Thus, this rule can be applied only a finite number of times, i.e., the frame algorithm can only add a finite number of new labels to W .

Obviously, given a fixed label w in W , the \rightarrow_\Box rule can only be applied a finite number of times. This is the case because the labelled \mathcal{ALC}_K -axiom which is added to W by this rule is syntactically shorter than the labelled \mathcal{ALC}_K -axiom to which the rule has been applied. Finally, the \rightarrow_\circ rule can be applied to each pair (w, v) of labels in W at most once, and therefore only a finite number of times. \square

Thus, the application of the frame algorithm to a world constraint system W induced by the \mathcal{ALC}_K -axioms F_1, \dots, F_n terminates and results a world constraint system, say W' . To test $S4$ -satisfiability of W' , for each label w in W' we compute the set of all those \mathcal{ALC}_K -axioms in W' which are labelled by w and which do not contain any indexed \Box or \Diamond operator. That means, such a set contains only \mathcal{ALC} -axioms and is therefore called the *\mathcal{ALC} test set of label w* . More formally, if W is a world constraint system, the \mathcal{ALC} test set $A(w)$ of label w in W is given by the set

$$\{F \mid F \parallel w \in W, \text{ and } F \text{ does not contain any modality}\}.$$

We are now going to show that a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is $S4$ -satisfiable iff the \mathcal{ALC} test set $A(w)$ of each label w in W' is satisfiable. Thereby, W' is the result of the frame algorithm with input $\{F_1 \parallel w_0, \dots, F_n \parallel w_0\}$. We will firstly prove the following two lemmata.

Lemma 3.5 *Let W be a world constraint system which is induced by \mathcal{ALC}_K -axioms F_1, \dots, F_n , and let W' be the result of the frame algorithm with input W . If $K = (\mathcal{W}, \Gamma, K_I)$ is an $S4$ Kripke structure which satisfies W , then for each label w in W' there is a world $w^K \in \mathcal{W}$ such that $K, w^K \models F$ for each labelled \mathcal{ALC}_K -axiom $F \parallel w$ in W' .*

Proof: If W' is the result of the frame algorithm with input W there is a chain $W = W_0 \rightarrow_1 W_1 \rightarrow_1 \dots \rightarrow_k W_k = W'$ with $\rightarrow_i \in \{\rightarrow_\square, \rightarrow_\diamond, \rightarrow_\circ\}$ for $i \in \{1, \dots, k\}$. We will now show that K satisfies each labelled axiom in W' by induction over the number of rule applications. By assumption, $K = (\mathcal{W}, \Gamma, K_I)$ satisfies $W_0 = \{F_1 \parallel w_0, \dots, F_n \parallel w_0\}$, i.e., there is a world w_0^K in \mathcal{W} such that $K, w_0^K \models F_1, \dots, K, w_0^K \models F_n$.

We thus can assume that, after j rule applications, for each label w in W_j there is a world w^K in \mathcal{W} such that $K, w^K \models F$ for each labelled \mathcal{ALC}_K -axiom $F \parallel w$ in W_j . If $W_j \rightarrow_j W_{j+1}$ there are three possibilities. Firstly, suppose $W_j \rightarrow_\square W_{j+1}$. Then there is a labelled \mathcal{ALC}_K -axiom $\Box_i F \parallel w$ in W_j , and $W_{j+1} = W_j \cup \{F \parallel w\}$. By induction hypothesis, $K, w^K \models \Box_i F$ for some world w^K in \mathcal{W} . Because of property (P1) of $S4$ Kripke structures, therefore $K, w^K \models F \parallel w$ holds. That means, K satisfies each labelled \mathcal{ALC}_K -axiom in W_{j+1} .

Secondly, suppose $W_j \rightarrow_\diamond W_{j+1}$. In this case, there are labelled \mathcal{ALC}_K -axioms $\Diamond_i F \parallel w, \Box_i G_1 \parallel w, \dots, \Box_i G_m \parallel w$ in W_j , and

$$W_{j+1} = W_j \cup \{w \boxtimes_i v, F \parallel v, \Box_i G_1 \parallel v, G_1 \parallel v, \dots, \Box_i G_m \parallel v, G_m \parallel v\}$$

where v is a new label. By induction hypothesis, there is a world w^K in \mathcal{W} such that (i) $K, w^K \models \Diamond_i F$ and (ii) $K, w^K \models \Box_i G_j$ for $j = 1, \dots, m$. Because of (i) there is a world v^K in \mathcal{W} (not necessarily different from w^K) such that $(w^K, v^K) \in \gamma_i$ and $K, v^K \models F$. Furthermore, because of (ii) and property (P2) of $S4$ Kripke structures, both $K, w^K \models \Box_i G_j$ and $K, w^K \models \Box_i \Box_i G_j$ holds for $j = 1, \dots, m$. And thus, since $(w^K, v^K) \in \gamma_i$, especially $K, v^K \models G_j$ and $K, v^K \models \Box_i G_j$ holds for $j = 1, \dots, m$. That means, K satisfies each labelled \mathcal{ALC}_K -axiom in W_{j+1} .

Finally, if $W_j \rightarrow_\circ W_{j+1}$, there is nothing to show since the \rightarrow_\circ rule does not introduce new labelled \mathcal{ALC}_K -axioms to W_j . \square

The next lemma states that a world constraint W' , which is the result of the frame algorithm, is $S4$ -satisfiable if the \mathcal{ALC} test set of each label in W' is satisfiable.

Lemma 3.6 *Let W be a world constraint system which is induced by a finite set of \mathcal{ALC}_K -axioms, and let W' be the result of the frame algorithm with input W . If the \mathcal{ALC} test set $A(w)$ of each label w in W' is satisfiable, then W is $S4$ -satisfiable.*

Proof: Let K be the Kripke structure $(\mathcal{W}, \Gamma, K_I)$ with

- \mathcal{W} is given by the set of all labels in W' .
- Γ consists of one accessibility relation γ_i for each agent i . Thereby, γ_i is given by the reflexive and transitive closure of the set $\{(w, v) \mid w \boxtimes_i v \text{ in } W'\}$.
- K_I is given such that $K, w \models F$ for each labelled \mathcal{ALC}_K -axiom $F \parallel w$ in W' where F does not contain any indexed \Box or \Diamond operator.²

Obviously, K is an $S4$ Kripke structure, since each accessibility relation is reflexive and transitive. We will now show that K satisfies each world constraint c in W' . If c is of the form $w \boxtimes_i v$ there is nothing to show because of the definition of K .

The fact $K \models F \parallel w$ for each labelled \mathcal{ALC}_K -axiom $F \parallel w$ in W' can be shown by induction over the number of modalities in F . If F does not contain any modalities, then $K, w \models F$ because of the construction of K . Thus we can assume that $K, w \models F$ for each labelled \mathcal{ALC}_K -axiom $F \parallel w$ in W' such that F contains n modalities.

If F contains $n + 1$ modalities, there are two possibilities: the leading operator is either \Box_i or \Diamond_i . Firstly, suppose W' contains a world constraint $\Box_i F \parallel w$, where F has n modalities. We then have to show that $K, w \models \Box_i F$, i.e., that $K, v \models F$ for each v such that $(w, v) \in \gamma_i$. If $w = v$, then $K, v \models F$ because $F \parallel w$ is in W' if $\Box_i F \parallel w$ is in W' (by an application of the \rightarrow_\Box rule), and F contains only n modalities. If $w \neq v$ and $(w, v) \in \gamma_i$, then, because of the definition of γ_i , there is a path

$$w = w_{i_1} \boxtimes_i w_{i_2}, w_{i_2} \boxtimes_i w_{i_3}, \dots, w_{i_{k-1}} \boxtimes_i w_{i_k} = v$$

in W' . That means, during the frame algorithm world constraint systems W_{i_1}, \dots, W_{i_k} have been constructed such that the world constraint $w_{i_j} \boxtimes_i w_{i_{j+1}}$ is introduced to W' by $W_{i_j} \rightarrow_{i_j} W_{i_{j+1}}$ with $\rightarrow_{i_j} \in \{\rightarrow_\Diamond, \rightarrow_\circ\}$ for $1 \leq j \leq k - 1$.

It is easy to verify that after applying \rightarrow_{i_1} to W_{i_1} no further labelled \mathcal{ALC}_K -axioms with label $w_{i_1} (= w)$ are added to the world constraint system: The \rightarrow_\Box rule has already been applied as often as possible, the \rightarrow_\Diamond rule only introduces labelled \mathcal{ALC}_K -axioms with a *new* label, and the \rightarrow_\circ rule does not introduce new labelled \mathcal{ALC}_K -axioms at all. By assumption, we know $\Box_i F \parallel w$ is in W' , and therefore $\Box_i F \parallel w$ is in W_{i_1} . Thus, by definition of the \rightarrow_\Diamond and the \rightarrow_\circ rule, both $\Box_i F \parallel w_{i_2}$ and $F \parallel w_{i_2}$ are in W_{i_2} . Analogously, W_{i_k} contains $\Box_i F \parallel w_{i_k}$ and $F \parallel w_{i_k}$, such that $F \parallel v \in W'$ since $w_{i_k} = v$ and $W_{i_k} \subseteq W'$. By induction hypothesis we know $K, v \models F$ because F contains only n modalities.

Suppose now W' contains $\Diamond_i F \parallel w$. We then have to show that $K \models F \parallel v$ for some world v such that $(w, v) \in \gamma_i$. If $\Diamond_i F \parallel w$ is in W' , then the world constraints $F \parallel v$ and

²Note that such a K -interpretation K_I exists, since we assumed the \mathcal{ALC} test set of each label in W' to be satisfiable. Given interpretations I_1, \dots, I_n which satisfy the \mathcal{ALC} test sets of each label in W' respectively, the construction of K_I is straightforward.

1. Let W be the world constraint system which is induced by F_1, \dots, F_n .
2. Let W' be the result of the frame algorithm with input W .
3. For each label w in W' do: If the \mathcal{ALC} test set of w is not satisfiable, then STOP and return "S4-unsatisfiable".
4. Return "S4-satisfiable".

Figure 3: The S4-satisfiability algorithm.

$w \bowtie_i v$ are in W' because either the \rightarrow_\diamond or the \rightarrow_\circ rule has been applied to $F \parallel w$. By construction of γ_i we then know $(w, v) \in \gamma_i$, and thus $K \models F \parallel v$ follows by induction hypothesis. \square

The following theorem summarizes the previous results.

Theorem 3.7 *Let F_1, \dots, F_n be a finite set of \mathcal{ALC}_K -axioms, and let W be the world constraint system which is induced by F_1, \dots, F_n . If W' is the result of the frame algorithm with input W , then the set F_1, \dots, F_n is S4-satisfiable iff the \mathcal{ALC} test set $A(w)$ of each label w in W' is satisfiable.*

Proof: By definition, the set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is S4-satisfiable iff W is S4-satisfiable. Firstly, suppose K is an S4 Kripke structure which satisfies W . Then, because of Lemma 3.5, for each label w in W' there is a world $w^K \in \mathcal{W}$ such that $K, w^K \models F$ for each \mathcal{ALC}_K -axiom $F \parallel w$ in W' . Thus, especially the \mathcal{ALC} test set of each label w in W' is satisfied by K . Conversely, suppose that the \mathcal{ALC} test set $A(w)$ of each label w in W' is satisfiable. Then W is S4-satisfiable because of Lemma 3.6. \square

Thus, we obtain the algorithm for testing S4-satisfiability of a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms which is given in Figure 3. An algorithm for testing satisfiability of \mathcal{ALC} test sets will be given in the next section.

4 Testing Satisfiability of \mathcal{ALC} Test Sets

In this section we will show how to test satisfiability of a given \mathcal{ALC} test set $A(w)$. We proceed as follows. Firstly, we will show that satisfiability of $A(w)$ is equivalent to the problem whether there exists an interpretation I such that I satisfies a given \mathcal{ALC} -ABox \mathcal{A} and such that $D_0^I = \Delta^I$ for a given concept D_0 . This test will be called top consistency test. In Subsection 4.1 we will prove this equivalence, show how to

construct \mathcal{A} and D_0 from $A(w)$, and give an algorithm for deciding top consistency. In Subsection 4.2 we will show that this algorithm terminates and that it is sound and complete.

4.1 Testing Top Consistency

An \mathcal{ALC} test set $A(w)$ consists of a finite number of \mathcal{ALC}_K -axioms without any indexed modalities, i.e., of terminological and assertional axioms of the form

$C = D, C \neq D$	(negated) concept equivalence
$a : C$	concept instance
aRb	role instance

only, where C, D are concepts, R is a role, and a, b are objects.

As a result of the previous section, $S4$ -satisfiability of a set of \mathcal{ALC}_K -axioms can be reduced to satisfiability tests of a number of \mathcal{ALC} test sets (cf. Theorem 3.7). Observe that the concept instances and the role instances in an \mathcal{ALC} test set $A(w)$ define an \mathcal{ALC} -ABox. That means, testing satisfiability of an \mathcal{ALC} test set is equivalent to testing satisfiability of an \mathcal{ALC} -ABox together with a set of (negated) concept equivalences. The next theorem states that this test can be performed by an algorithm which checks top consistency of a single concept w.r.t. an \mathcal{ALC} -ABox. We say a concept C is *top consistent w.r.t. an \mathcal{ALC} -ABox \mathcal{A}* iff there exists an interpretation I such that $I \models \mathcal{A}$ and C is interpreted as the top concept, i.e., $C^I = \top^I$.

Theorem 4.1 *Let \mathcal{A} be an \mathcal{ALC} -ABox and let C_i, D_i, E_j, F_j be concepts. There exists an interpretation which satisfies \mathcal{A} , $C_1 = D_1, \dots, C_n = D_n$, and $E_1 \neq F_1, \dots, E_m \neq F_m$ iff the concept $((C_1 \sqcap D_1) \sqcup (\neg C_1 \sqcap \neg D_1)) \sqcap \dots \sqcap ((C_n \sqcap D_n) \sqcup (\neg C_n \sqcap \neg D_n))$ is top consistent w.r.t. $\mathcal{A} \cup \{a_1 : (E_1 \sqcap \neg F_1) \sqcup (\neg E_1 \sqcap F_1), \dots, a_m : (E_m \sqcap \neg F_m) \sqcup (\neg E_m \sqcap F_m)\}$.*

Proof: Firstly, let I be an interpretation which satisfies \mathcal{A} , $C_i = D_i$, and $E_j \neq F_j$ ($i = 1, \dots, n, j = 1, \dots, m$). Since I satisfies $E_j \neq F_j$ there exists an element $d_j \in \Delta^I$ such that $d_j \in [E_j \sqcap \neg F_j]^I$ or $d_j \in [\neg E_j \sqcap F_j]^I$. Let now I' be the interpretation which extends I as follows: for each of the elements d_j ($j = 1, \dots, m$) a new element d'_j is added to the universe Δ^I of I . Then, each of these new elements d'_j is interpreted by I' exactly as d_j is interpreted by I .³ More formally, $\Delta^{I'} := \Delta^I \cup \{d'_1, \dots, d'_m\}$ where d'_j is a new element. Furthermore, each atomic concept A is interpreted by $A^{I'} := A^I \cup \{d'_j \mid d_j \in A^I\}$, each role R is interpreted by $R^{I'} := R^I \cup \{(d'_j, d) \mid (d_j, d) \in$

³Note that this can be done only in concept languages which are not expressive enough to state that a given concept contains at most n elements ($n > 0$). It is easy to verify that \mathcal{ALC} satisfies this condition.

$R^I\} \cup \{(d, d'_j) \mid (d, d_j) \in R^I\}$, each object o in \mathcal{A} is interpreted by $o^{I'} := o^I$, and, finally, the new objects a_1, \dots, a_m are interpreted by $a_j^{I'} = d'_j$. Note that I' is defined in such a way that we can guarantee unique name interpretation of each object the ABox in $\mathcal{A} \cup \{a_1 : (E_1 \sqcap \neg F_1) \sqcup (\neg E_1 \sqcap F_1), \dots, a_m : (E_m \sqcap \neg F_m) \sqcup (\neg E_m \sqcap F_m)\}$.

It is easy to verify that I' satisfies \mathcal{A} . Furthermore, I' satisfies $a_j : (E_j \sqcap \neg F_j) \sqcup (\neg E_j \sqcap F_j)$ for $j = 1, \dots, m$ since d'_j is in $[E_j \sqcap \neg F_j]^{I'}$ or in $[\neg E_j \sqcap F_j]^{I'}$ iff d_j is in $[E_j \sqcap \neg F_j]^I$ or in $[\neg E_j \sqcap F_j]^I$. Analogously, I' satisfies the concept equivalences $C_i = D_i$ since they are satisfied by I . That means, for each element $d \in \Delta^{I'}$ either d is in $C^{I'}$ and in $D^{I'}$, or d is in $[\neg C]^{I'}$ and in $[\neg D]^{I'}$. Thus, I' satisfies $[(C_i \sqcap D_i) \sqcup (\neg C_i \sqcap \neg D_i)]^I = \Delta^I$ for $i = 1, \dots, n$. And thus I' interprets $((C_1 \sqcap D_1) \sqcup (\neg C_1 \sqcap \neg D_1)) \sqcap \dots \sqcap ((C_n \sqcap D_n) \sqcup (\neg C_n \sqcap \neg D_n))$ as $\Delta^{I'}$.

Conversely, suppose I satisfies $\mathcal{A} \cup \{a_1 : (E_1 \sqcap \neg F_1) \sqcup (\neg E_1 \sqcap F_1), \dots, a_m : (E_m \sqcap \neg F_m) \sqcup (\neg E_m \sqcap F_m)\}$ and I interprets $((C_1 \sqcap D_1) \sqcup (\neg C_1 \sqcap \neg D_1)) \sqcap \dots \sqcap ((C_n \sqcap D_n) \sqcup (\neg C_n \sqcap \neg D_n))$ as Δ^I . Since I satisfies $a_j : (E_j \sqcap \neg F_j) \sqcup (\neg E_j \sqcap F_j)$, obviously $E_j \neq F_j$ is satisfied by I for $j = 1, \dots, m$. Furthermore, since $[(C_i \sqcap D_i) \sqcup (\neg C_i \sqcap \neg D_i)]^I = \Delta^I$, each element $d \in \Delta^I$ is in C^I iff d is in D^I . That means, I satisfies $C_i = D_i$. \square

Thus, for testing satisfiability of an \mathcal{ALC} test set $A(w)$ we need an algorithm which tests top consistency of a concept D_0 w.r.t. an \mathcal{ALC} -ABox \mathcal{A} . We will now give such an algorithm which is based on the notion of a (concept) constraint system. A *constraint system* is a finite non-empty set of constraints $a : C$ or aRb , where C is a concept, R is role, and a, b are objects. A constraint system S contains a *clash* iff (i) S contains two concept instances of the form $a : A$ and $a : \neg A$ where a is an object and A is an atomic concept or (ii) S contains a constraint $a : \perp$ for some object a . We say S is *clash-free* iff S does not contain a clash. A constraint system S is *satisfiable* iff there exists an interpretation I such that $I \models s$ for each constraint s in S .

Given an \mathcal{ALC} -ABox \mathcal{A} and a concept D_0 , we say the constraint system S is *induced* by \mathcal{A} and D_0 iff $S = \mathcal{A} \cup \{a_0 : D_0^*, a_1 : D_0^*, \dots, a_n : D_0^*\}$ where a_o is a new object, D_0^* is the negation normal form of D_0 , and a_1, \dots, a_n are exactly the objects in \mathcal{A} .

The *top consistency algorithm* has an \mathcal{ALC} -ABox \mathcal{A} and a concept D_0 as input. The algorithm starts with a constraint system S which is induced by an \mathcal{ALC} -ABox \mathcal{A} and a concept D_0 , and successively adds new constraints to S by the five propagation rules defined in Figure 4. Thereby, it works as follows. Let S_0 be the constraint system which is induced by \mathcal{A} and D_0 . If there exists a chain $S_0 \hookrightarrow_1 S_1 \hookrightarrow_2 \dots \hookrightarrow_n S_n$ such that (i) each \hookrightarrow_i is the first rule is the sequence $\rightarrow_{\sqcap}, \rightarrow_{\sqcup}, \rightarrow_{\forall}, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}$ which is applicable to S_i and (ii) S_n is complete and clash-free, then return "top consistent" else return "not top consistent". A constraint system S is called *complete* iff no propagation rule is applicable to S .

1. $S \rightarrow_{\sqcap} \{a : C_1, a : C_2\} \cup S$
 if $a : C_1 \sqcap C_2$ is in S
 and S does not contain both constraints $a : C_1$ and $a : C_2$.
2. $S \rightarrow_{\sqcup} \{a : D\} \cup S$
 if $a : C_1 \sqcup C_2$ is in S ,
 neither $a : C_1$ nor $a : C_2$ is in S , and D is either C_1 or C_2 .
3. $S \rightarrow_{\forall} \{b : C\} \cup S$
 if $a : \forall R.C$ and aRb are in S
 and $b : C$ is not in S .
4. $S \rightarrow_{\exists_1} \{aRb, b : C, b : D_0^*\} \cup S$
 if $a : \exists R.C$ is in S ,
 D_1, \dots, D_n are exactly the concepts occurring in constraints of the form
 $a : \forall R.D_i$ in S , there exists no c such that $c : C, c : D_1, \dots, c : D_n, c : D_0^*$
 are all in S , and b is a new object.
5. $S \rightarrow_{\exists_2} \{aRc\} \cup S$
 if $a : \exists R.C$ is in S ,
 D_1, \dots, D_n are exactly the concepts occurring in constraints of the form
 $a : \forall R.D_i$ in S , and for some c the constraints $c : C, c : D_1, \dots, c : D_n, c : D_0^*$
 are all in S and aRc is not in S .

Figure 4: Propagation rules of the top consistency test.

4.2 Properties of the Top Consistency Algorithm

In this subsection we will show that the top consistency algorithm is sound, complete, and terminates. That means, if we apply this algorithm to an \mathcal{ALC} -ABox \mathcal{A} and a concept D_0 , the algorithm terminates and returns “top consistent” iff D_0 is top consistent w.r.t. \mathcal{A} .

Thus, if S is the constraint system which is induced by \mathcal{A} and D_0 we firstly show: Each chain of rule applications starting with S which can be constructed by the top consistency algorithm is finite. Note, that the top consistency algorithm may construct more than one such chain if S contains concept disjunctions, e.g., $a : C \sqcup D$.

Lemma 4.2 *Let S be a constraint system which is induced by an \mathcal{ALC} -ABox \mathcal{A} and a concept D_0 . Then the top consistency algorithm cannot construct an infinite chain $S = S_0 \rightarrow_1 S_1 \rightarrow_2 \dots$ with $\rightarrow_i \in \{\rightarrow_{\sqcap}, \rightarrow_{\sqcup}, \rightarrow_{\forall}, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}\}$.*

Proof: Firstly, we show that the \rightarrow_{\exists_1} rule can be applied to S only a finite number of times. It is easy to verify that, if $b : C$ is added to S_i by a propagation rule, the concept C is a (sub)concept of the concepts occurring in S_0 . Let \mathcal{P} be the set of all possible sets of concepts which can be built up from (sub)concepts in S_0 . Obviously, \mathcal{P} is finite.

Suppose now, in some S_i the \rightarrow_{\exists_1} rule is applied to a constraint $a : \exists R.C$, where D_1, \dots, D_n are exactly the concepts in the constraints of the form $a : \forall R.D_l$ in S_i . Then S_i is extended by $aRb, b : C, b : D_0^*$ where b is a new object. Furthermore, before we can apply the \rightarrow_{\exists_1} rule again, the \rightarrow_{\forall} rule has to be applied to aRb and $a : \forall R.D_1, \dots, a : \forall R.D_n$, respectively. Thereby, the constraints $b : D_1, \dots, b : D_n$ are added. That means, we will obtain a constraint system, say S_j ($j > i$), which contains at least the constraints $b : C, b : D_0^*, b : D_1, \dots, b : D_n$, where $\{C, D_0^*, D_1, \dots, D_n\}$ is an element in \mathcal{P} . Suppose now, there is a constraint of the form $a' : \exists R'.C$ in some constraint system S_k , $k \geq j$, where a' is an arbitrary object and R' is an arbitrary role. Furthermore, let D_1, \dots, D_n be the concepts in the constraints of the form $a' : \forall R'.D_l$ in S_k . In this case, the \rightarrow_{\exists_1} rule is *not* applicable to S_k (because of its precondition). The reason for this is due to the fact that there is already an object, namely b , in S_k such that the constraints $b : C, b : D_1, \dots, b : D_n, b : D_0^*$ are all in S_k . In this case only the \rightarrow_{\exists_2} can eventually be applied to $a' : \exists R'.C$, adding $a'Rb$ to S_k . Thus, since \mathcal{P} is finite, the \rightarrow_{\exists_1} is applicable only a finite number of times.

As an immediate consequence, only a finite number of new objects are added to S because none of the other propagation rules introduces new objects to a constraint system. Thus, each S_i contains only a finite number of objects since the number of objects in S_0 is finite. With this, it is easy to verify that the remaining rules \rightarrow_{\sqcap} , \rightarrow_{\sqcup} , \rightarrow_{\forall} , and \rightarrow_{\exists_2} can be applied only a finite number of times: These rules are applied to $a : C_1 \sqcap C_2$, $a : C_1 \sqcup C_2$, $a : \forall R.C$, and $a : \exists R.C$, respectively, and add strictly shorter constraints to S than the constraint they have been applied to. Thereby, a is an object in S and C_1 , C_2 , $\forall R.C$, and $\exists R.C$ are (sub)formulas of concepts in S_0 . Furthermore, the \rightarrow_{\sqcap} (\rightarrow_{\sqcup}) rule can be applied to each constraint of the form $a : C_1 \sqcap C_2$ ($a : C_1 \sqcup C_2$) only once. The \rightarrow_{\forall} rule can be applied to the pair $a : \forall R.C$ and aRb only once. And, finally, the \rightarrow_{\exists_2} rule can be applied to each pair (a, b) of objects in S at most once. \square

To prove soundness and completeness of the top consistency algorithm, we introduce the following important lemma.

Lemma 4.3 *Each complete and clash-free constraint system is satisfiable.*

Proof: Let S be a complete and clash-free constraint system, and let I be an interpretation such that

- Δ^I is the set of objects in S .

- $A^I := \{a \mid a : A \text{ is in } S\}$ for each atomic concept A in S
- $R^I := \{(a, b) \mid aRb \text{ is in } S\}$ for each role R in S
- $a^I := a \in \Delta^I$ for each object a in S

We will now show that $I \models s$ for each constraint s in S : If s is of the form aRb then $I \models s$ by definition of I .

If s is of the form $a : C$, then $I \models s$ can be shown by induction over the structure of C : If C is an atomic concept, then $I \models a : C$ because of the definition of I . If $C = \top$ then $I \models a : C$ because of $\top^I = \Delta^I$, and C cannot be \perp since S is clash-free. For the induction step we have to show that $I \models a : C$ if $a : C$ is in S , and C is of the form $\neg C_1, C_1 \sqcap C_2, C_1 \sqcup C_2, \forall R.C_1$ or $\exists R.C_1$.

Firstly, let C be of the form $\neg C_1$. Since we assumed the input of the top consistency algorithm to be in negation normal form, and none of the five propagation rules introduces concepts which are not in negation normal form, C_1 is an atomic concept. Furthermore, since S is clash-free, $a : C_1$ is not in S . Therefore $I \not\models a : C_1$ and thus $I \models a : \neg C_1$.

If C is of the form $C_1 \sqcap C_2$ ($C_1 \sqcup C_2$) we know $a : C_1$ and (or) $a : C_2$ to be in S because S is complete. In this case, by induction hypothesis, $I \models a : C_1$ and (or) $I \models a : C_2$. Thus, the induction step is trivial.

Let now C be of the form $\exists R.C_1$. Since S is complete neither the \rightarrow_{\exists_1} nor the \rightarrow_{\exists_2} rule is applicable to S . Therefore, one of these rules has already been applied to $a : \exists R.C_1$, i.e., aRb and $b : C_1$ are in S for some object b . By construction of I we know that $I \models aRb$ and, by induction hypothesis, $I \models b : C_1$. Thus, $I \models a : \exists R.C_1$.

Finally, let C be of the form $\forall R.C_1$. If there does not exist an object b in S such that aRb is in S , then $(a^I, u) \notin R^I$ for each element $u \in \Delta^I$, i.e., $I \models a : \forall R.C_1$. Else, for each object b such that aRb is in S , the \rightarrow_{\forall} rule has been applied to $a : \forall R.C_1$ since S is complete. Thus, $b : C_1$ is in S if b is an arbitrary object such that aRb is in S . By induction hypothesis we obtain $I \models a : \forall R.C_1$. \square

We are now going to show that the top consistency algorithm with \mathcal{ALC} -ABox \mathcal{A} and concept D_0 as input results “top consistent” iff D_0 is top consistent w.r.t. \mathcal{A} , i.e., iff there exists an interpretation I such that $I \models \mathcal{A}$ and $D_0^I = \top^I (= \Delta^I)$. To prove this, we introduce two lemmata which state: If we start with a constraint system S_0 which is induced by an \mathcal{ALC} -ABox and a concept, the top consistency algorithm can construct a chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots \rightarrow_n S_n$ such that S_n is complete and clash-free iff D_0 is top consistent.

Lemma 4.4 *Let \mathcal{A} be an \mathcal{ALC} -ABox, let D_0 be a concept, and let S_0 be the constraint system which is induced by \mathcal{A} and D_0 . If D_0 is top consistent w.r.t. \mathcal{A} then the top*

consistency algorithm can construct a finite chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots \rightarrow_n S_n$ with $\rightarrow_i \in \{\rightarrow_\sqcap, \rightarrow_\sqcup, \rightarrow_\forall, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}\}$ such that S_n is complete and clash-free.

Proof: We will show that there exists a chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots \rightarrow_n S_n$, where \rightarrow_i is the first rule in the sequence $\rightarrow_\sqcap, \rightarrow_\sqcup, \rightarrow_\forall, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}$ which is applicable to S_i , such that

- (i) each S_i is satisfiable ($i = 0, \dots, n$) and
- (ii) there is no more propagation rule applicable to S_n .

This will be done by induction over the number i of rule applications. Since we assumed D_0 to be top consistent w.r.t. \mathcal{A} , there exists an interpretation I such that $I \models \mathcal{A}$ and $D_0^I = \Delta^I$, i.e., there exists an interpretation I such that $I \models s$ for each constraint s in S_0 . Thus, we can assume that there exists an interpretation I_i which satisfies S_i . There are five possibilities for $S_i \rightarrow_{i+1} S_{i+1}$: If the \rightarrow_\sqcap rule is applicable to S_i , let $S_i \rightarrow_\sqcap S_{i+1}$. Then $I_{i+1} := I_i$ obviously satisfies S_{i+1} .

Else, if the \rightarrow_\sqcup rule is applicable to $a : C_1 \sqcup C_2$ in S_i , let S_{i+1} be $S_i \cup \{a : C_1\}$ if $I_i \models a : C_1$, and $S_i \cup \{a : C_2\}$ if $I_i \not\models a : C_1$. Again, $I_{i+1} := I_i$ satisfies S_{i+1} .

Else, if the \rightarrow_\forall rule is applicable to $a : \forall R.C$ and aRb in S_i , let $S_i \rightarrow_\forall S_{i+1}$. Then, S_i is extended by $b : C$. By induction hypothesis we know that $I_i \models aRb$ and $I_i \models a : \forall R.C$. As an immediate consequence, $I_{i+1} := I_i$ satisfies S_{i+1} .

Else, if the \rightarrow_{\exists_1} rule is applicable to $a : \exists R.C$ in S_i , let $S_i \rightarrow_{\exists_1} S_{i+1}$. Then, S_{i+1} extends S_i by the elements aRb , $b : C$, and $b : D_0^*$. Thereby, b is a new object. By induction hypothesis we know $I_i \models a : \exists R.C$, i.e., there exists an element $u \in U^{I_i}$ such that $R^{I_i}(a^{I_i}, u)$ and $u \in C^{I_i}$. If I_{i+1} is identical with I_i but $b^{I_{i+1}} := u$, thus $I_{i+1} \models aRb$ and $I_{i+1} \models b : C$. Furthermore, $b^{I_{i+1}} = u \in U^{I_i} = U^{I_{i+1}}$, i.e., $I_{i+1} \models b : D_0^*$ since $D_0^{I_i} = U^{I_i}$ and D_0 is equivalent to its negation normal form D_0^* .

Finally, if only the \rightarrow_{\exists_2} rule is applicable to $a : \exists R.C$ in S_i , let $S_i \rightarrow_{\exists_2} S_{i+1}$. It is easy to verify that after applying the \rightarrow_{\exists_2} rule once, no other propagation rule will be applicable any more: The \rightarrow_{\exists_2} rule extends S_i by aRb where b is an object occurring in S_i . Obviously, the only precondition which could be satisfied as a consequence of adding aRb to S_i is the precondition of the \rightarrow_\forall rule which—theoretically—could extend the constraint system by $b : C$ for some concept C . But since the \rightarrow_{\exists_2} rule has been applied to S_i , the constraint $b : C$ must be in S_i and thus the \rightarrow_\forall rule cannot be applied. Thus, when applying \rightarrow_{\exists_2} to $a : \exists R.C$ all information about objects b with aRb has been made explicit and is satisfied by I . Therefore, the interpretation I_{i+1} which is identical to I_i , but where in addition $R^{I_{i+1}}(a^{I_i}, b^{I_i})$ holds, satisfies S_{i+1} .

Summing up, there exists a chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots \rightarrow_n S_n$, with $S_i \rightarrow_{i+1} S_{i+1}$ by the first propagation rule in the sequence $\rightarrow_\sqcap, \rightarrow_\sqcup, \rightarrow_\forall, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}$ which is applicable

to S_i , such that each S_i is satisfiable. Because of Lemma 4.2, the top consistency algorithm cannot construct an infinite chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots$, such that we obtain a complete system S_n after n rule applications. Furthermore, since S_n is satisfiable, S_n cannot contain a clash. \square

Lemma 4.5 *Let \mathcal{A} be an \mathcal{ALC} -ABox, let D_0 be a concept, and let S_0 be the constraint system which is induced by \mathcal{A} and D_0 . If the top consistency algorithm can construct a chain $S_0 \rightarrow_1 S_1 \rightarrow_2 \dots \rightarrow_n S_n$ with $\rightarrow_i \in \{\rightarrow_\sqcap, \rightarrow_\sqcup, \rightarrow_\forall, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}\}$ such that S_n is complete and clash-free, then D_0 is top consistent.*

Proof: Since S_n is complete and clash-free, S_n is satisfiable because of Lemma 4.3. In the proof of this lemma we especially showed that the following interpretation I satisfies S_n :

- Δ^I is the set of objects in S_n .
- $A^I := \{a \mid a : A \text{ is in } S_n\}$ for each atomic concept A in S_n .
- $R^I := \{(a, b) \mid aRb \text{ is in } S_n\}$ for each role R in S_n .
- $a^I := a \in \Delta^I$ for each object a in S_n .

We still have to show that $D_0^I = \top^I (= \Delta^I)$, i.e., $u \in D_0^I$ for each element $u \in \Delta^I$. This is equivalent to $I \models a : D_0^*$ for each object a in S_n because of the definition of Δ^I , and because the negation normal form D_0^* of D_0 is equivalent to D_0 .

If a occurs in S_0 , then $a : D_0^*$ is in S_0 by construction of the start constraint system S_0 . In this case $I \models a : D_0^*$ since I satisfies S_n and $S_0 \subseteq S_n$. If, on the other hand, a does not occur in S_0 then a has been added to some constraint system S_i ($0 \leq i < n$) by the \rightarrow_{\exists_1} rule. This rule then also has added $a : D_0^*$ to S_i . Because of $I \models S_n$ and $S_i \subseteq S_n$ in this case $I \models a : D_0^*$ holds. \square

Summing up the results in this subsection we obtain the following theorem.

Theorem 4.6 *Let \mathcal{A} be an \mathcal{ALC} -ABox and let D_0 be a concept. Then the top consistency algorithm with input \mathcal{A} and D_0 terminates and results "top consistent" iff D_0 is top consistent w.r.t. \mathcal{A} .*

Proof: Because of Lemma 4.2, the top consistency algorithm only constructs finite chains $S_0 \rightarrow_1 S_1 \rightarrow \dots$ with $\rightarrow_i \in \{\rightarrow_\sqcap, \rightarrow_\sqcup, \rightarrow_\forall, \rightarrow_{\exists_1}, \rightarrow_{\exists_2}\}$. Except from the \rightarrow_\sqcup rule all propagation rules determine exactly one new constraint system. The \rightarrow_\sqcup rule determines exactly two possible constraint systems, i.e., there is only a finite number of

possible finite chains since S_0 is finite. Thus, the top consistency algorithm terminates. Because of Lemmata 4.4 and 4.5 we know D_0 to be top consistent w.r.t. \mathcal{A} iff there exists a chain $S_0 \rightarrow_1 \dots \rightarrow_n S_n$ such that S_n is complete and clash-free. Exactly this is tested by the top consistency algorithm. \square

5 Computing \mathcal{ALC}_K Inferences

Now we are going to show how to decide whether or not a given formula is a logical consequence from a set of \mathcal{ALC}_K -axioms. Therefore, we start with a set of \mathcal{ALC}_K -axiom which describe the actual world as well as the knowledge of agents. As implied by using the word “axiom”, these formulas are assumed to be true under all circumstances. In contrast to this we now introduce the notion of \mathcal{ALC}_K -formulas which have the same syntax and semantics as \mathcal{ALC}_K -axioms but differ in the intuitive meaning: While \mathcal{ALC}_K -axioms will only be used to define an axiomatization of a world and of agents’ knowledge, some \mathcal{ALC}_K -formulas may be entailed by such an axiomatization while some others may not be entailed. That means, we need a test whether an \mathcal{ALC}_K -formula is a logical consequence from a set of \mathcal{ALC}_K -axioms.

We will show how to use the $S4$ -satisfiability algorithm to test whether or not a given \mathcal{ALC}_K -formula is a logical consequence from a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms. Again, we are only interested in $S4$ Kripke structures and thus define: F is an $S4$ consequence of F_1, \dots, F_n iff for each $S4$ Kripke structure $K = (\mathcal{W}, \Gamma, K_I)$ and for each world w in \mathcal{W} holds: if $K, w \models F_1, \dots, F_n$, then $K, w \models F$.

Firstly, let F be an \mathcal{ALC}_K -formula of the form $\Box^*(C = D)$, $\Box^*(C \neq D)$, or $\Box^*(a : C)$, where \Box^* is an abbreviation for a possibly empty sequence of modalities. Then, F is an $S4$ consequence of F_1, \dots, F_n iff the set $F_1, \dots, F_n, [\neg F]^*$ of \mathcal{ALC}_K -formulas is not $S4$ -satisfiable, where $[\neg F]^*$ denotes the negation normal form of $\neg F$. Note, that $\neg F$ is an \mathcal{ALC}_K -formula if F is of the above described form.

If, on the other hand, F is of the form $\Box^*(aRb)$, where \Box^* is an abbreviation for a possibly empty sequence of non-negated indexed \Box operators, we cannot use this test method since negation signs are not allowed in \mathcal{ALC}_K -formulas which contain a role instance. To handle this case, we extend the notion of \mathcal{ALC}_K -formulas as follows: if R is a role, a, b are objects, and i_1, \dots, i_m are agents, then $\Diamond_{i_1} \dots \Diamond_{i_m}(aRb)$ is an \mathcal{ALC}_K -formula.

Alternatively, these \mathcal{ALC}_K -formulas could be defined by $\circ_{i_1} \dots \circ_{i_m}(aR'b)$ where (i) each \circ_{i_j} is either \Box_{i_j} or $\neg\Box_{i_j}$, (ii) R' is either R or $\neg R$, and (iii) the number of negation signs in $\circ_{i_1} \dots \circ_{i_m}(aR'b)$ is even. Using this definition it is easy to see that the negation normal form of the new \mathcal{ALC}_K -formulas does not contain negation of roles. Therefore, on a technical level we could allow such formulas as \mathcal{ALC}_K -axioms in Section 2. But a

restriction like “the number of negation signs is even” seems not to be adequate when defining a language to describe knowledge of agents. However, for testing whether or not an \mathcal{ALC}_K -formula is entailed by a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms, this definition turns out to be reasonable.

Note, that $S4$ -satisfiability of a set of \mathcal{ALC}_K -formulas can be handled by the $S4$ -satisfiability algorithm in Section 3 even if we use the above introduced extended definition of \mathcal{ALC}_K -formulas: Firstly, the algorithm only treats the modalities of \mathcal{ALC}_K -formulas, i.e., it works independently from the syntactical structure of formulas without modalities. Secondly, satisfiability of the resulting \mathcal{ALC} test set still can be tested, since they do not contain negation of roles. And, finally, it does not matter whether aRb is in an \mathcal{ALC} test set because of $\Box_{i_1} \dots \Box_{i_m}(aRb)$, or because of $\Diamond_{i_1} \dots \Diamond_{i_m}(aRb)$. Summing up, when using the extended definition of \mathcal{ALC}_K -formulas we need not to change the $S4$ -satisfiability algorithm at all.

The following lemma provides a nice property of \mathcal{ALC}_K -formulas and will be used in the proof theorem 5.2.

Lemma 5.1 *Let F_1, \dots, F_n be an $S4$ -satisfiable set of \mathcal{ALC}_K -axioms and let R' be a role which does not occur in F_1, \dots, F_n . Then the set $F_1, \dots, F_n, \Diamond_{i_1} \dots \Diamond_{i_m}(aR'b)$ of \mathcal{ALC}_K -formulas is $S4$ -satisfiable for each sequence $\Diamond_{i_1} \dots \Diamond_{i_m}$ of indexed \Diamond operators and for each pair a, b of objects.*

Proof: Let W' be the result of the frame algorithm with input F_1, \dots, F_n . Since we supposed these \mathcal{ALC}_K -axioms to be $S4$ satisfiable, the \mathcal{ALC} test set $A(w)$ is satisfiable for each label w in W' . Thus, especially the \mathcal{ALC} test set $A(w_0)$ of the real world w_0 is satisfiable.

Let us reconsider the $S4$ Kripke structure K in the proof of Lemma 3.6, i.e.,

- W is given by the set of all labels in W' .
- Γ consists of one accessibility relation γ_i for each agent i . Thereby, γ_i is given by the reflexive and transitive closure of the set $\{(w, w') \mid w \boxtimes_i w' \in W\}$.
- K_I is given such that $K, w \models F$ for each labelled \mathcal{ALC}_K -formula $F \parallel w$ in W' where F does not contain any modality.

In the proof of Lemma 3.6 we have already shown that $K, w_0 \models F_1, \dots, F_n$. Obviously, we can modify K_I such that $K, w_0 \models aR'b$ and $K, w_0 \models F_1, \dots, F_n$. This is due to the fact that R' does not occur in F_1, \dots, F_n and thus does not occur in the \mathcal{ALC} test set $A(w_0)$. Since $(w_0, w_0) \in \gamma_i$ for each agent i , in this case $K, w_0 \models \Diamond_{i_1} \dots \Diamond_{i_m}(aR'b)$. \square

Note, that this lemma does not hold for arbitrary Kripke structures \mathcal{K} . For example, it may hold $\mathcal{K}, w \models \Box_i(a : C), \Box_i(a : \neg C)$ if \mathcal{K} is a Kripke structure such that there is no world accessible from w by agent i . But, obviously, $\mathcal{K}, w \not\models \Box_i(a : C), \Box_i(a : \neg C), \Diamond_i(aR'b)$.

For the following theorem we define syntactical operations on sequences of indexed \Box operators. The *S4 normal form* of $\Box_{i_1} \dots \Box_{i_m}$ is given by successively replacing each occurrence of a subsequence $\Box_j \dots \Box_j$ in $\Box_{i_1} \dots \Box_{i_m}$ by \Box_j . For example, the *S4 normal form* of $\Box_4 \Box_2 \Box_2 \Box_3 \Box_1 \Box_1 \Box_1$ is given by $\Box_4 \Box_2 \Box_3 \Box_1$. Conversely, an *expanded version* of a sequence $\Box_{i_1} \dots \Box_{i_m}$ is given by replacing one or more operators \Box_j by a sequence $\Box_j \dots \Box_j$. Using these definitions, we say $\Box_{i_1} \dots \Box_{i_m}$ *matches* a sequence $\Diamond_{j_1} \dots \Diamond_{j_k}$ iff $\Box_{j_1} \dots \Box_{j_k}$ is an expanded version of the *S4 normal form* of $\Box_{i_1} \dots \Box_{i_m}$. For example, $\Box_1 \Box_1 \Box_2$ matches $\Diamond_1 \Diamond_2$ and $\Diamond_1 \Diamond_2 \Diamond_2$, but it neither matches $\Diamond_1 \Diamond_2 \Diamond_3$ nor $\Diamond_2 \Diamond_1$.

Theorem 5.2 provides a test whether or not an $\mathcal{ALC}_{\mathcal{K}}$ -formula $\Box_{i_1} \dots \Box_{i_m}(aRb)$ is entailed by a set of $\mathcal{ALC}_{\mathcal{K}}$ -axioms.

Theorem 5.2 *Let F_1, \dots, F_n be an S4-satisfiable set of $\mathcal{ALC}_{\mathcal{K}}$ -axioms and let F be an $\mathcal{ALC}_{\mathcal{K}}$ -formula of the form $\Box_{i_1} \dots \Box_{i_m}(aRb)$, where $\Box_{i_1} \dots \Box_{i_m}$ is a possibly empty sequence of indexed \Box operators. Then F is an S4 consequence of F_1, \dots, F_n iff one of the F_j is of the form $\Box_* \Box^M(aRb)$ where \Box_* is a possibly empty sequence of indexed \Box operators, and \Box^M is a sequence of indexed \Box operators which matches $\Diamond_{i_1} \dots \Diamond_{i_m}$.*

Proof: Firstly, let F be of the form aRb . If one of the F_j is of the form $\Box_*(aRb)$, then $K, w \models aRb$ holds for each S4 Kripke structure K with $K, w \models F_j$. This is an immediate consequence of property (P1) of S4 Kripke structures.

Conversely, suppose that none of the F_j is of the form $\Box_*(aRb)$. Let W be the world constraint system $\{F_1 \parallel w_0, \dots, F_n \parallel w_0\}$ which is induced by F_1, \dots, F_n and let W' be the result of the frame algorithm with input W . Since the set F_1, \dots, F_n of $\mathcal{ALC}_{\mathcal{K}}$ -axioms is S4-satisfiable, the \mathcal{ALC} test set $A(w)$ of each label w in W' is satisfiable. Furthermore, since none of the F_j is of the form $\Box_*(aRb)$, the \mathcal{ALC} test set $A(w_0)$ does not contain the formula aRb . It is easy to verify that in this case $A(w_0)$ is satisfiable by an interpretation I such that $I \not\models aRb$ (e.g., by considering the propagation rules in [Hol90]). Let now K be the S4 Kripke structure which is constructed from W' as in the proof of Lemma 3.6, but K_I is modified such that $K, w_0 \not\models aRb$. Then, $K, w_0 \models F_1, \dots, F_n$ but $K, w_0 \not\models aRb$, i.e., aRb is not an S4 consequence of F_1, \dots, F_n .

Suppose now, we want to test whether or not $\Box_{i_1} \dots \Box_{i_m}(aRb)$ is an S4 consequence of F_1, \dots, F_n . This is equivalent to testing whether or not $F_1, \dots, F_n, \Diamond_{i_1} \dots \Diamond_{i_m}(a\neg Rb)$ is S4-satisfiable. Since $\Diamond_{i_1} \dots \Diamond_{i_m}(a\neg Rb)$ is not an $\mathcal{ALC}_{\mathcal{K}}$ -axiom, this case cannot be handled by the S4-satisfiability algorithm of Section 3. Alternatively, let us have a look at the application of the frame algorithm to the world constraint system W which is induced by $\{F_1, \dots, F_n, \Diamond_{i_1} \dots \Diamond_{i_m}(aR'b)\}$ where R' is a role which does not occur

in F_1, \dots, F_n . Because of Lemma 5.1, $F_1, \dots, F_n, \Diamond_{i_1} \dots \Diamond_{i_m}(aR'b)$ is $S4$ -satisfiable. Thus, this application of the frame algorithm results a world constraint system W' such that the \mathcal{ALC} test set $A(w)$ is satisfiable for each label w in W' . Furthermore, it is easy to verify that there is exactly one label, say \tilde{w} , in W' such that $A(\tilde{w})$ contains the formula $aR'b$.

Let us now consider R' as an abbreviation for $\neg R$. Obviously, this does not influence the construction of W' but it may influence satisfiability of the \mathcal{ALC} test set $A(\tilde{w})$. As mentioned above, this test set $A(\tilde{w})$ is unsatisfiable iff it contains aRb as well, i.e., iff $aRb \parallel \tilde{w}$ is in W' . It is easy to check that $aRb \parallel \tilde{w}$ is in W' iff $\Box_{k_1} \dots \Box_{k_l}(aRb) \parallel w_0$ is in W' , whereby $\Box_{k_1} \dots \Box_{k_l}$ matches $\Diamond_{i_1} \dots \Diamond_{i_m}$: Since $\Diamond_{i_1} \dots \Diamond_{i_m}(aR'b) \parallel w_0$ is in W' , there are world constraints $w_0 \bowtie_{i_1} w_1, \dots, w_{m-1} \bowtie_{i_m} w_m (= \tilde{w})$ in W' . If $\Box_{i_1} \dots \Box_{i_m}(aRb) \parallel w_0$ is in W' , then $aRb \parallel w_m$ is in W' because of the definition of the \rightarrow_\Diamond and the \rightarrow_\Box rule. Replacing some operator \Box_{i_j} in $\Box_{i_1} \dots \Box_{i_m}$ by $\Box_{i_j} \Box_{i_j}$ does not influence the existence of $aRb \parallel \tilde{w}$ in W' since $\Box_{i_j} F \parallel w$ is in W' if $\Box_{i_j} \Box_{i_j} F \parallel w$ is in W' . This holds for arbitrary formulas F and labels w because of the \rightarrow_\Box rule. Replacing a sequence $\Box_{i_j} \dots \Box_{i_j}$ in $\Box_{i_1} \dots \Box_{i_m}$ by \Box_{i_j} doesn't influence the existence of $aRb \parallel \tilde{w}$ in W' as well, since, by definition of the \rightarrow_\Diamond and the \rightarrow_\circ rule, if $\Box_{i_j} F \parallel w$ is in W' then $\Box_{i_j} F \parallel w'$ is in W' for each world w' such that the world constraints $w \bowtie_{i_j} w_1, \dots, w_p \bowtie_{i_j} w'$ are all in W' . In other words, if the world constraints $\Diamond_{i_j} \dots \Diamond_{i_j} G \parallel w$ and $\Box_{i_j} F \parallel w$, and $w \bowtie_{i_j} w_1, \dots, w_p \bowtie_{i_j} w'$ are all in W' , then $F \parallel w'$ is in W' . It is easy to verify that there are no other possibilities such that $aRb \parallel \tilde{w}$ is in W' .

Finally, $\Box_{k_1} \dots \Box_{k_l}(aRb) \parallel w_0$ is in W' iff one of the \mathcal{ALC}_K -formulas F_j is of the form $\Box_* \Box_{k_1} \dots \Box_{k_l}(aRb)$, where \Box_* is a possibly empty sequence of indexed \Box operators. This follows immediately by the above argumentation and the definition of the \rightarrow_\Box rule. \square

Now we have given algorithms for deciding $S4$ -satisfiability of a given set of \mathcal{ALC}_K -axioms, and, building upon this, for deciding whether or not a given \mathcal{ALC}_K -formula F is an $S4$ consequence of a given set F_1, \dots, F_n of \mathcal{ALC}_K -axioms. Let us finally present a possible application and a technical example.

Example 5.3 a) Suppose there are two shippings, s_1 and s_2 , which are considered as agents in the following. Both agents are competitors and want to earn as much money as possible. We assume that there exist two transportation orders, o_1 and o_2 . Thus, we need at least the following two \mathcal{ALC}_K -axioms to describe the world.

- (1) o_1 : transportation-order
- (2) o_2 : transportation-order.

Both shippings know that transportation orders are orders they can carry out, called possible orders, and each agent knows that the other agent has this knowledge. This

is represented by

- (3) $\Box_{s_1}(\text{transportation-order} \sqsubseteq \text{possible-order})$
- (4) $\Box_{s_2}(\text{transportation-order} \sqsubseteq \text{possible-order})$
- (5) $\Box_{s_1}\Box_{s_2}(\text{transportation-order} \sqsubseteq \text{possible-order})$
- (6) $\Box_{s_2}\Box_{s_1}(\text{transportation-order} \sqsubseteq \text{possible-order})$.

While both agents know that there is a transportation order o_1 , only s_2 knows that there is still a second transportation order, namely o_2 :

- (7) $\Box_{s_1}(o_1 : \text{transportation-order})$
- (8) $\Box_{s_2}(o_1 : \text{transportation-order})$
- (9) $\neg\Box_{s_1}(o_2 : \text{transportation-order})$
- (10) $\Box_{s_2}(o_2 : \text{transportation-order})$.

Finally, we suppose that s_1 knows that s_2 knows o_1 to be a possible order, while s_2 knows that s_1 does *not* know that o_2 is a possible order. This is represented by

- (11) $\Box_{s_1}\Box_{s_2}(o_1 : \text{possible-order})$
- (12) $\Box_{s_2}\neg\Box_{s_1}(o_2 : \text{possible-order})$.

It is easy to verify that the set $\{(1), \dots, (12)\}$ of \mathcal{ALC}_K -axioms is $S4$ -satisfiable.

Provided that the agents can plan and reason on the basis of their knowledge, how do they act in the world? Let us firstly have a look at agent s_1 . Obviously, he can conclude that o_1 is an order he can carry out because of (3) and (7) or, alternatively, because of (11). Analogously, he can conclude that also agent s_2 knows o_1 to be a possible order because of (11). Since he cannot derive the existence of another possible order he will offer a low price for order o_1 .

In the same way, agent s_2 will conclude that both agents know o_1 to be a possible order. But additionally, he knows that there is still a second possible order, namely o_2 , what can be derived from (4) and (10). Furthermore, he knows that agent s_1 does not know o_2 to be a possible order (because of (12)). Thus, he may act as follows: He will offer a high price for order o_2 since he cannot derive the existence of another shipping which knows o_2 to be a possible order. (Note that this can be risky, e.g., if there is another agent s_3 and s_2 does not know anything about the knowledge of agent s_3). For order o_1 he may offer a low or a medium price.

Summing up, the behaviour of agents in the world is not only influenced by their knowledge about the world, but may be influenced by their knowledge about the knowledge of other agents as well.

b) Suppose the following two \mathcal{ALC}_K -axioms to be given:

- (F_1) $\Box_a(\text{John} : \forall \text{owns.} \neg \text{gasoline-truck})$
- (F_2) $\Box_a(\text{truck-1} : \text{gasoline-truck})$

Applying the frame algorithm to the world constraint system W which is induced by F_1, F_2 and the \mathcal{ALC}_K -formula

$$(F) \quad \Diamond_a(\text{John owns truck-1})$$

we obtain the world constraint system W' which is given by

$$\begin{aligned} & \Box_a(\text{John} : \forall \text{ owns. } \neg \text{gasoline-truck}) \parallel w_0 \\ & \text{John} : \forall \text{ owns. } \neg \text{gasoline-truck} \parallel w_0 \\ & \Box_a(\text{truck-1} : \text{gasoline-truck}) \parallel w_0 \\ & \text{truck-1} : \text{gasoline-truck} \parallel w_0 \\ & \Diamond_a(\text{John owns truck-1}) \parallel w_0 \\ & w_0 \boxtimes_a w_1 \\ & \text{John owns truck-1} \parallel w_1 \\ & \Box_a(\text{John} : \forall \text{ owns. } \neg \text{gasoline-truck}) \parallel w_1 \\ & \text{John} : \forall \text{ owns. } \neg \text{gasoline-truck} \parallel w_1 \\ & \Box_a(\text{truck-1} : \text{gasoline-truck}) \parallel w_1 \\ & \text{truck-1} : \text{gasoline-truck} \parallel w_1 \end{aligned}$$

Obviously, the \mathcal{ALC} test set $A(w_1)$ is unsatisfiable. That means, the \mathcal{ALC}_K -formula $\Box_a(\text{John} \neg \text{owns truck-1})$, is an $S4$ consequence of F_1 and F_2 .

Note, that we have concluded agent a to know that John does *not* own truck-1, though we cannot explicitly express an agents' knowledge about negated roles when using the definition of \mathcal{ALC}_K -axioms in Section 2. This conclusion became possible because of the above extended definition of \mathcal{ALC}_K -formulas for computing \mathcal{ALC}_K -inferences. ■

6 Conclusion

We have presented an extension of the concept language \mathcal{ALC} by a knowledge operator \Box which is indexed by agents. This language can be used to describe a real world by an \mathcal{ALC} -TBox and an \mathcal{ALC} -ABox, i.e., by \mathcal{ALC}_K -axioms without modalities. But additionally, it can be used to describe the knowledge agent i has about the world, about the knowledge of other agents, and about his own knowledge by \mathcal{ALC}_K -axioms with the leading operator \Box_i .

In this paper we used an axiomatization of the knowledge operator which has been proposed by Moore [Moo80, Moo85]. We have given an algorithm for deciding whether a set F_1, \dots, F_n of \mathcal{ALC}_K -axioms is $S4$ -satisfiable. And, building upon this, we have shown how to test whether an \mathcal{ALC}_K -formula F is an $S4$ consequence of F_1, \dots, F_n . Both tests are of practical interest: The first one can be used to test consistency of the

represented knowledge, and the second one to find out whether a given \mathcal{ALC}_K -formula is implied by an agents' knowledge. An extension of our terminological representation system \mathcal{KRIS} [BH91] with the knowledge operator \Box is under work. Note, that the presented algorithms cannot directly be used for an implementation. Of course, appropriate data structures and optimization techniques have to be developed for concrete applications.

Future work will mainly concern with two questions. Firstly, how to extend the present approach, e.g., by operators $E\varphi$ (everyone knows φ) and $C\varphi$ (it is common knowledge that φ). Secondly, an interesting task will be to catalogue multi agent applications by deciding what the general properties of knowledge in these applications are, and to devise algorithms to handle the resulting axiomatizations of the knowledge operator.

Acknowledgements. I am grateful to Hans-Jürgen Bärkert, Bernhard Hollunder, and Andreas Nonnengart for many discussions on the topic of this paper and for reading earlier drafts.

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